

# Holistic Specifications for Robust Code

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# Today

- Traditional Specifications do not adequately address Robustness
- Holistic Specifications — Summary and by Example
- Holistic Specification Semantics

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- *explicit* about each individual function, and *implicit* about emergent behaviour

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## Traditional Specs

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## Robustness considerations

- concerned with *open* world
- *necessary* conditions for some action/effect
- *explicit* about emergent behaviour

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- **Holistic Specifications – Summary Examples**
- Holistic Specification Semantics

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$\mid x \mathbf{obeys} A$

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$\mid \mathbf{Access}(e,e')$  permission

$\mid \mathbf{Changes}(e)$  authority

$\mid \mathbf{Will}(A) \mid \mathbf{Was}(A)$  time

$\mid A \mathbf{in} S$  space

$\mid x.\mathbf{Calls}(y,m,z_1,\dots z_n)$  control

$\mid x \mathbf{obeys} A$  trust

# Holistic Assertions — examples

- ERC20
- DAO
- DOM attenuation
- Bank & Account
- Escrow

# Example1: ERC20

a popular standard for initial coin offerings. ([https://theethereum.wiki/w/index.php/ERC20\\_Token\\_Standard](https://theethereum.wiki/w/index.php/ERC20_Token_Standard)); allows clients to buy and transfer tokens, and to designate other clients to transfer on their behalf.

In particular, a client may call

- transfer: transfer some of her tokens to another clients,
- approve: authorise another client to transfer some of her tokens on her behalf.
- transferFrom: cause another client's tokens to be transferred

Moreover, ERC20 keeps for each client

- balance the number of tokens she owns



classical specs - Hoare triples

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A

# classical specs - Hoare triples

A { x **calls** y . f(args) }

# classical specs - Hoare triples

A { x **calls** y . f(args) } A'

# classical specs - Hoare triples

**A**      { **x calls y . f(args)** }      **A'**

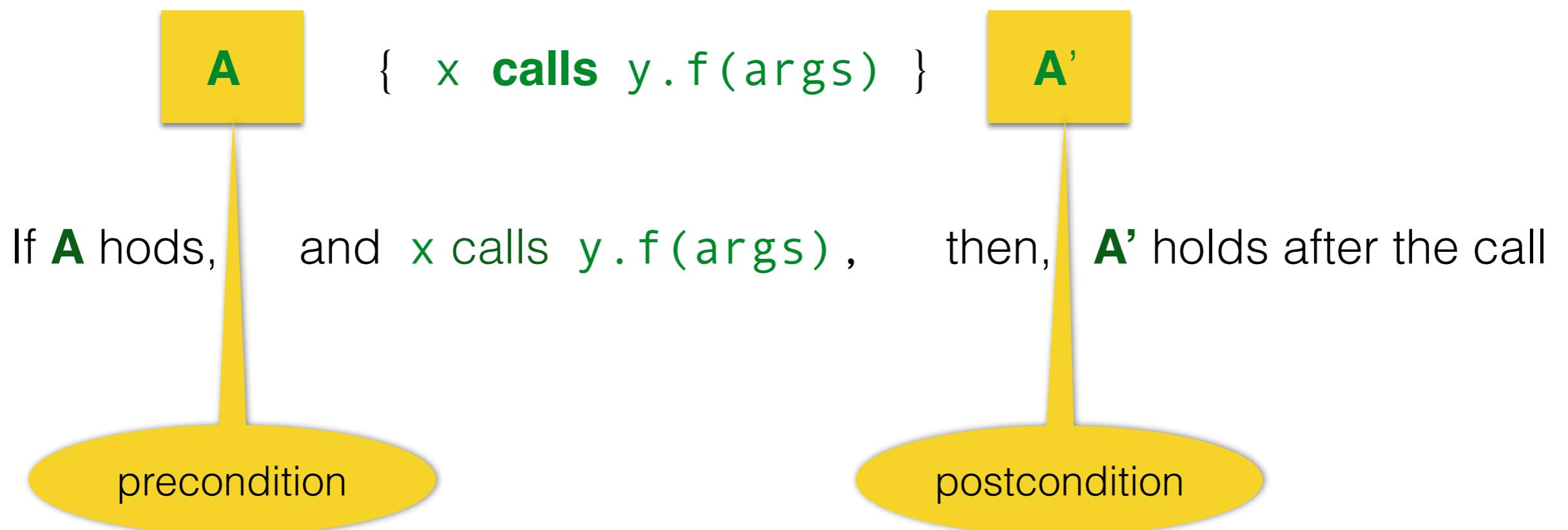
If **A** holds, and **x calls y . f(args)**, then, **A'** holds after the call

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$e:\text{ERC20} \wedge \text{this} = c_1 \neq c_2 \wedge e.\text{balance}(c_1) > m$

{  $e.\text{transfer}(c_2, m)$  }

$e.\text{balance}(c_1) = e.\text{balance}(c_1)_{\text{pre}} - m \wedge e.\text{balance}(c_2) = e.\text{balance}(c_2)_{\text{pre}} + m$

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sufficient condition

effect

# ERC20 classical spec - transfer - 2

What if  $c1$ 's balance not large enough?

# ERC20 classical spec - transfer - 2

What if  $c_1$ 's balance not large enough?

```
e:ERC20 ∧ this = c ∧ e.balance(c1) < m  
    { e.transfer(c2, m) }  
∀ c. e.balance(c) = e.balance(c)pre
```

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{     $c_1$  calls  $e.\text{transferFrom}(c_2, c_3, m)$     }

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$e:\text{ERC20} \wedge \text{this} = c_1 \neq c_2 \neq c_3 \neq c_1 \wedge$

$e.\text{Authorized}(c_1, c_2, m') \wedge m' \geq m$

$e.\text{balance}(c_1) \geq m$

{  $e.\text{transferFrom}(c_2, c_3, m)$  }

$e.\text{balance}(c_1) = e.\text{balance}(c_1)_{\text{pre}} - m \wedge$

$e.\text{balance}(c_2) = e.\text{balance}(c_2)_{\text{pre}} + m \wedge$

$e.\text{Authorized}(c_1, c_2, m' - m)$

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What if c1 is not authorised, or c1's authorisation is insufficient, or c2 has insufficient tokens?

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What if  $c_1$  is not authorised, or  $c_1$ 's authorisation is insufficient, or  $c_2$  has insufficient tokens?

```
e:ERC20  ∧  this = c1≠c2≠c3≠c1  ∧  
(  ¬ e.Authorized(c1,c2,m)  
  ∨ e.Authorized(c1,c2,m')  ∧  m'<m  
  ∨ e.balance(c1)<m  )  
    {  e.transferFrom(c1',m)  }  
∀ c. e.balance(c) = e.balance(c)pre  ∧  
∀ c,m. [ e.Authorized(c1,c2,m)↔e.Authorized(c1,c2,m) ]
```

# ERC20 classic spec - authorising

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```
e:ERC20 ∧ this = c1
  { e.approve(c2,m) }
e.Authorized(c1,c2,m)
```

# ERC20 classical spec

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```
e:ERC20 ∧ this = c1≠c2 ∧ e.balance(c1) >m  
          { e.transfer(c2,m) }  
e.balance(c1) = e.balance(c1)pre -m ∧ e.balance(c2) = e.balance(c2)pre +m
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e:ERC20 ∧ this = c1 ∧ e.balance(c1) < m  
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e:ERC20 ∧ this = c1≠c2≠c3≠c1 ∧
e.Authorized(c1,c2,m') ∧ m' ≥ m
    { e.transferFrom(c2,c3,m) }
e.balance(c1) = e.balance(c1)pre -m ∧
e.balance(c2) = e.balance(c2)pre +m ∧ e.Authorized(c1,c2,m'-m)
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e.Authorized(c1,c2,m') ∧ m' ≥ m
∧ e.balance(c1) ≥ m
          { e.transferFrom(c2,c3,m) }
e.balance(c1) = e.balance(c1)pre -m ∧
e.balance(c2) = e.balance(c2)pre +m ∧ e.Authorized(c1,c2,m' -m)

```

```

e:ERC20 ∧ this = c1≠c2≠c3≠c1 ∧
( ¬ e.Authorized(c1,c2,m) ∨ e.Authorized(c1,c2,m') ∧ m' < m
  ∨ e.balance(c1) < m )
          { e.transferFrom(c2,c3,m) }
∀ c. e.balance(c) = e.balance(c)pre ∧
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e:ERC20 ∧ this = c1 { e.approve(c2,m) } e.Authorized(c1,c2,m)
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    ∨ e.balance(c1) < m )
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```

```
e:ERC20
```

```
... { e.balanceOf(c) } ...
```

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    ∀ c. e.balance(c) = e.balance(c)pre ∧
    ∀ c,m. [ e.Authorized(c1,c2,m) ↔ e.Authorized(c1,c2,m) ]
```

```
... { e.totalSupply() } ...
```

```
... { e.balanceOf(c) } ...
```

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( ¬ e.Authorized(c1,c2,m) ∨ e.Authorized(c1,c2,m') ∧ m' < m
    ∨ e.balance(c1) < m )
    { e.transferFrom(c2,c3,m) }
    ∀ c. e.balance(c) = e.balance(c)pre ∧
    ∀ c,m. [ e.Authorized(c1,c2,m) ↔ e.Authorized(c1,c2,m) ]
```

```
... { e.totalSupply() } ...
... { e.allowanceOf(c2) } ...
... { e.balanceOf(c) } ...
```

# ERC20 classical spec

e:ERC20  $\wedge$  this = c1≠c2  $\wedge$  e.balance(c1) >m  
  { e.transfer(c2,m) }  
e.balance(c1) = e.balance(c1)<sub>pre</sub> -m  $\wedge$  e.balance(c2) = e.balance(c2)<sub>pre</sub> +m

e:ERC20  $\wedge$  this = c1  $\wedge$  e.balance(c1) < m  
  { e.transfer(c2,m) }  
 $\forall c. e.balance(c) = e.balance(c)$ <sub>pre</sub>

e:ERC20  $\wedge$  this = c1≠c2≠c3≠c1  $\wedge$   
e.Authorized(c1,c2,m')  $\wedge$  m' ≥ m  
 $\wedge$  e.balance(c1) ≥ m  
  { e.transferFrom(c2,c3,m) }  
e.balance(c1) = e.balance(c1)<sub>pre</sub> -m  $\wedge$   
e.balance(c2) = e.balance(c2)<sub>pre</sub> +m  $\wedge$  e.Authorized(c1,c2,m')

sufficient conditions  
for change of balance

e:ERC20  $\wedge$  this = c1≠c2≠c3≠c1  $\wedge$   
(  $\neg$  e.Authorized(c1,c2,m)  $\vee$  e.Authorized(c1,c2,m')  $\wedge$  m' < m  
 $\vee$  e.balance(c1) < m )  
  { e.transferFrom(c2,c3,m) }  
 $\forall c. e.balance(c) = e.balance(c)$ <sub>pre</sub>  $\wedge$   
 $\forall c,m. [ e.Authorized(c1,c2,m) \leftrightarrow e.Authorized(c1,c2,m') ]$

... { e.totalSupply() } ...  
... { e.allowanceOf(c2) } ...:  
... { e.balanceOf(c) } ...:

# ERC20 classical spec

```
e:ERC20 ∧ this = c1≠c2 ∧ e.balance(c1) >m
    { e.transfer(c2,m) }
e.balance(c1) = e.balance(c1)pre -m ∧ e.balance(c2) = e.balance(c2)pre +m
```

```
e:ERC20 ∧ this = c1 ∧ e.balance(c1) < m
    { e.transfer(c2,m) }
    ∀ c. e.balance(c) = e.balance(c)pre
```

```
e:ERC20 ∧ this = c1≠c2≠c3≠c1 ∧
e.Authorized(c1,c2,m') ∧ m' ≥ m
    { e.transferFrom(c2,c3,m) }
e.balance(c1) = e.balance(c1)pre -m ∧
e.balance(c2) = e.balance(c2)pre +m ∧ e.Authorized(c1,c2,m'-m)
```

```
e:ERC20 ∧ this = c1≠c2≠c3≠c1 ∧
( ¬ e.Authorized(c1,c2,m) ∨ e.Authorized(c1,c2,m') ∧ m' < m
    ∨ e.balance(c1) < m )
    { e.transferFrom(c2,c3,m) }
    ∀ c. e.balance(c) = e.balance(c)pre ∧
    ∀ c,m. [ e.Authorized(c1,c2,m) ↔ e.Authorized(c1,c2,m) ]
```

```
... { e.totalSupply() } ...
... { e.allowanceOf(c2) } ...
... { e.balanceOf(c) } ...
```

# ERC20 classical spec

Is that robust?

```
^ e.balance(c1) > m
  { e.transfer(c2, m) }
  e.balance(c2) = e.balance(c2)pre + m
ERC20 ∧ this = c1 ∧ e.balance(c1) < m
  { e.transfer(c2, m) }
  ∀ c. e.balance(c) = e.balance(c)pre
```

```
e...
^ e.balance(c1) ≥ m
  { e.transferFrom(c2, m) }
e.balance(c1) = e.balance(c1)pre - m ∧
e.balance(c2) = e.balance(c2)pre + m ∧ e.Authorized(c1, c2, m' - m)
```

```
e:ERC20 ∧ this = c1 ≠ c2 ∧ c1 > m ∧
( ¬ e.Authorized(c1, c2, m) ∨ e.Authorized(c1, c2, m') ∧ m' < m
  ∨ e.balance(c1) < m )
  { e.transferFrom(c2, m) }
  ∀ c. e.balance(c) = e.balance(c)pre ∧
  ∀ c, m. [ e.Authorized(c1, c2, m) → e.Authorized(c1, c2, m) ]
```

```
... { e.totalSupply() } ...
... { e.allowanceOf(c2) } ...
... { e.balanceOf(c) } ...
```

# ERC20 classical spec

Is that robust?

```
e..  
^ e.balance(c1) > m  
{ e.transferFrom(c1, c2, m) }  
e.balance(c1) = e.balance(c1) - m  
e.balance(c2) = e.balance(c2) + m
```

```
e:ERC20 ^ this = c1 ^ e.balance(c1) < m  
{ e.transferFrom(c1, c2, m) }  
e.balance(c1) = e.balance(c1) - m  
e.balance(c2) = e.balance(c2) + m
```

a function that takes 0.5% from each account?

```
e:ERC20 ^ this = c1 ≠ c2 ^ e.balance(c1) > m ^  
( ¬ e.Authorized(c1, c2, m) ∨ e.Authorized(c1, c2, m') ∧ m' < m  
∨ e.balance(c1) < m )  
{ e.transferFrom(c2, c1, m) }  
e.balance(c1) = e.balance(c1) - m  
e.balance(c2) = e.balance(c2) + m  
e.totalSupply() = e.totalSupply()  
e.balance(c1) = e.balance(c1) - 0.5%  
e.balance(c2) = e.balance(c2) + 0.5%  
e.balance(c1) = e.balance(c1) - 0.5%  
e.balance(c2) = e.balance(c2) + 0.5%
```

```
... { e.totalSupply() } ...  
... { e.allowanceOf(c2) } ...  
... { e.balance(c1) } ...
```

# ERC20 classical spec

# Is that robust?

```
e..  
^ e.balance(c1) ≥ m  
    { e.transferFrom  
e.balance(c1) = e.balance(c1) - m  
e.balance(c2) = e.balance(c2) + m
```

$\wedge \ e.\text{balance}(c1) > m$   
 $\wedge r(c2, m)$  }  
 $e.\text{balance}(c2) = e.\text{balance}(c2)_{\text{pre}} + m$

RC20  $\wedge$  this = c1  $\wedge$  e.balance(c1) < m  
{ e.transfer(m);  
 $\forall c. e.\text{balance}(c) \geq 0$  } a function that

a function that takes 0.5% from each account?

```
e:ERC20 ∧ this = c1≠c2 → 1 ∧  
( ¬ e.Authorized(c1,c2) ∨ e.Authorized(c1,c2))  
    ∨ e.balance(c1) < m  
        { e.transferFrom(c2, m) }  
    ∀ c. e.balance(c) = e.balance('c)pre ∧  
    ∀ c,m. [ e.Authorized(c1,c2,m) → e.Authorized(c1,c2,m) ]
```

# can authority increase?

# ERC20 classical spec

Is that robust?

```
e..  
^ e.balance(c1) >= m  
{ e.transferFrom(c1, c2, m) }  
e.balance(c1) = e.balance(c1 - m)  
e.balance(c2) = e.balance(c2 + m)
```

a “super-client,”  
authorised on all?

```
ERC20 ^ this = c1 ^ e.balance(c1) < m  
{ e.transferFrom(c1, c2, m) }  
forall c. e.balance(c) = e.balance(c)
```

a function that  
takes 0.5% from  
each account?

```
e:ERC20 ^ this = c1 ≠ c2  
( ¬ e.Authorized(c1, c2) ∨ e.Authorized(c1, c2, m))  
∨ e.balance(c1) < m  
{ e.transferFrom(c2, c1, m) }  
forall c. e.balance(c) = e.balance(c)  
forall c,m. [ e.Authorized(c1, c2, m) → e.Authorized(c1, c2, m) ]
```

can authority increase?

```
... { e.totalSupply() } ...  
... { e.allowanceOf(c2) } ...  
... { e.balanceOf(c) } ...
```

# ERC20 classical spec

Is that robust?

```
e..  
^ e.balance(c1) >= m  
{ e.transferFrom(c1, c2, m) }  
e.balance(c1) = e.balance(c1 - m)  
e.balance(c2) = e.balance(c2 + m)
```

a “super-client,”  
authorised on all?

```
ERC20 ^ this == c1 ^ e.balance(c1) < m  
{ e.transferFrom(c1, c2, m) }  
forall c. e.balance(c) >= m
```

a function that  
takes 0.5% from  
each account?

```
c1 ^  
v e.Authorized(c1, c2, m)  
{ e.transferFrom(c1, c2, m) }  
and [c]_pre ^  
c2, m, m -> e.Authorized(c1, c2, m)]
```

can authority increase?

```
totalSupply() ...  
{ e.allowanceOf(c2) } ...  
... { e.balanceOf(c) } ...
```



# ERC20 classical spec

# Is that robust?



I am worried  
about who/what can  
reduce my balance

# can authority increase?

a “super-client,”  
authorised on all?

a function that takes 0.5% from each account?

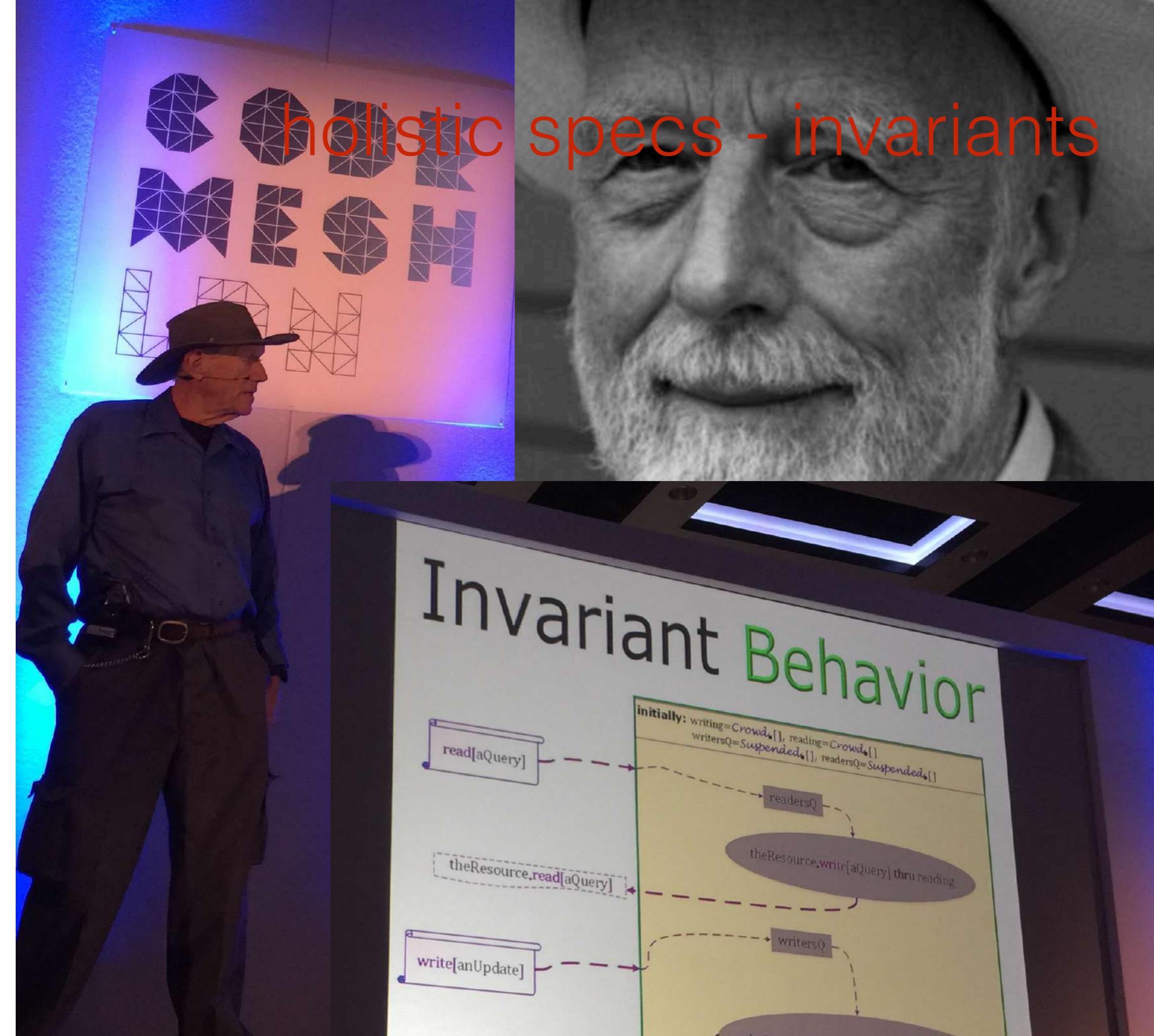
```
^ e.balance(c1) ≥ m  
    { e.transferFrom  
e.balance(c1) = e.balance(c1) - m  
e.balance(c2) = e.balance(c2) + m
```

# holistic specs - invariants

holistic specs - invariants



# holistic specs - invariants



# holistic specs - invariants

- state

# holistic specs - invariants ++

- state
- time
- space
- control
- permission
- authority
- (when/where do they hold)

# holistic spec - reduce balance

# holistic spec - reduce balance

$\forall e:\text{ERC20}.$   $\forall c1:\text{Client}.$   $\forall m:\text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$

# holistic spec - reduce balance

$\forall e:\text{ERC20}.$   $\forall c1:\text{Client}.$   $\forall m:\text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$



# holistic spec - reduce balance

$\forall e:\text{ERC20}.$   $\forall c1:\text{Client}.$   $\forall m:\text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$



(  $\exists c2, c3:\text{Client}.$

$\mathbf{Was}(\mathbf{c1.Calls}(e, \text{transfer}, c2, m))$  )

# holistic spec - reduce balance

$\forall e:\text{ERC20}.$   $\forall c1:\text{Client}.$   $\forall m:\text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$



(  $\exists c2, c3:\text{Client}.$

$\mathbf{Was}(\ c1.\mathbf{Calls}(e, \text{transfer}, c2, m)\ )\ )$

$\vee$

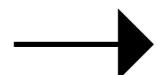
$\mathbf{Was}(\ e.\text{Authorized}(c1, c2, m) \wedge$

$c2.\mathbf{Calls}(e, \text{transferFrom}, c1, c3, m)\ )\ )\ ]$

# holistic spec - reduce balance

$\forall e:\text{ERC20}.$   $\forall c1:\text{Client}.$   $\forall m:\text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$



(  $\exists c2, c3:\text{Client}.$

$\mathbf{Was}(\ c1.\mathbf{Calls}(e, \text{transfer}, c2, m)\ )\ )$

$\vee$

$\mathbf{Was}(\ e.\text{Authorized}(c1, c2, m) \wedge$

$c2.\mathbf{Calls}(e, \text{transferFrom}, c1, c3, m)\ )\ )\ ]$

*This says: A client's balance decreases *only* if that client, or somebody authorised by that client, made a payment.*

# holistic spec - reduce balance

$\forall e:\text{ERC20}. \forall c1: \text{Client}. \forall m: \text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$

$\rightarrow$   
 $(\exists c2, c3: \text{Client}.$

$\mathbf{Was}(\text{c1.Calls}(e, \text{transfer}, c2, m))$

$\vee$

$\mathbf{Was}(\text{e.Authorized}(c1, c2, m) \wedge$   
 $c2.\text{Calls}(e, \text{transferFrom}, c1, c3, m))$  ]

effect

This says: A client's balance decreases *only* if that client, or somebody authorised by that client, made a payment.

# holistic spec - reduce balance

$\forall e:\text{ERC20}. \forall c1: \text{Client}. \forall m: \text{Nat}.$

[  $e.\text{balance}(c1) = \mathbf{Was}(e.\text{balance}(c1)) - m$

$\rightarrow (\exists c2, c3: \text{Client}.$

$\mathbf{Was}(\mathbf{c1.Calls}(e, \text{transfer}, c2, m))$

$\vee$

$\mathbf{Was}(\mathbf{e.Authorized}(c1, c2, m) \wedge$   
 $c2.\mathbf{Calls}(e, \text{transferFrom}, c1, c3, m))$  ]

effect

necessary  
condition

This says: A client's balance decreases *only* if that client, or somebody authorised by that client, made a payment.

# holistic spec - authority

# holistic spec - authority

e . Authorized( $c_1, c_2, m$ )  $\doteq$

$c_2$  is authorised by  $c_1$  for  $m$  iff

# holistic spec - authority

$e.\text{Authorized}(c1, c2, m) \doteq$   
**Was**(  $c1.\text{Calls}(e, \text{approve}, c2, m)$  )

$c2$  is authorised by  $c1$  for  $m$  iff

in previous step  $c1$  informed  $e$  that it authorised  $c2$  for  $m$

# holistic spec - authority

$e.\text{Authorized}(c1, c2, m) \doteq$

**Was**(  $c1.\text{Calls}(e, \text{approve}, c2, m)$  )

$\vee$

**Was**(  $e.\text{Authorized}(c1, c2, m+m')$   $\wedge c2.\text{Calls}(e, \text{transferFrom}, c1, \_, m')$  )

$c2$  is authorised by  $c1$  for  $m$  iff

in previous step  $c1$  informed  $e$  that it authorised  $c2$  for  $m$   
or

in previous step  $c2$  was authorised for  $m+m'$  and spent  $m'$  for  $c1$

# holistic spec - authority

$e.\text{Authorized}(c1, c2, m) \doteq$

**Was**(  $c1.\text{Calls}(e, \text{approve}, c2, m)$  )

$\vee$

**Was**(  $e.\text{Authorized}(c1, c2, m+m')$   $\wedge c2.\text{Calls}(e, \text{transferFrom}, c1, \_, m')$  )

$\vee$

**Was**(  $e.\text{Authorized}(c1, c2, m)$   $\wedge \neg c2.\text{Calls}(e, \text{transferFrom}, c1, \_, \_)$  )

$c2$  is authorised by  $c1$  for  $m$  iff

in previous step  $c1$  informed  $e$  that it authorised  $c2$  for  $m$   
or

in previous step  $c2$  was authorised for  $m+m'$  and spent  $m'$  for  $c1$   
or

in previous step  $c2$  was authorised for  $m$  and did not spend  $c1$

# holistic spec - authority

effect

$e.\text{Authorized}(c1, c2, m) \doteq$

**Was**(  $c1.\text{Calls}(e, \text{approve}, c2, m)$  )

∨

**Was**(  $e.\text{Authorized}(c1, c2, m+m')$   $\wedge c2.\text{Calls}(e, \text{transferFrom}, c1, \_, m')$  )

∨

**Was**(  $e.\text{Authorized}(c1, c2, m)$   $\wedge \neg c2.\text{Calls}(e, \text{transferFrom}, c1, \_, \_)$  )

$c2$  is authorised by  $c1$  for  $m$  iff

in previous step  $c1$  informed  $e$  that it authorised  $c2$  for  $m$   
or

in previous step  $c2$  was authorised for  $m+m'$  and spent  $m'$  for  $c1$   
or

in previous step  $c2$  was authorised for  $m$  and did not spend  $c1$

# holistic spec - authority

effect

$e.\text{Authorized}(c1, c2, m) \doteq$

$\text{Was}(c1.\text{Calls}(e, \text{approve}, c2, m))$

$\vee$

$\text{Was}(e.\text{Authorized}(c1, c2, m+m') \wedge c2.\text{Calls}(e, \text{transferFrom}, c1, \_, m'))$

$\vee$

$\text{Was}(e.\text{Authorized}(c1, c2, m) \wedge \neg c2.\text{Calls}(e, \text{transferFrom}, c1, \_, \_))$

necessary  
conditions

$c2$  is authorised by  $c1$  for  $m$  iff

in previous step  $c1$  informed  $e$  that it authorised  $c2$  for  $m$   
or

in previous step  $c2$  was authorised for  $m+m'$  and spent  $m'$  for  $c1$   
or

in previous step  $c2$  was authorised for  $m$  and did not spend  $c1$

# classical vs holistic

# classical vs holistic

```
e:ERC20 ∧ e.balance(cl) >m ∧ e.balance(cl') = m' ∧ cl ≠ cl'  
      { e.transfer(cl',m) ∧ Caller=cl }
```

```
e.balance(cl) = e.balance(cl)pre -m ∧ e.balance(cl')pre = m'+m
```

```
e:ERC20 ∧ e.balance(cl) >m ∧ e.balance(cl') = m' ∧ cl ≠ cl'  
      ∧ Authorized(e, cl, cl")
```

```
{ e.transferFrom(cl',m) ∧ Caller=cl" }
```

```
e.balance(cl) = e.balance(cl)pre -m ∧ e.balance(cl')pre = m'+m
```

```
e:ERC20 ∧ e.balance(cl) >m ∧ e.balance(cl') = m'
```

```
{ e.allow(cl') ∧ Caller=cl }
```

```
Authorized(e, cl, cl")
```

Classical

- per function; *sufficient* conditions for some action/ effect
- *explicit* about individual function, and *implicit* about emergent behaviour

# classical vs holistic

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
    { e.transfer(cl',m)  $\wedge$  Caller=cl }

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
     $\wedge$  Authorized(e, cl, cl")

{ e.transferFrom(cl',m)  $\wedge$  Caller=cl"}

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'

{ e.allow(cl')  $\wedge$  Caller=cl }

Authorized(e, cl, cl")

another 7 specs

.... ....

Classical

- per function; *sufficient* conditions for some action/ effect
- *explicit* about individual function, and *implicit* about emergent behaviour

# classical vs holistic

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
 { e.transfer(cl',m)  $\wedge$  Caller=cl }

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
 $\wedge$  Authorized(e, cl, cl")  
 { e.transferFrom(cl',m)  $\wedge$  Caller=cl"}

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  
 { e.allow(cl')  $\wedge$  Caller=cl }  
 Authorized(e, cl, cl")

another 7 specs

....

....

## Classical

- per function; *sufficient* conditions for some action/ effect
- *explicit* about individual function, and *implicit* about emergent behaviour

## Holistic

- *necessary* conditions for some action/effect
- *explicit* about emergent behaviour

$\forall e:\text{ERC20. } \forall \text{cl: Client.}$

[ e.balance(cl) = **Was**(e.balance(cl)) - m ]

→

(  $\exists \text{cl}', \text{cl}'' : \text{Client.}$

**Was** ( cl.**Calls**(e.transfer(cl',m)) )

∨

**Was** ( Authorized(e, cl, cl")  $\wedge$  cl".**Calls**(e.transferFrom(cl, cl', m)) ) ]

Authorized(cl, cl')  $\triangleq$   $\exists m : \text{Nat. } \mathbf{Was}^*(\text{cl}. \mathbf{Calls}(e. \text{approve}(cl', m)))$

# classical vs holistic

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
 { e.transfer(cl',m)  $\wedge$  Caller=cl }

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  $\wedge$  cl ≠ cl'  
 $\wedge$  Authorized(e, cl, cl")  
 { e.transferFrom(cl',m)  $\wedge$  Caller=cl"}

e.balance(cl) = e.balance(cl)<sub>pre</sub> -m  $\wedge$  e.balance(cl')<sub>pre</sub> = m'+m

e:ERC20  $\wedge$  e.balance(cl) >m  $\wedge$  e.balance(cl') = m'  
 { e.allow(cl')  $\wedge$  Caller=cl }  
 Authorized(e, cl, cl")

another 7 specs

....

....

## Classical

- per function; *sufficient* conditions for some action/ effect
- *explicit* about individual function, and *implicit* about emergent behaviour

## Holistic

- *necessary* conditions for some action/effect
- *explicit* about emergent behaviour

$\forall e:\text{ERC20. } \forall \text{cl: Client.}$

[ e.balance(cl) = **Was**(e.balance(cl)) - m ]

→

(  $\exists \text{cl}', \text{cl}'' : \text{Client.}$

**Was** ( cl.**Calls**(e.transfer(cl',m)) )

∨

**Was** ( Authorized(e, cl, cl")  $\wedge$  cl".**Calls**(e.transferFrom(cl, cl', m)) ) ]

Authorized(cl, cl')  $\triangleq$   $\exists m : \text{Nat. } \mathbf{Was}^*(\text{cl}. \mathbf{Calls}(e. \text{approve}(cl', m)))$

## Example2: DAO simplified

DAO, a “hub that disperses funds”; (<https://www.ethereum.org/dao>).

... clients may contribute and retrieve funds :

- payIn (m) pays into DAO m on behalf of client
- repay () withdraws all moneys from DAO

**Vulnerability:** Through a buggy version of repay (), a client could re-enter the call and deplete all funds of the DAO.

# classical spec

Assuming DAO keeps a directory of contributions, and require:

R1: directory is compatible with the amount of ether kept in the DAO, and

R2: that withdraw reduces the ether by that amount.

# classical spec

Assuming DAO keeps a directory of contributions, and require:

R1: directory is compatible with the amount of ether kept in the DAO, and

R2: that withdraw reduces the ether by that amount.

R1:  $\forall d:DAO. \ d.ether = \sum_{c1 \in \text{dom}(d.directory)} d.directory(c1)$

# classical spec

Assuming DAO keeps a directory of contributions, and require:

R1: directory is compatible with the amount of ether kept in the DAO, and

R2: that withdraw reduces the ether by that amount.

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R2:  $d:\text{DAO} \wedge n:\text{Nat} \wedge d.\text{directory}(cl)=n > 0 \wedge \text{this}=cl$

{  $d.\text{repay}()$  }

$d.\text{directory}(cl)=0 \wedge d.\text{Calls}(cl,\text{send},n)$

# classical spec

Assuming DAO keeps a directory of contributions, and require:

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To avoid the vulnerability in general, we need to inspect the specification of *all* the functions in the DAO.

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To avoid the vulnerability in general, we need to inspect the specification of *all* the functions in the DAO. DAO - interface has *nineteen* functions.



# holistic

# holistic

$\forall \text{cl:External. } \forall \text{d:DAO. } \forall \text{n:Nat.}$   
[  $\text{cl.Calls(d.repay())} \wedge \text{d.Balance(cl)} = n$   
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$$\begin{aligned} & \forall cl:\text{External}. \forall d:\text{DAO}. \forall n:\text{Nat}. \\ & [ \text{cl.Calls}(d.\text{repay}()) \wedge d.\text{Balance}(cl) = n \\ & \quad \rightarrow \\ & \quad d.\text{ether} \geq n \wedge \text{Will}(d.\text{Calls}(\text{cl.send}(n))) ] \end{aligned}$$

This specification avoids the vulnerability, regardless of which function introduces it:

The DAO will always be able to repay all its customers.

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$\forall d:\text{DAO} . \quad d.\text{ether} = \sum_{c1 \in \text{dom}(d.\text{directory})} d.\text{directory}(c1)$

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## Classical

- per function; *sufficient* conditions for some action/effect
- *explicit* about individual function, and *implicit* about emergent behaviour

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... ... specs for another 19 functions

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## Holistic

- *necessary* conditions for some action/effect
- *explicit* about emergent behaviour

## Classical

- per function; *sufficient* conditions for some action/effect
- *explicit* about individual function, and *implicit* about emergent behaviour

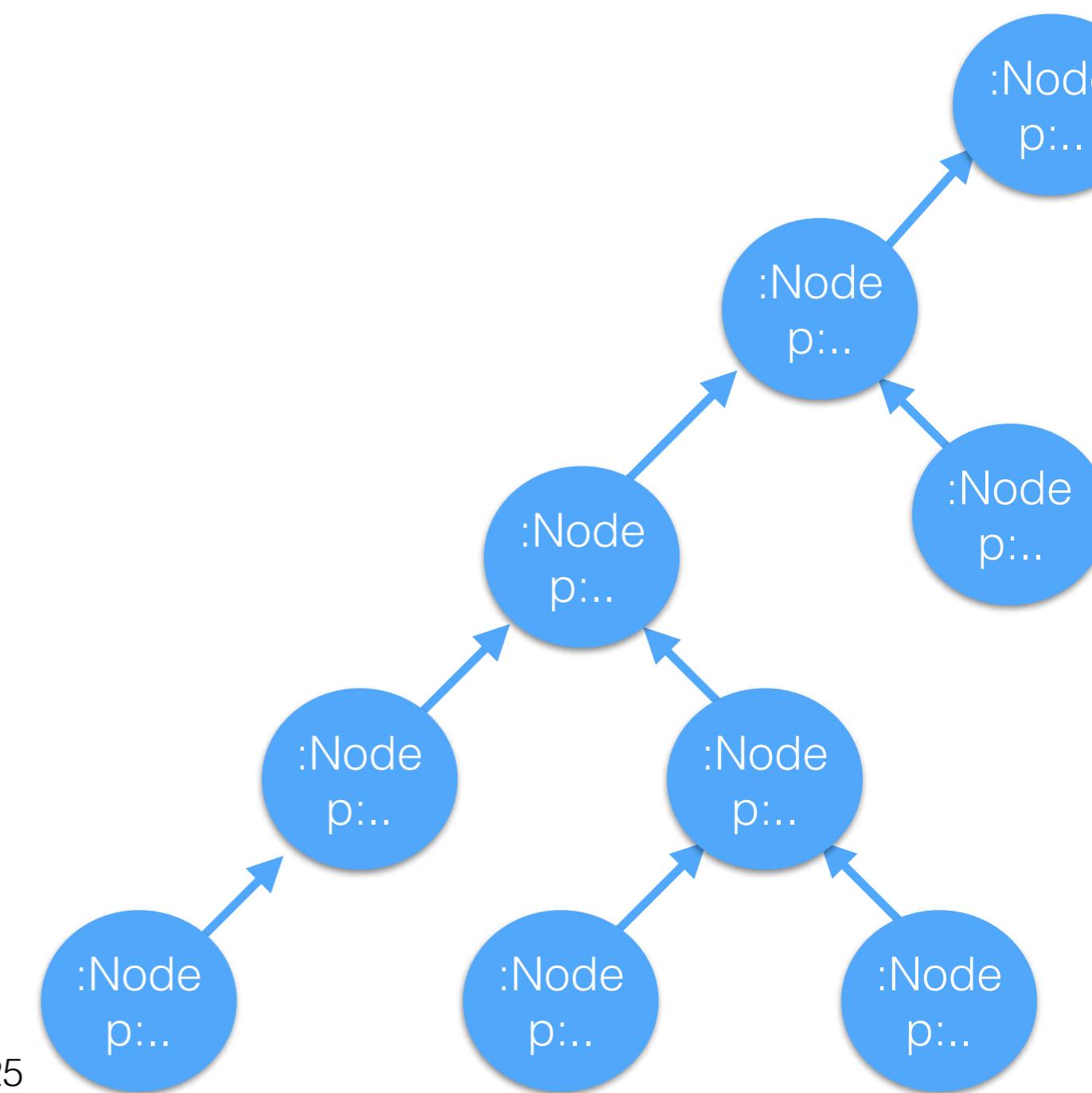
$\forall cl:\text{External}. \quad \forall d:\text{DAO}. \quad \forall n:\text{Nat}.$

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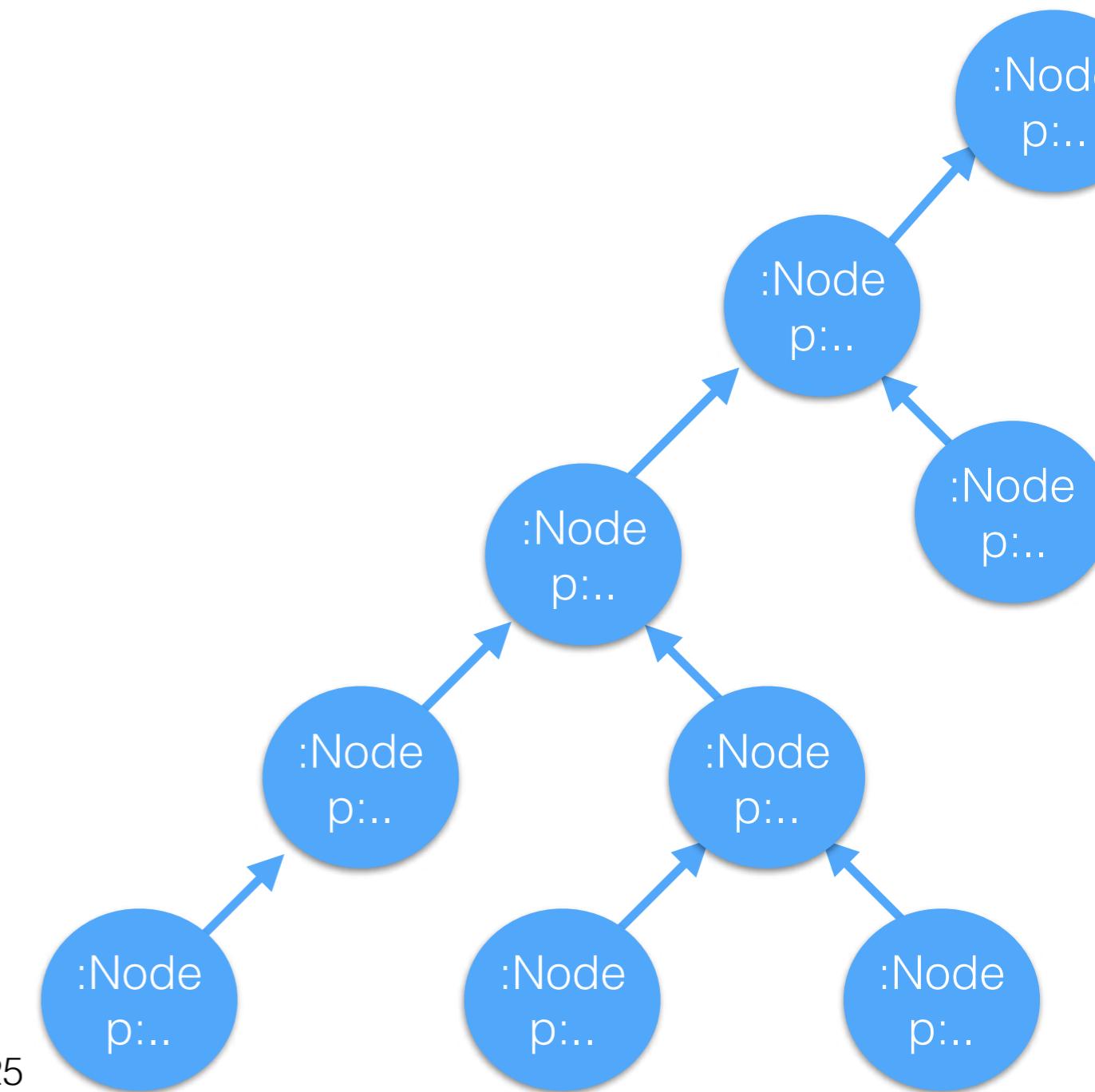
if  $cl.\text{Calls}(d.\text{initialize}, m)$   
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 $\wedge \text{Was}(cl.\text{Calls}(d.\text{payIn}(m'))$   
if  $\text{Was}(cl.\text{Calls}(d.\text{repayIn}()))$

# Example 3: DOM attenuation



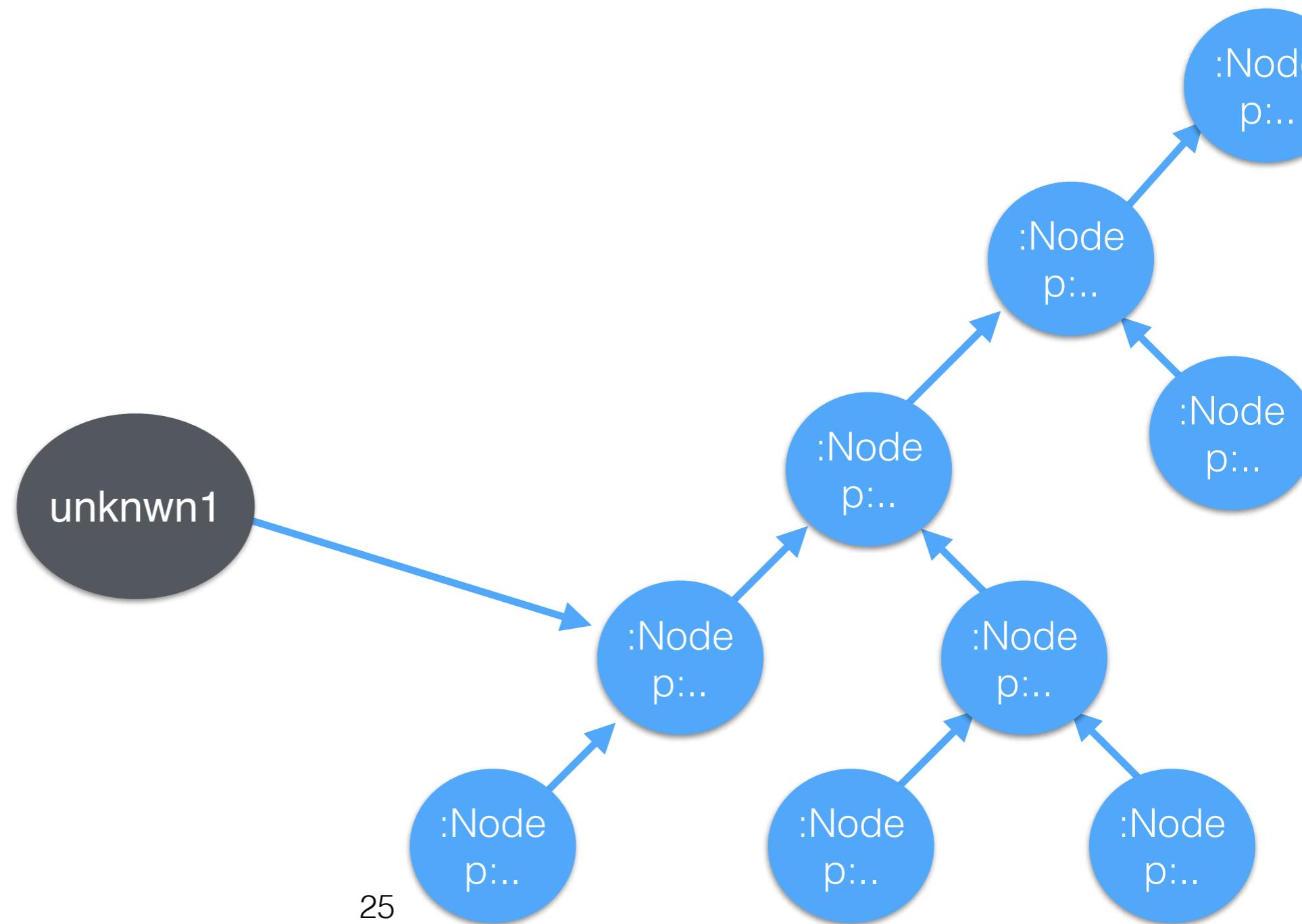
# Example 3: DOM attenuation

Access to any Node gives access to ***complete*** tree



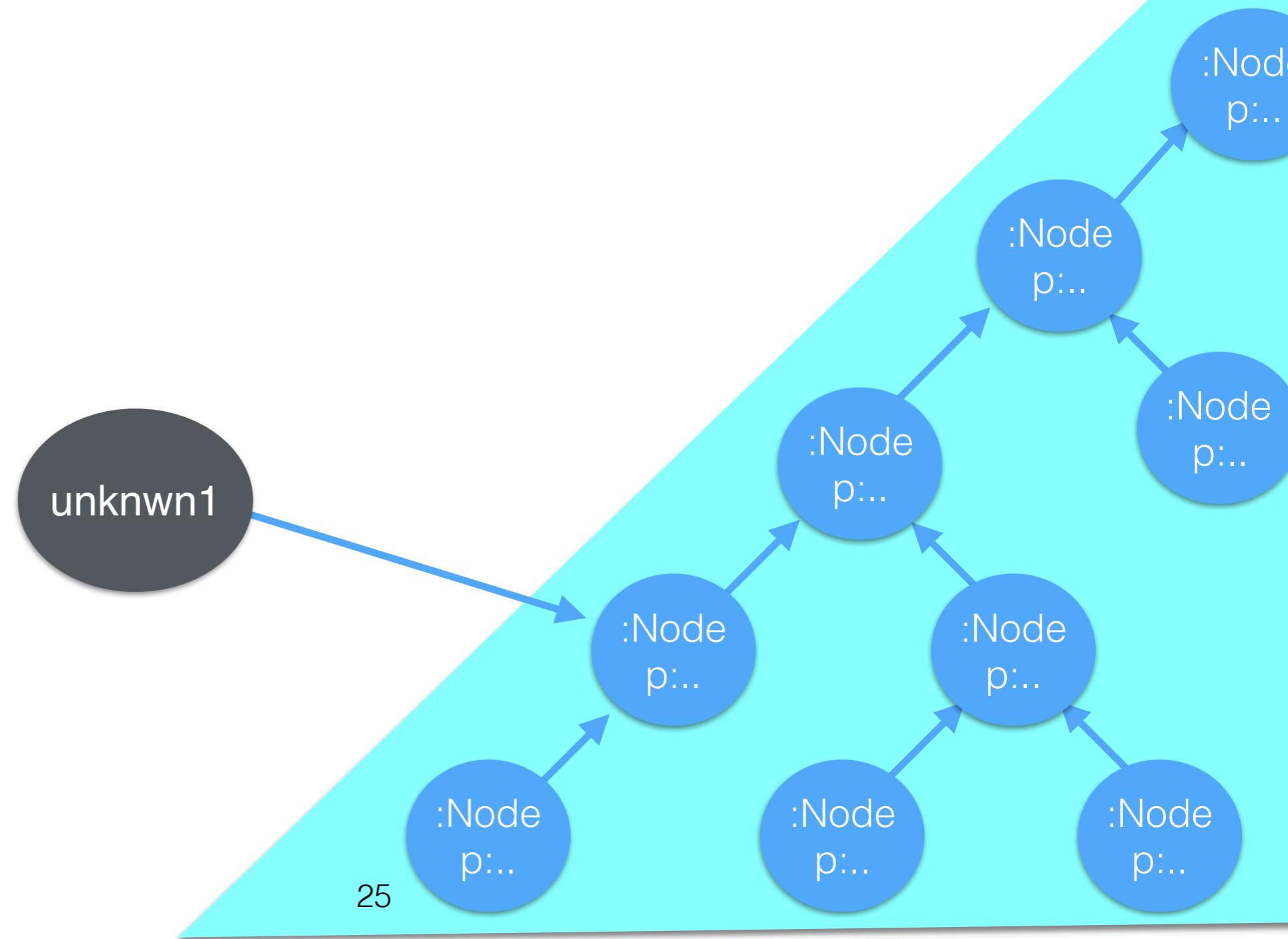
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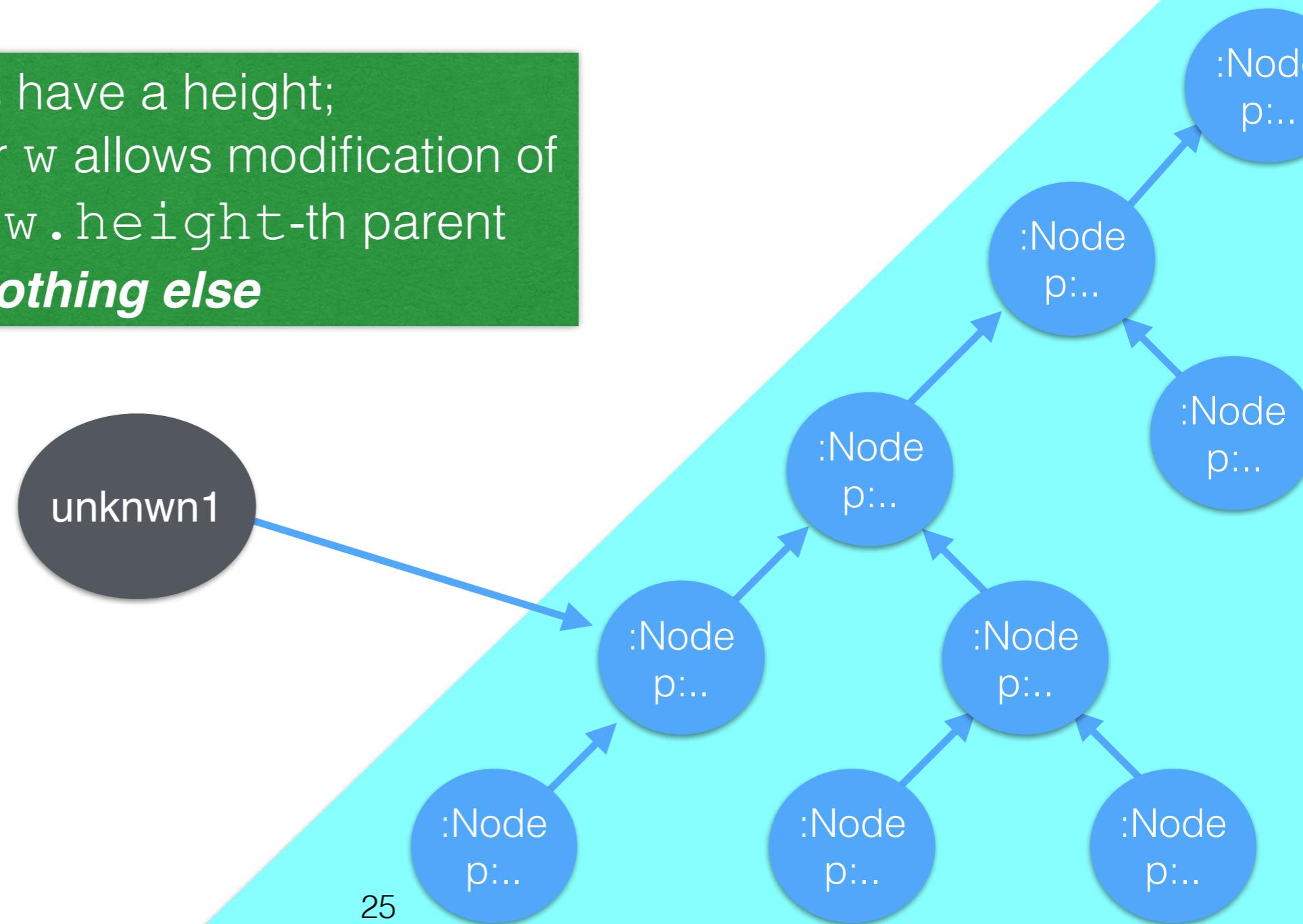
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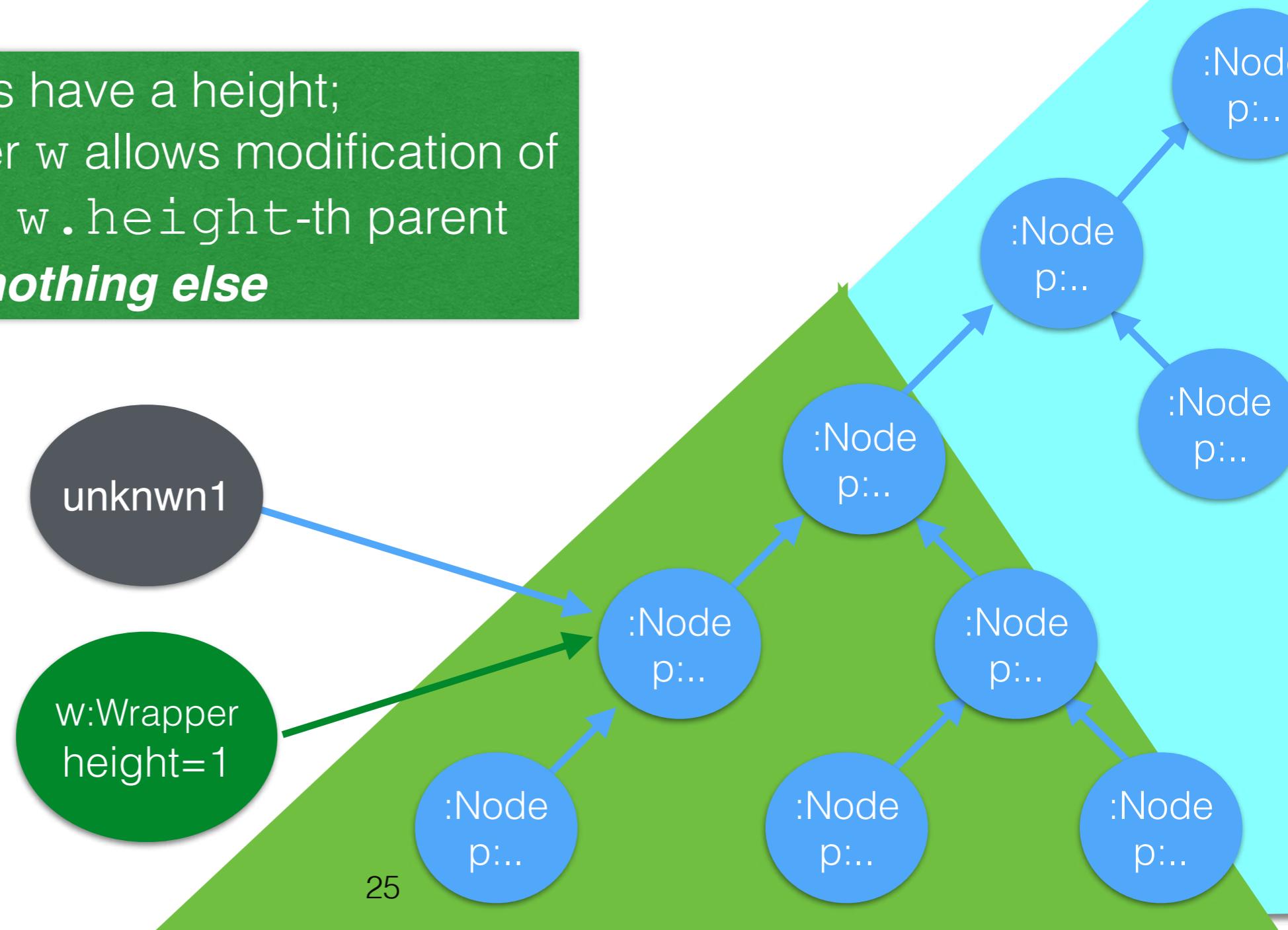
Wrappers have a height;  
Access to Wrapper w allows modification of  
Nodes under the  $w \cdot \text{height}$ -th parent  
***and nothing else***



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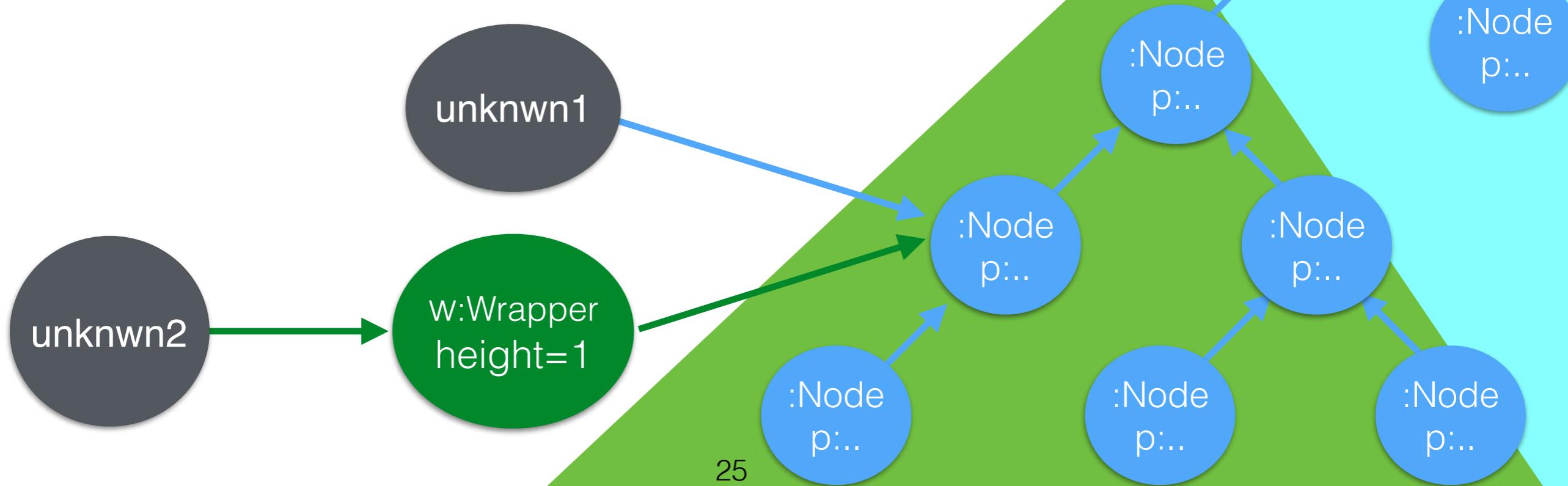
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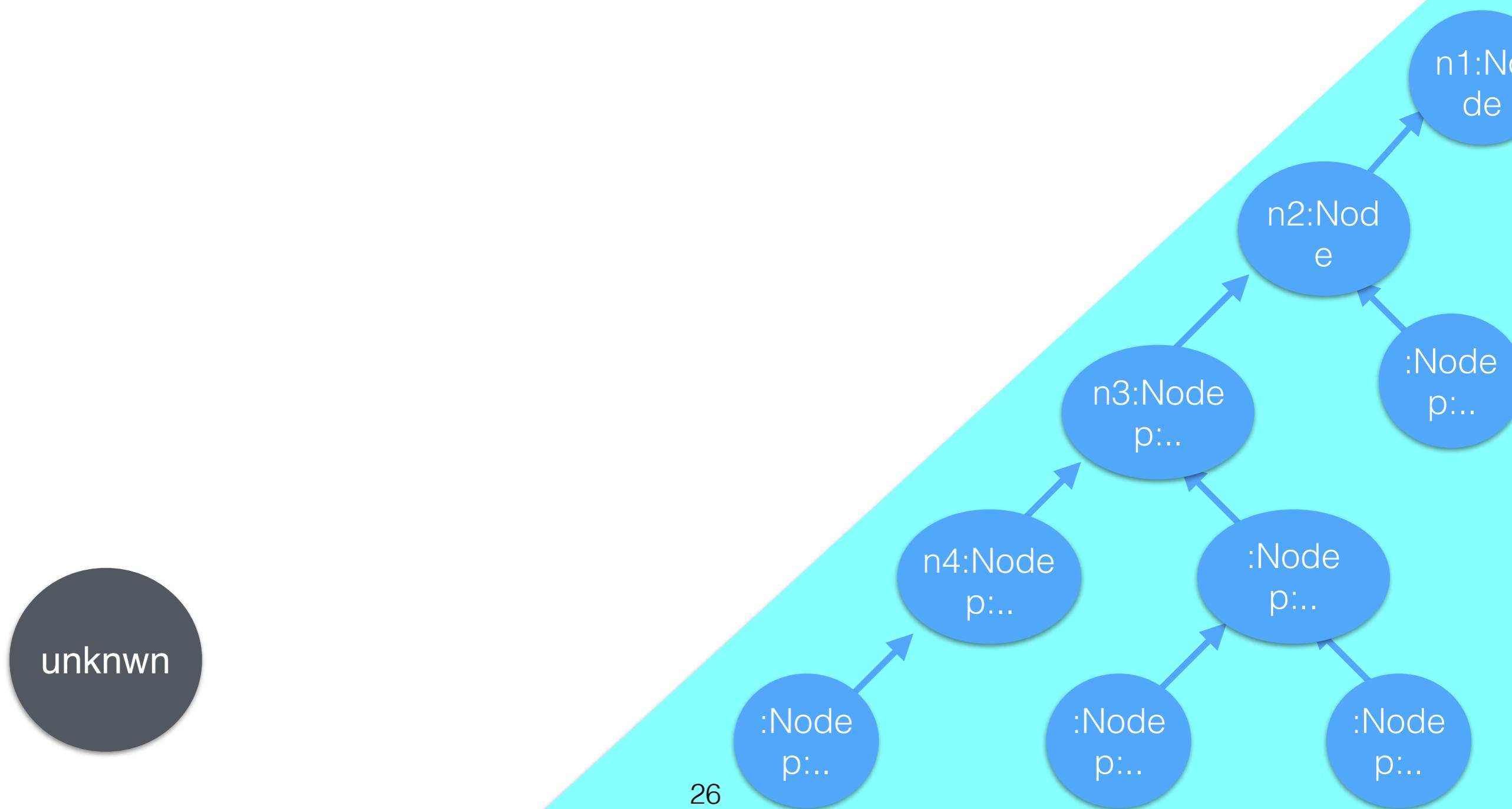
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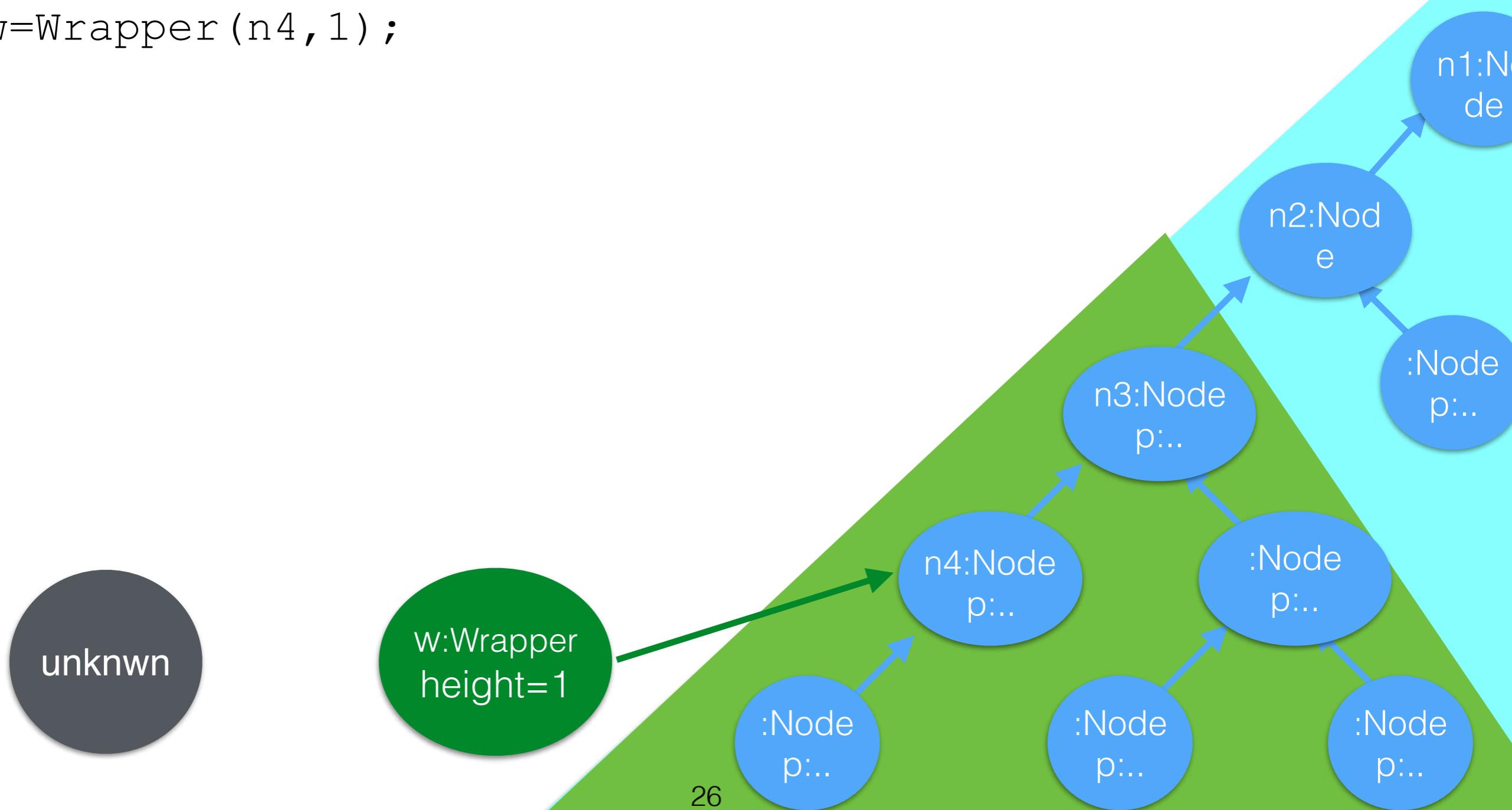
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```
function mm(unknwn) {  
    n1:=Node (...); n2:=Node (n1, ...); n3:=Node (n2, ...); n4:=Node (n3, ...);  
    n2.p:="robust"; n3.p:="volatile";
```



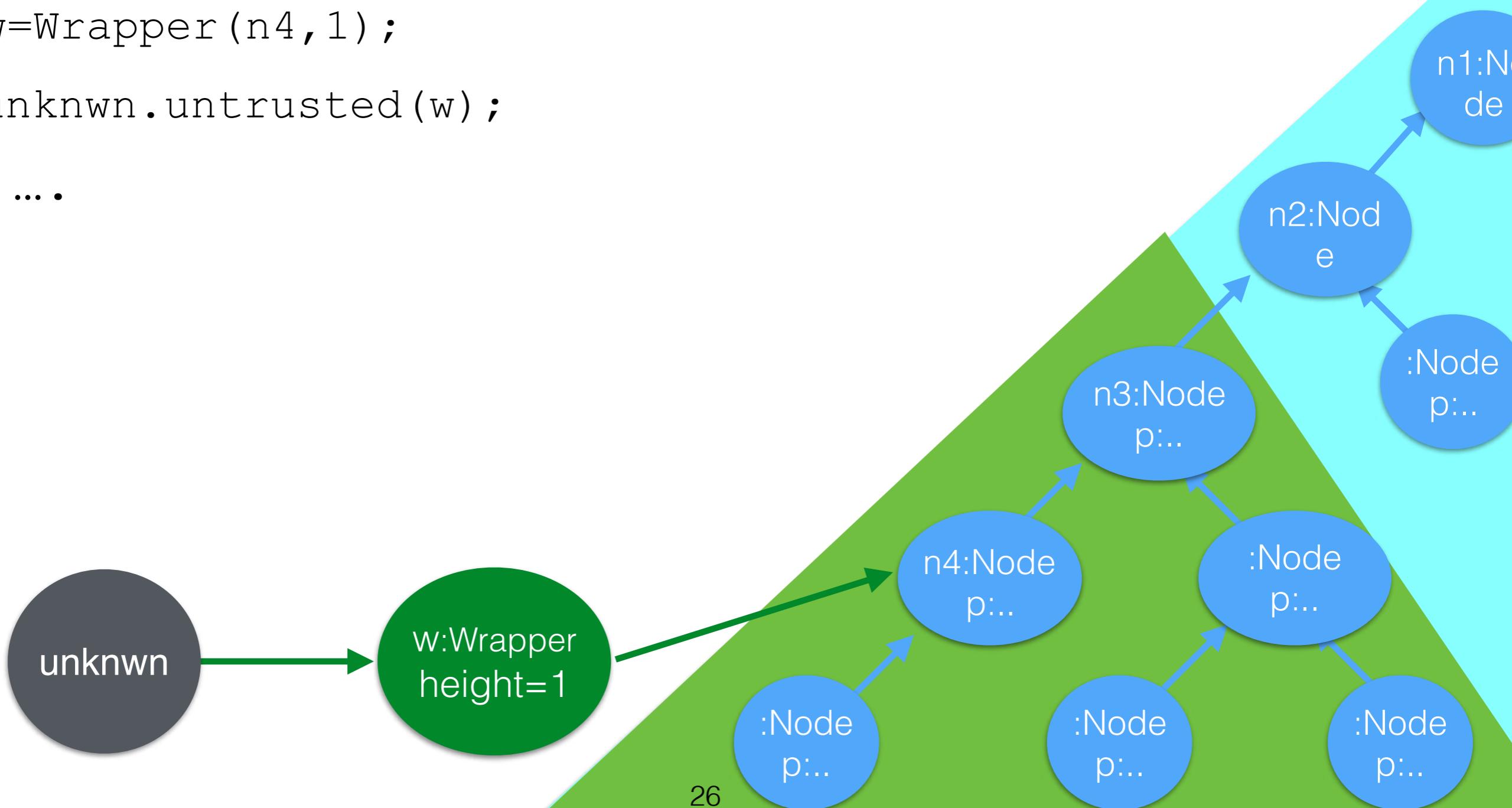
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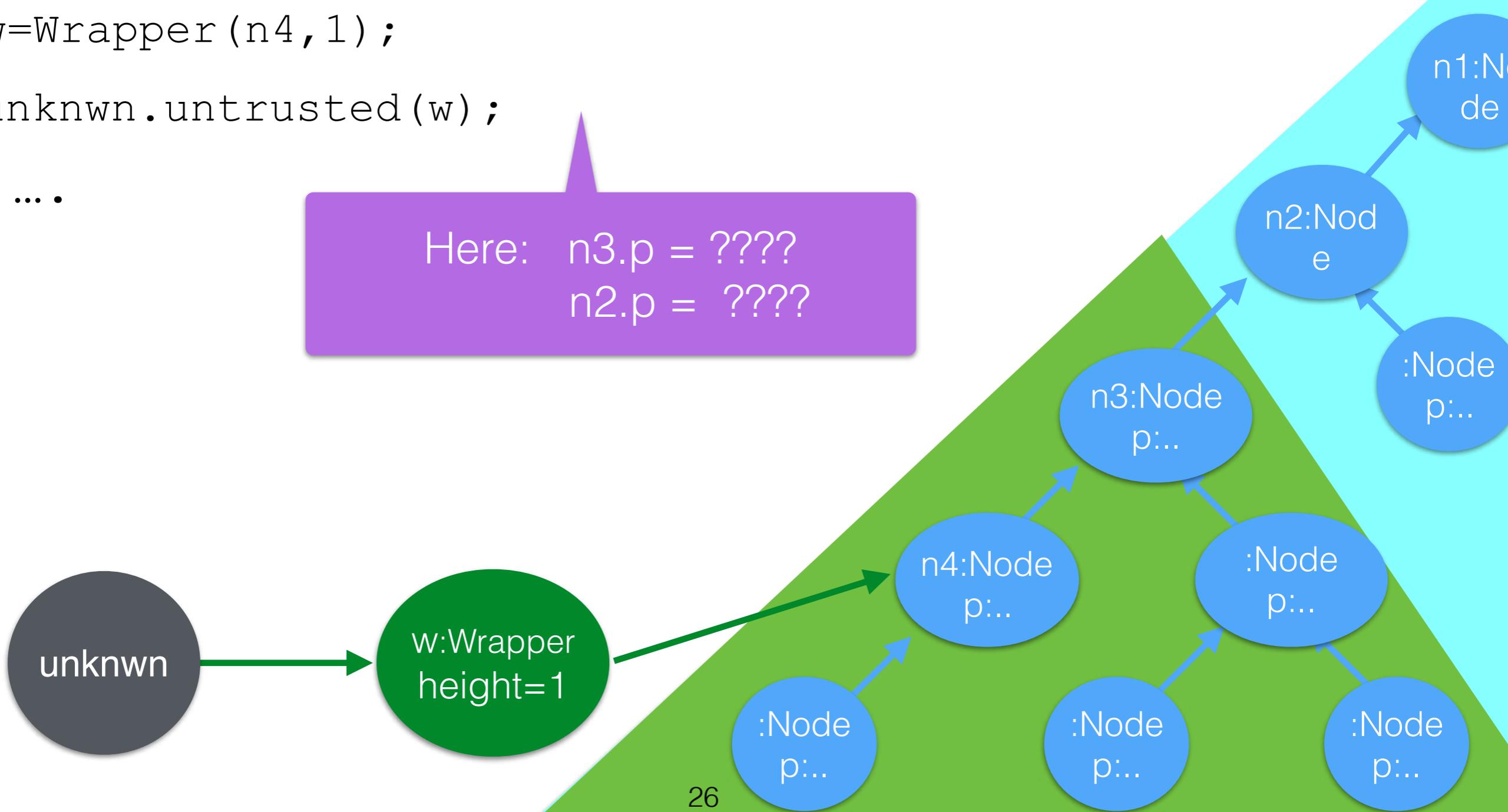
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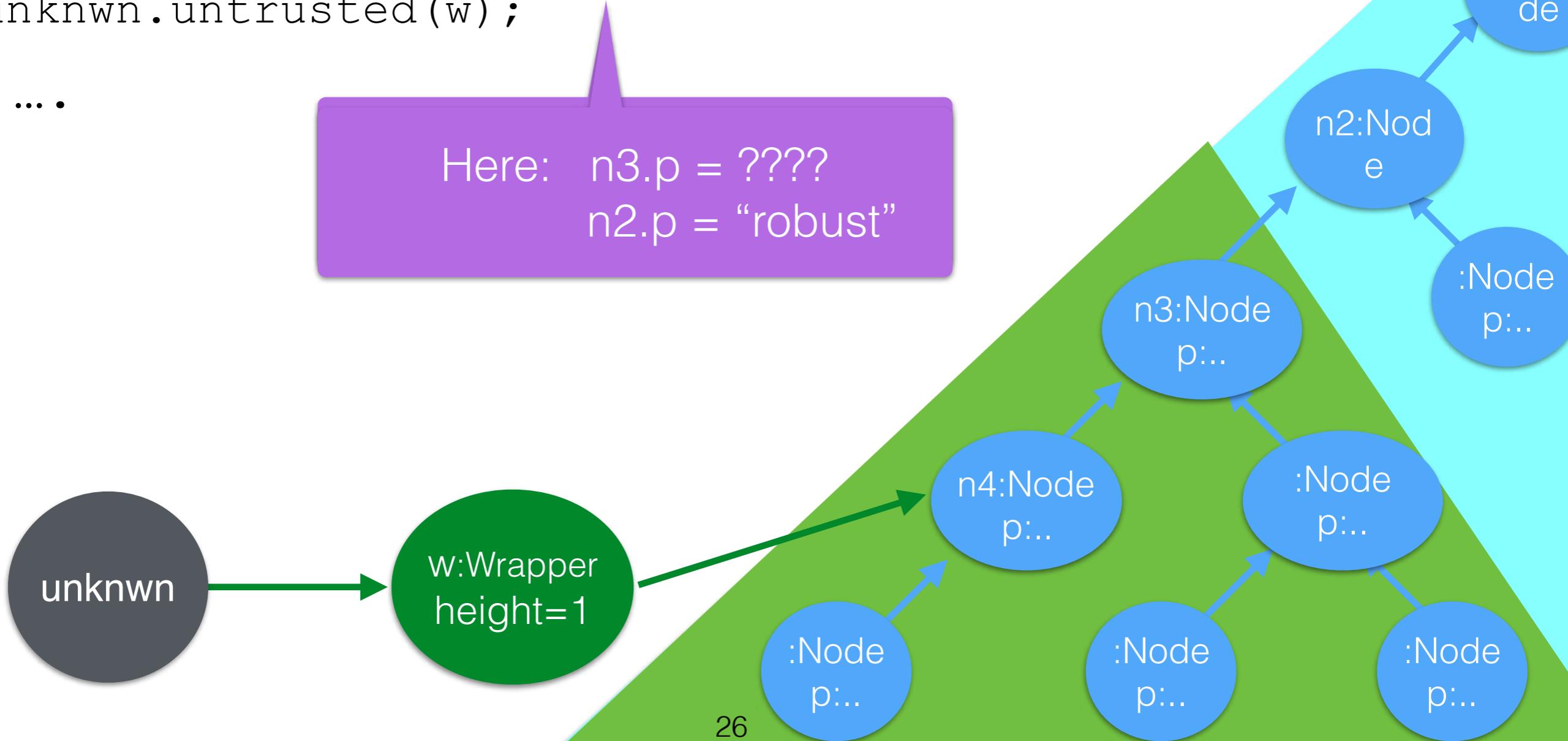
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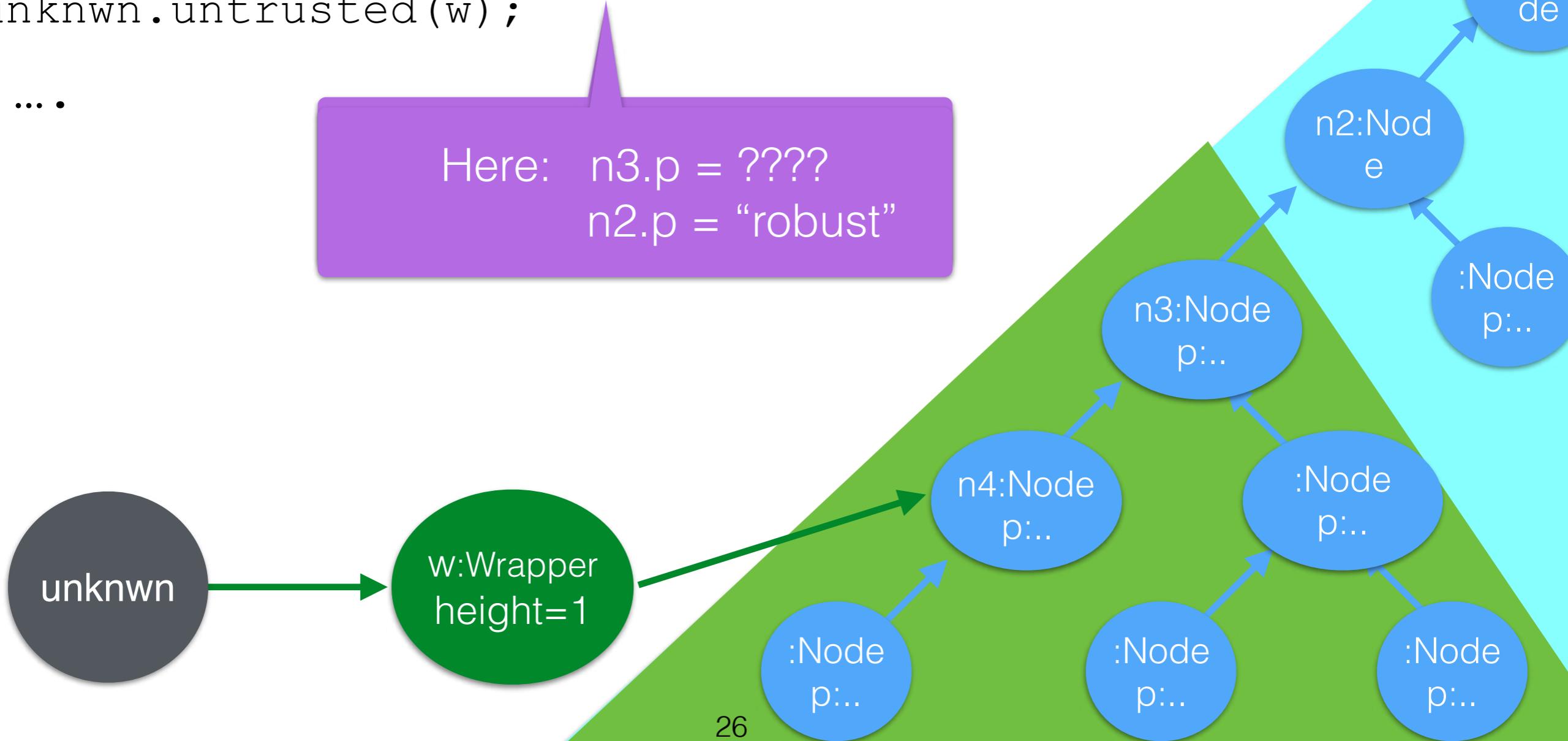
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  n2.p:="robust"; s.p:="volatile";
  w=Wrapper (n4,1,;
  unknwn.untrusted (w);
  ...
  ...
```

open world

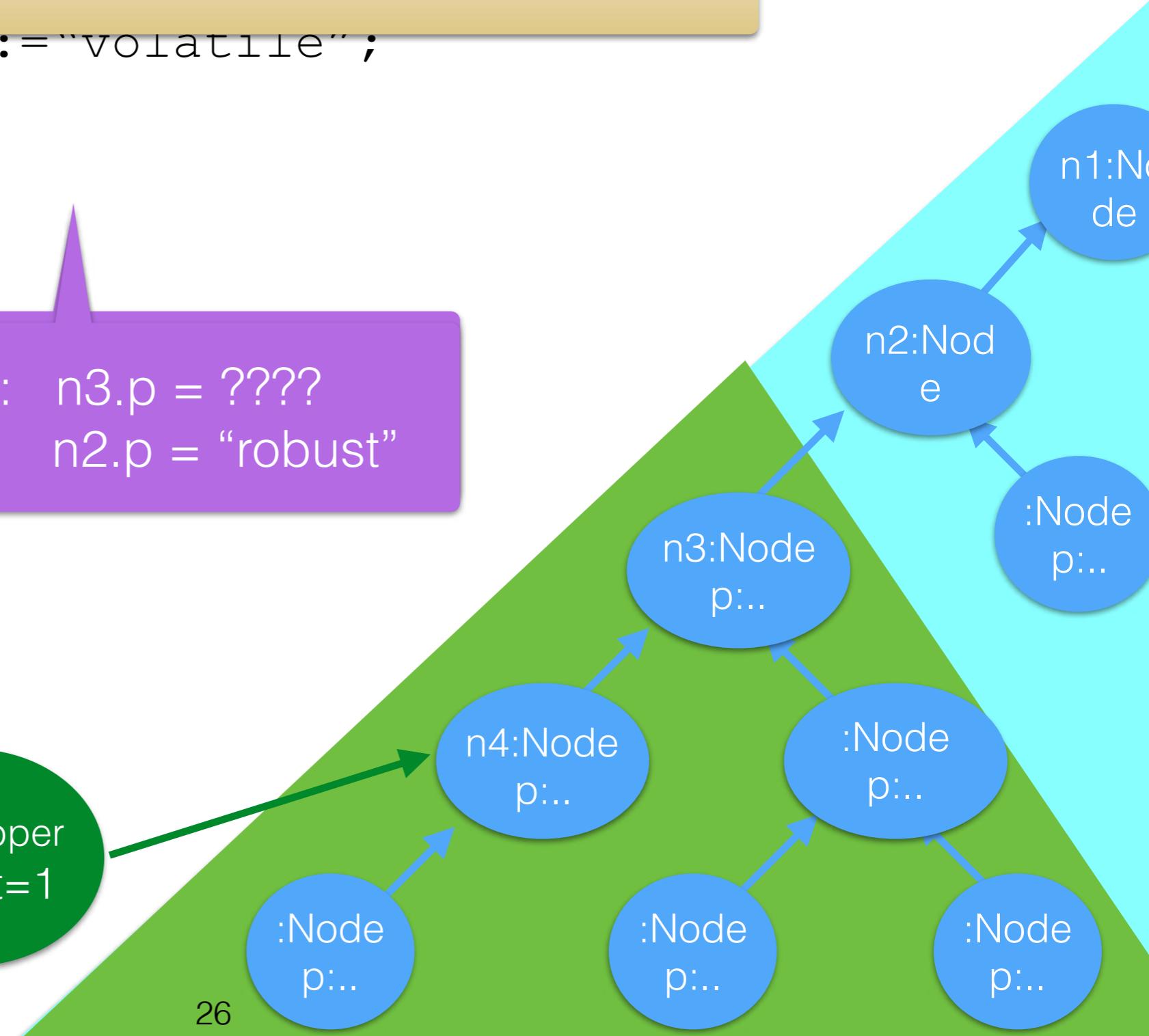
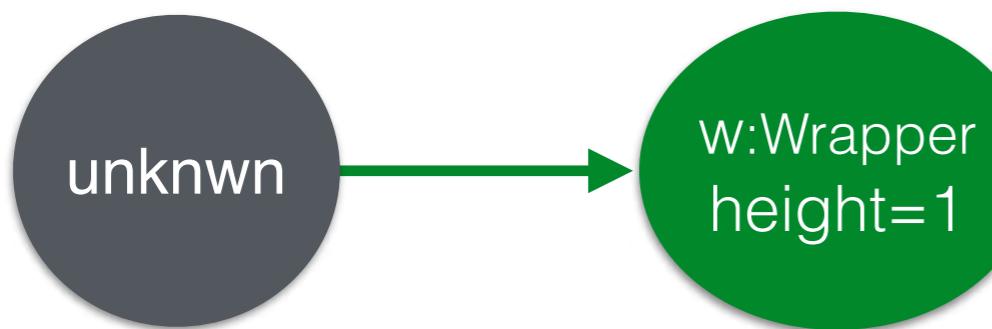
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  :=Node (n3, ...);
```

```
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```
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```

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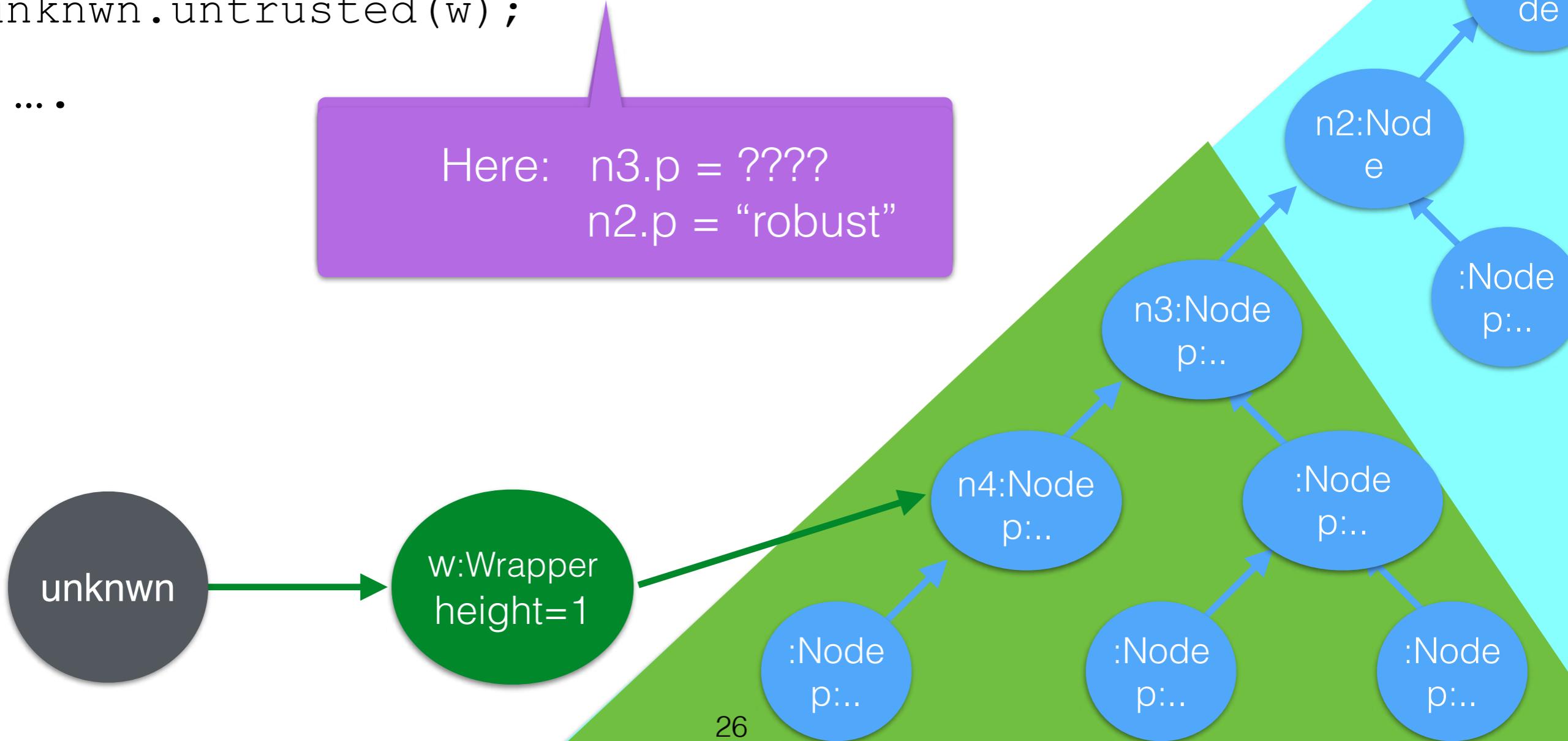
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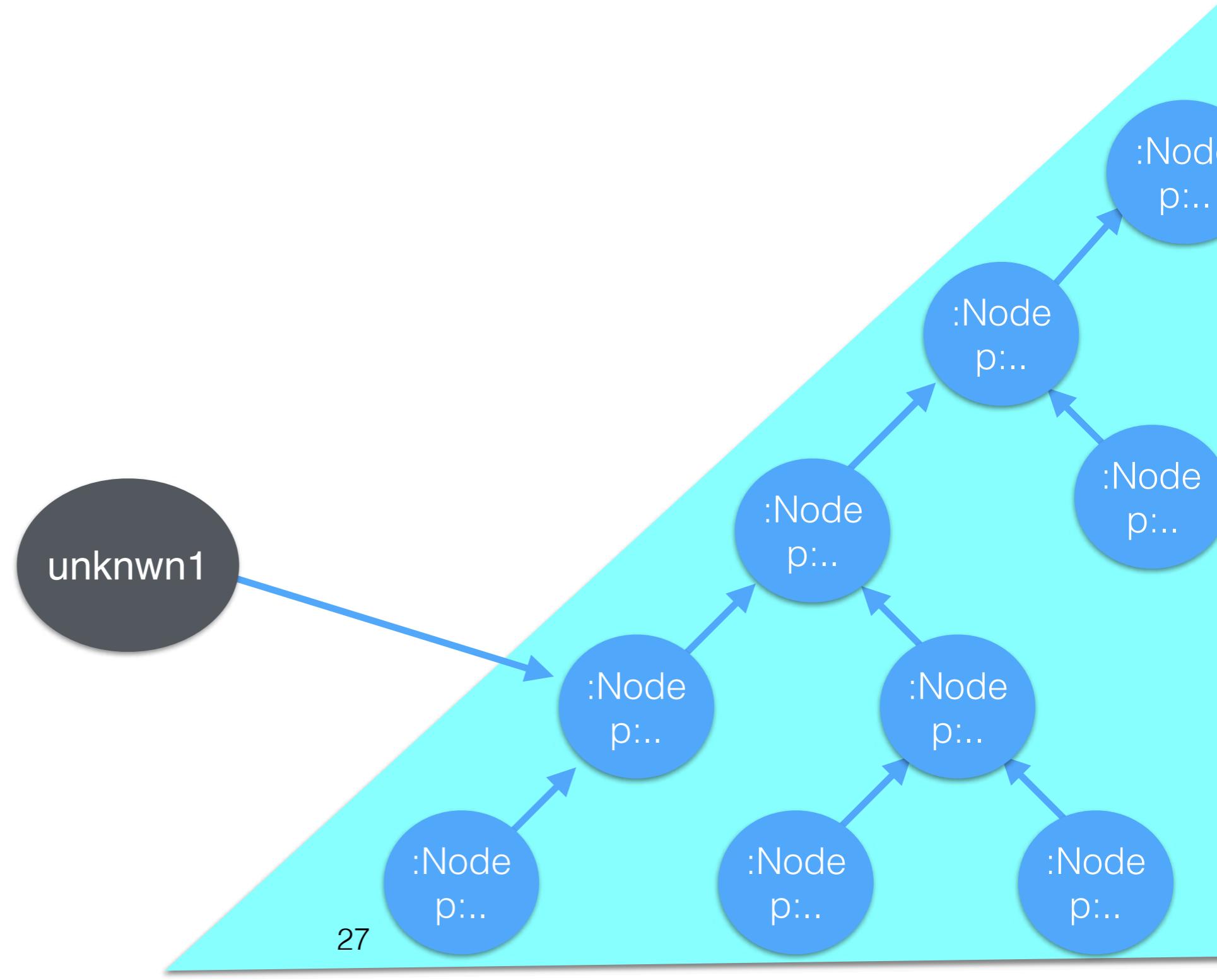
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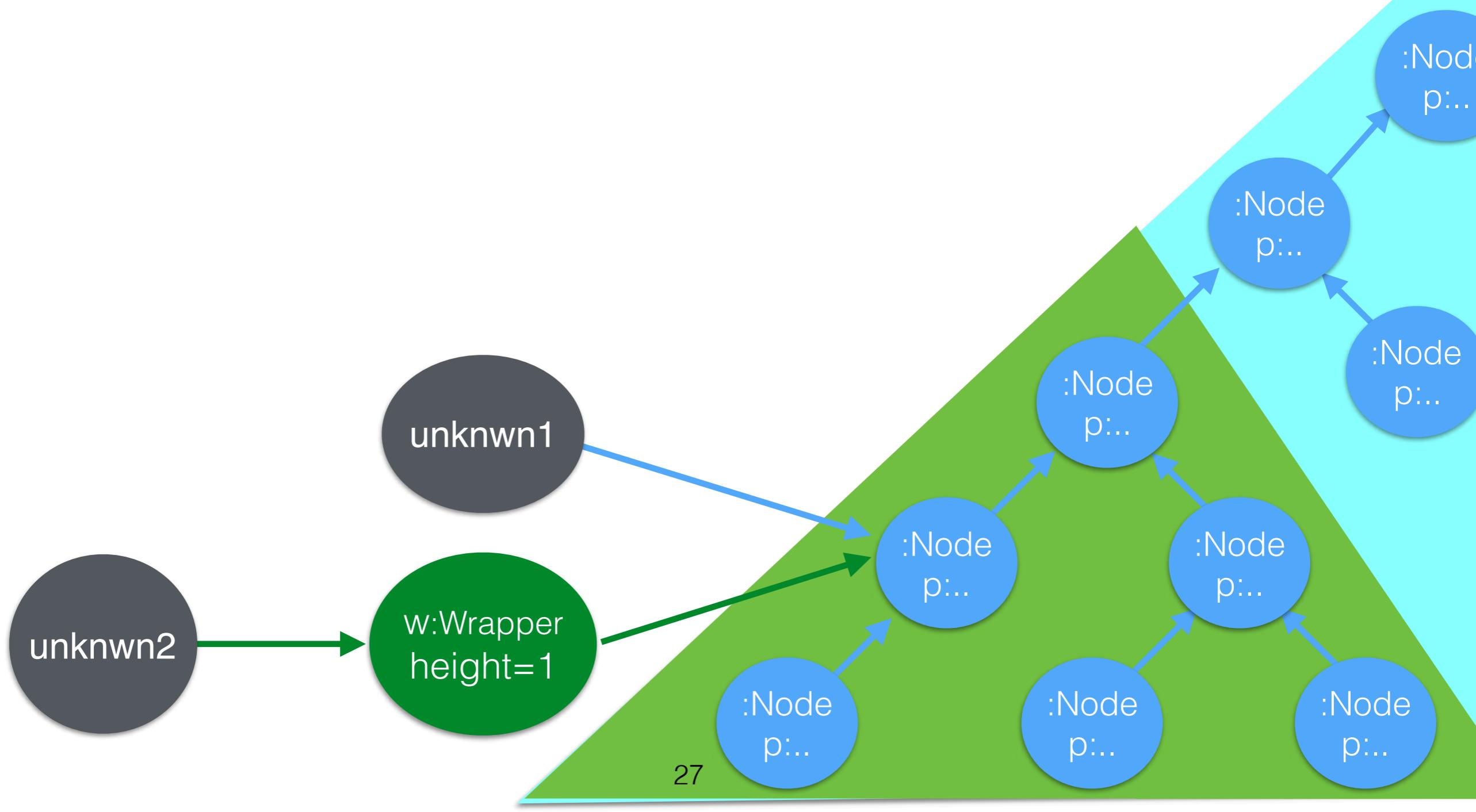
# classical

Access to Wrapper  $w$  allows modification of Nodes under the  $w.height$ -th parent and nothing else



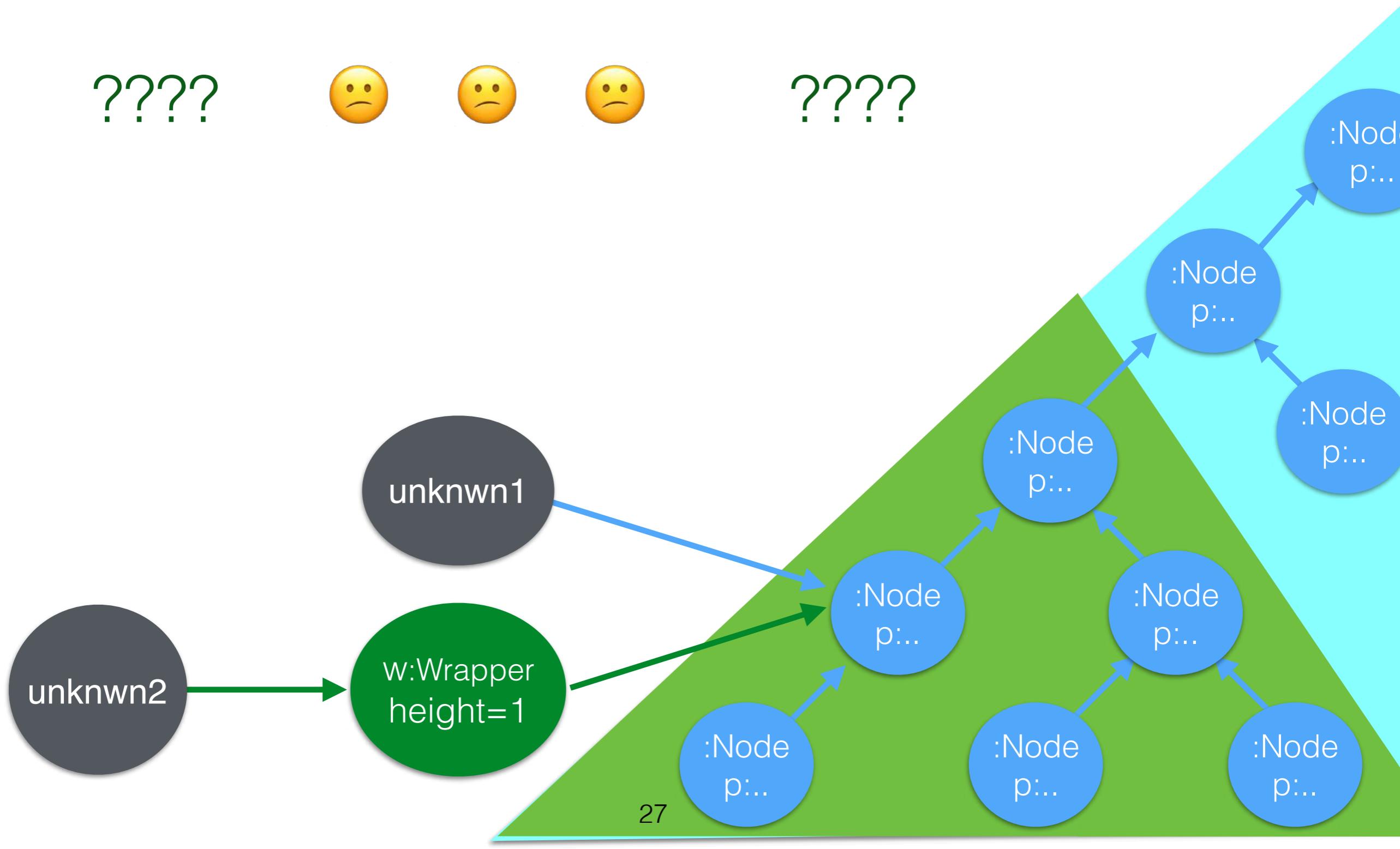
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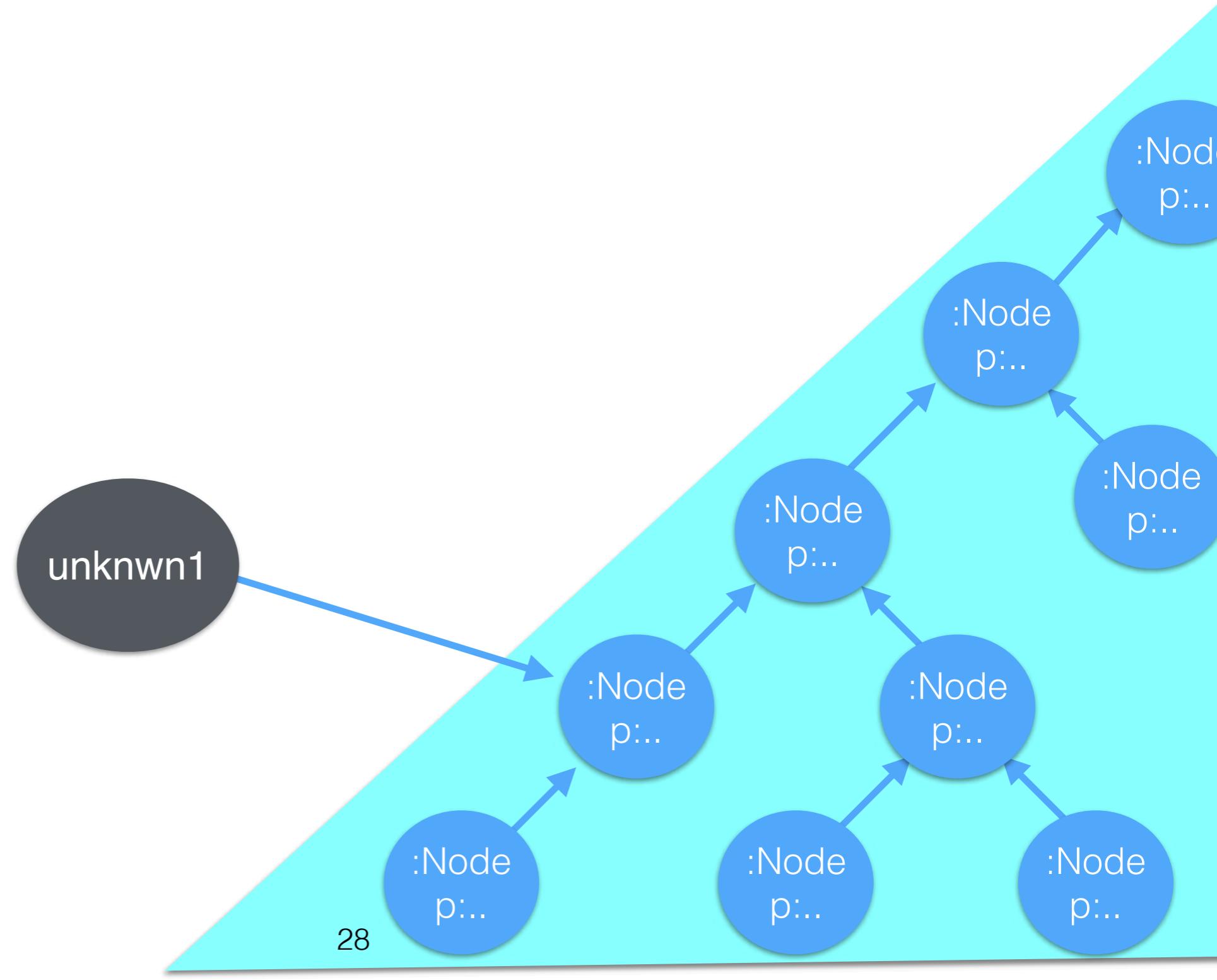


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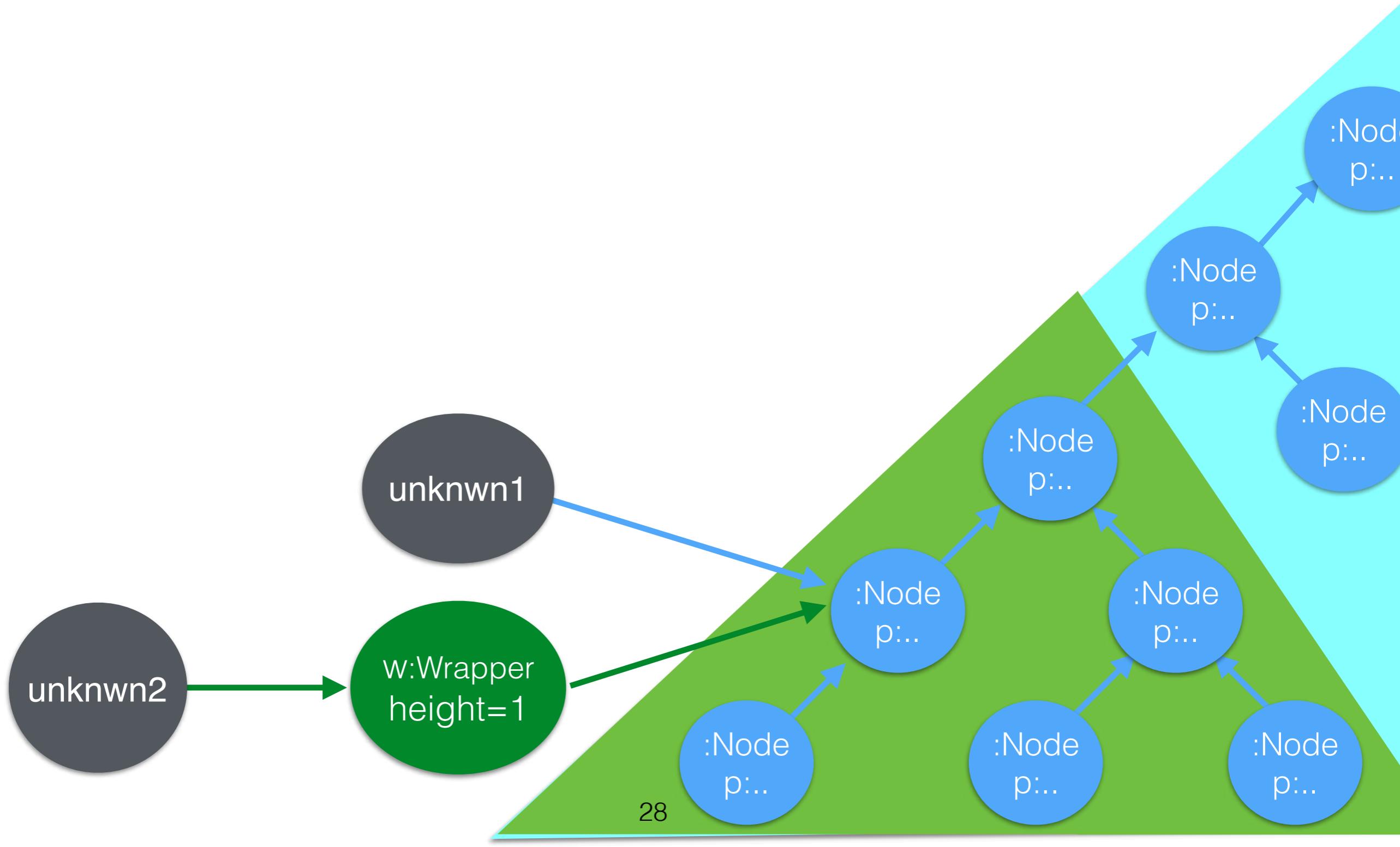
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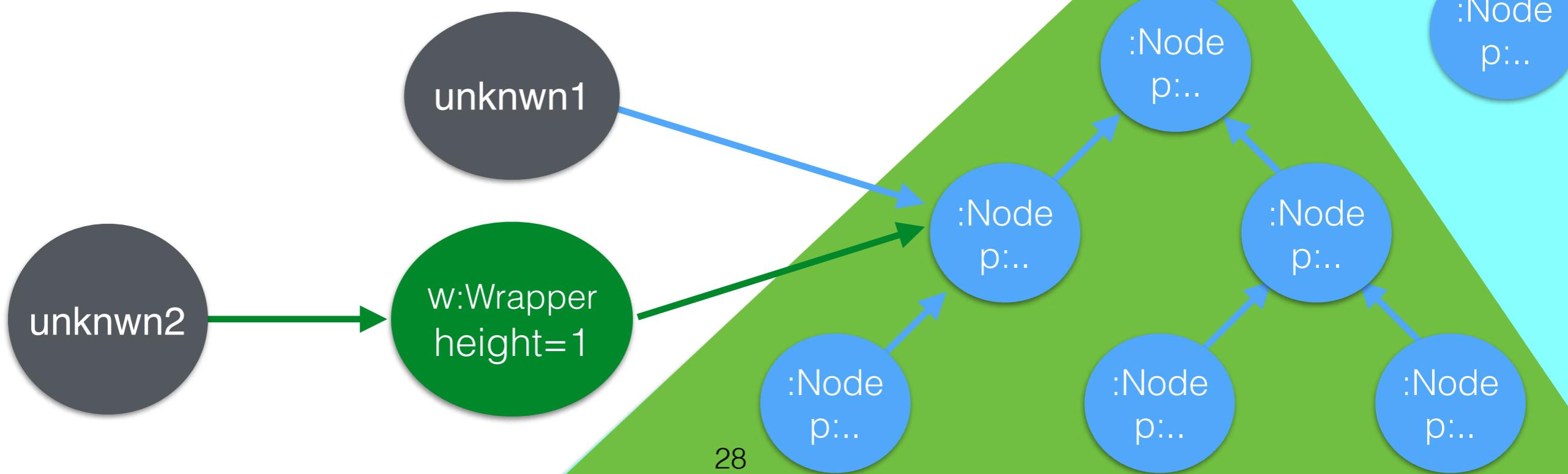
If

a node  $nd$  is external to a set  $S$

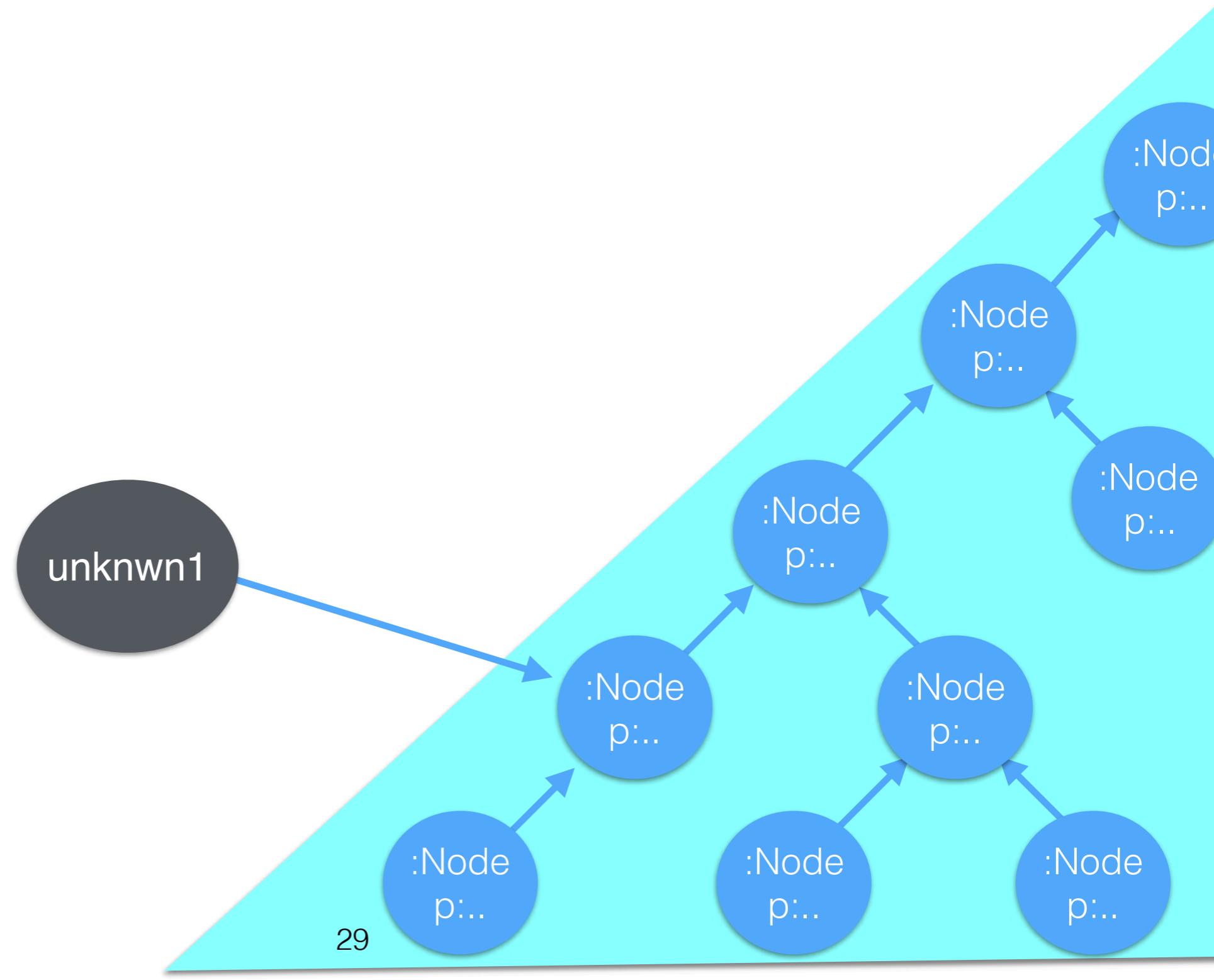
then

any execution involving no more than  $S$  does *not* modify  $nd.p$

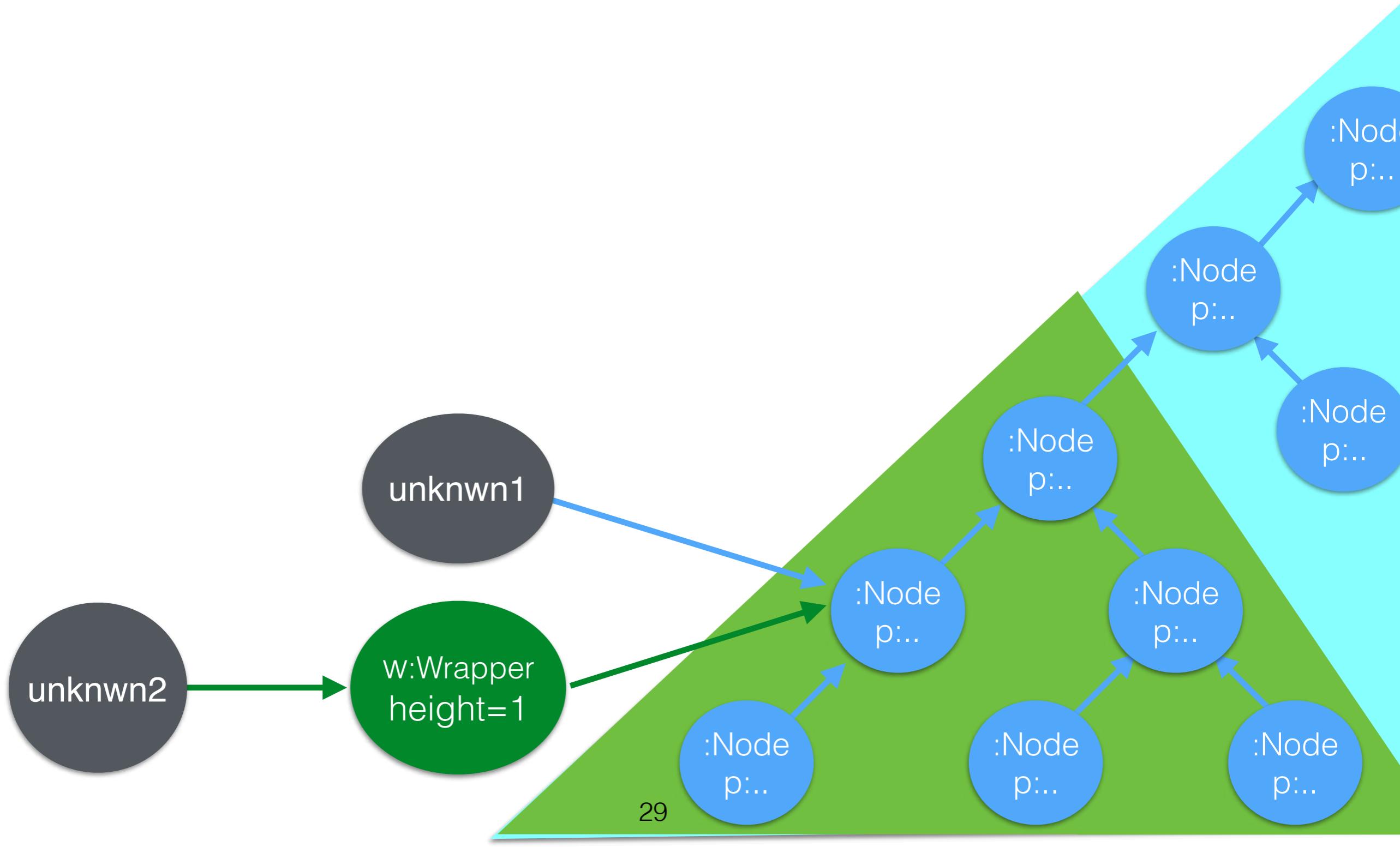
$\text{External}(nd, S)$  iff ....



# holistic



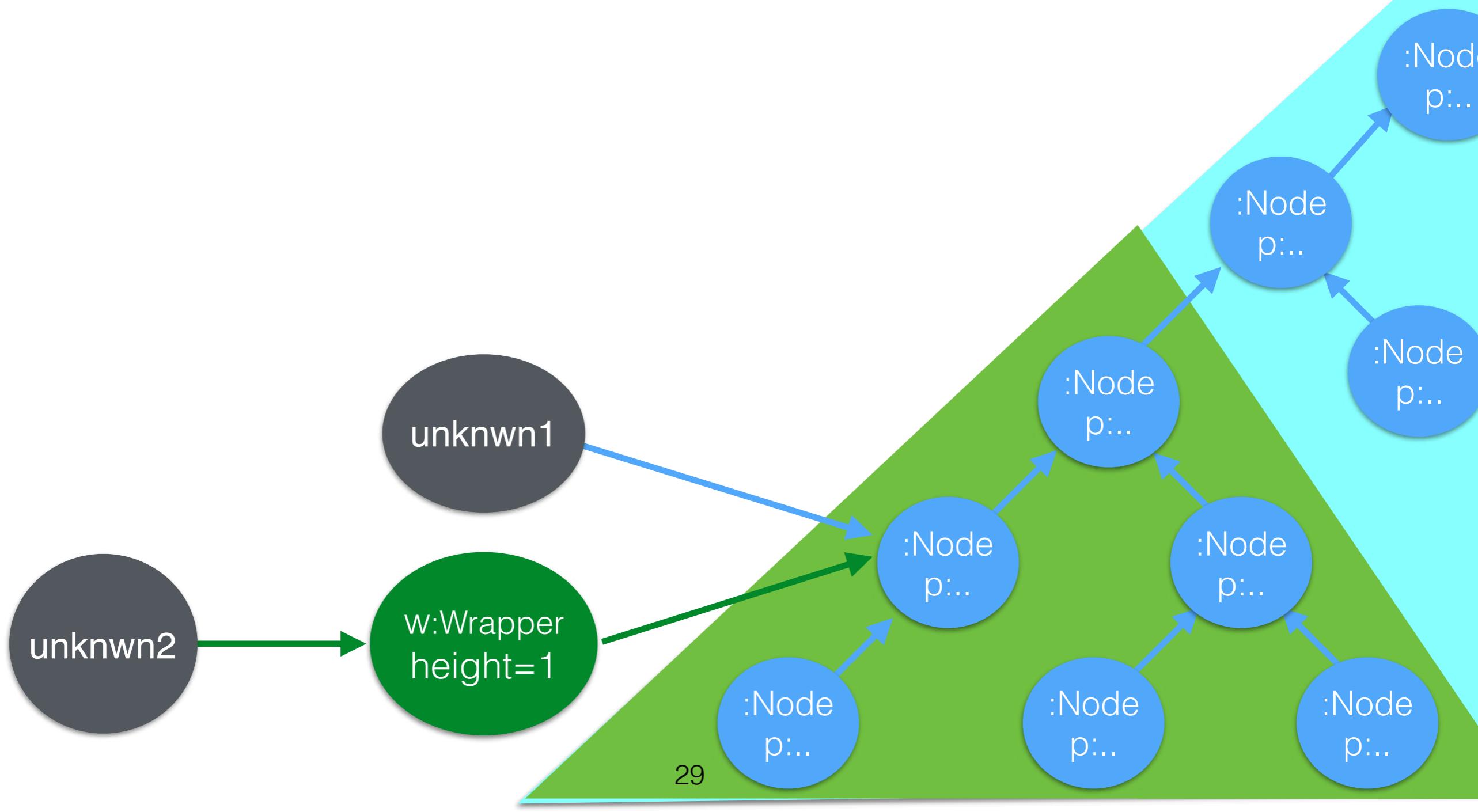
# holistic



# holistic

$\forall S: \text{Set}, \forall nd:\text{Node}.$

[ External(nd,S)  $\rightarrow$   $\neg (\text{WillChanges}(nd.p)) \text{ in } S$  ]

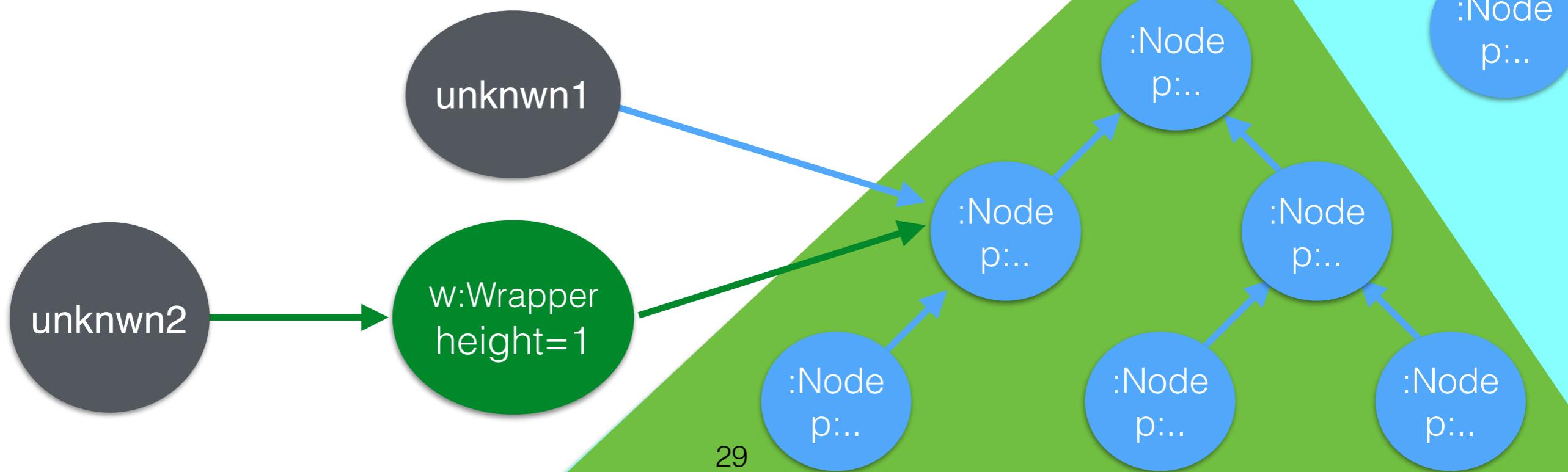


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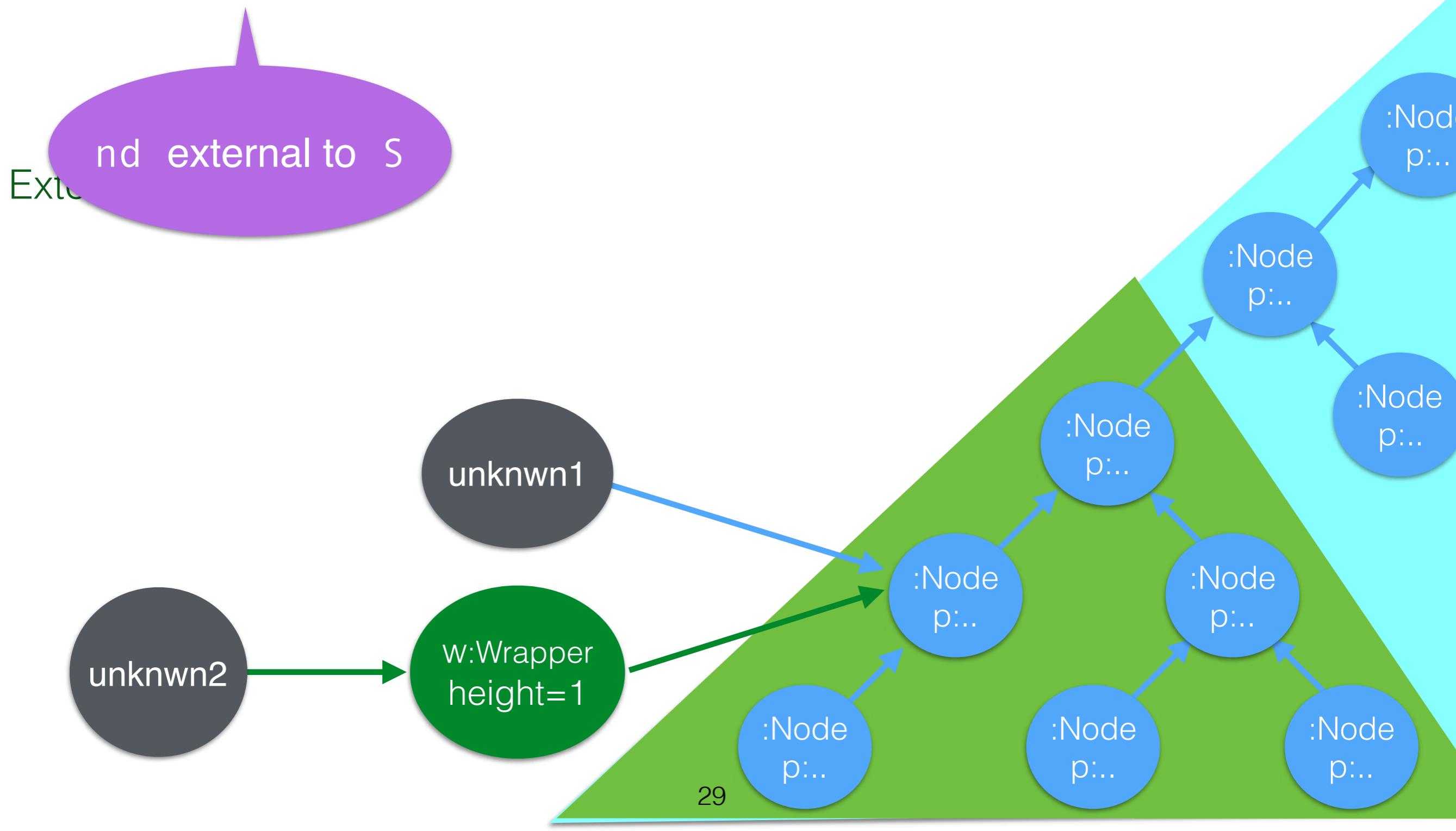
External(nd,S) iff ...



# holistic

## AS:Set. And:Node.

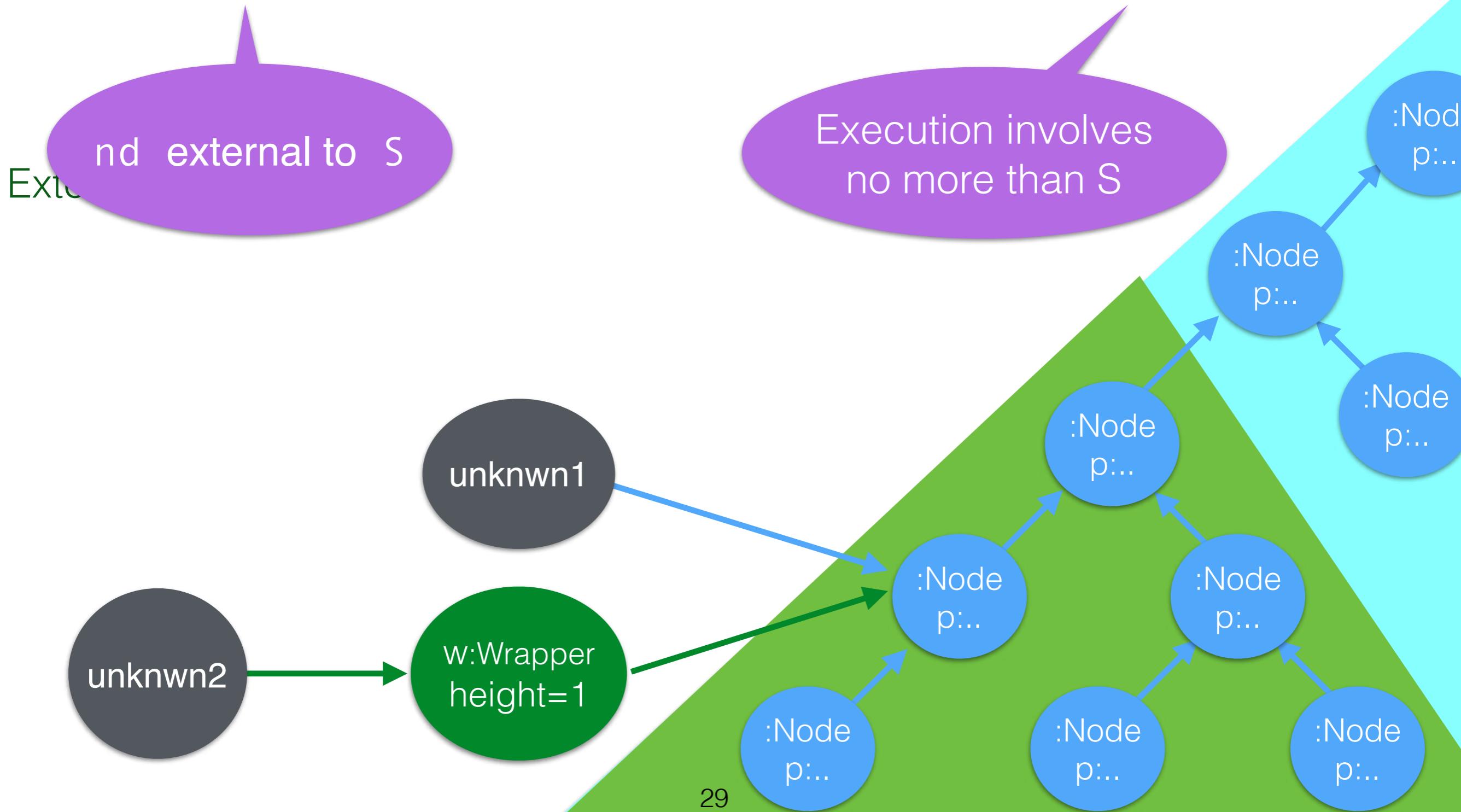
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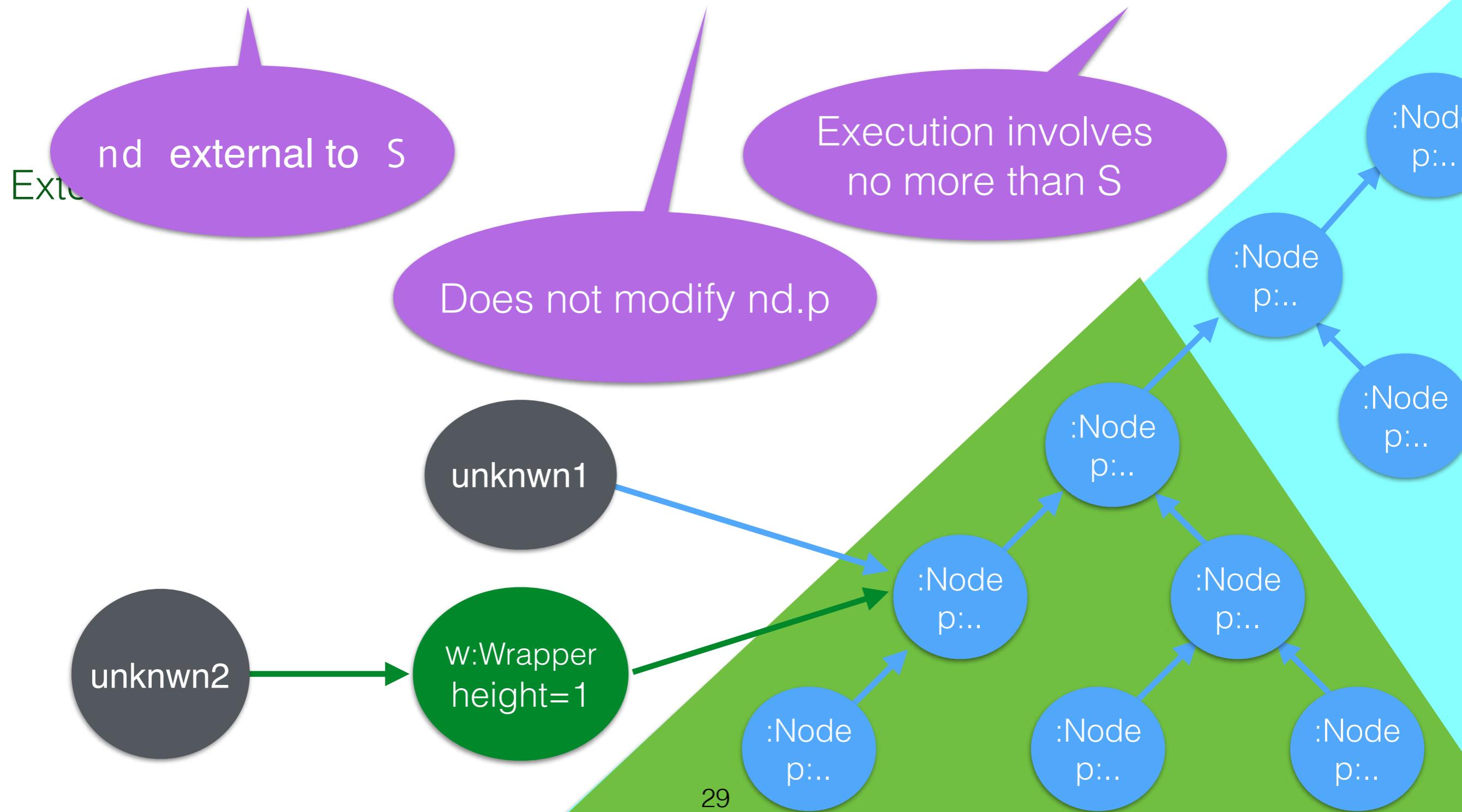
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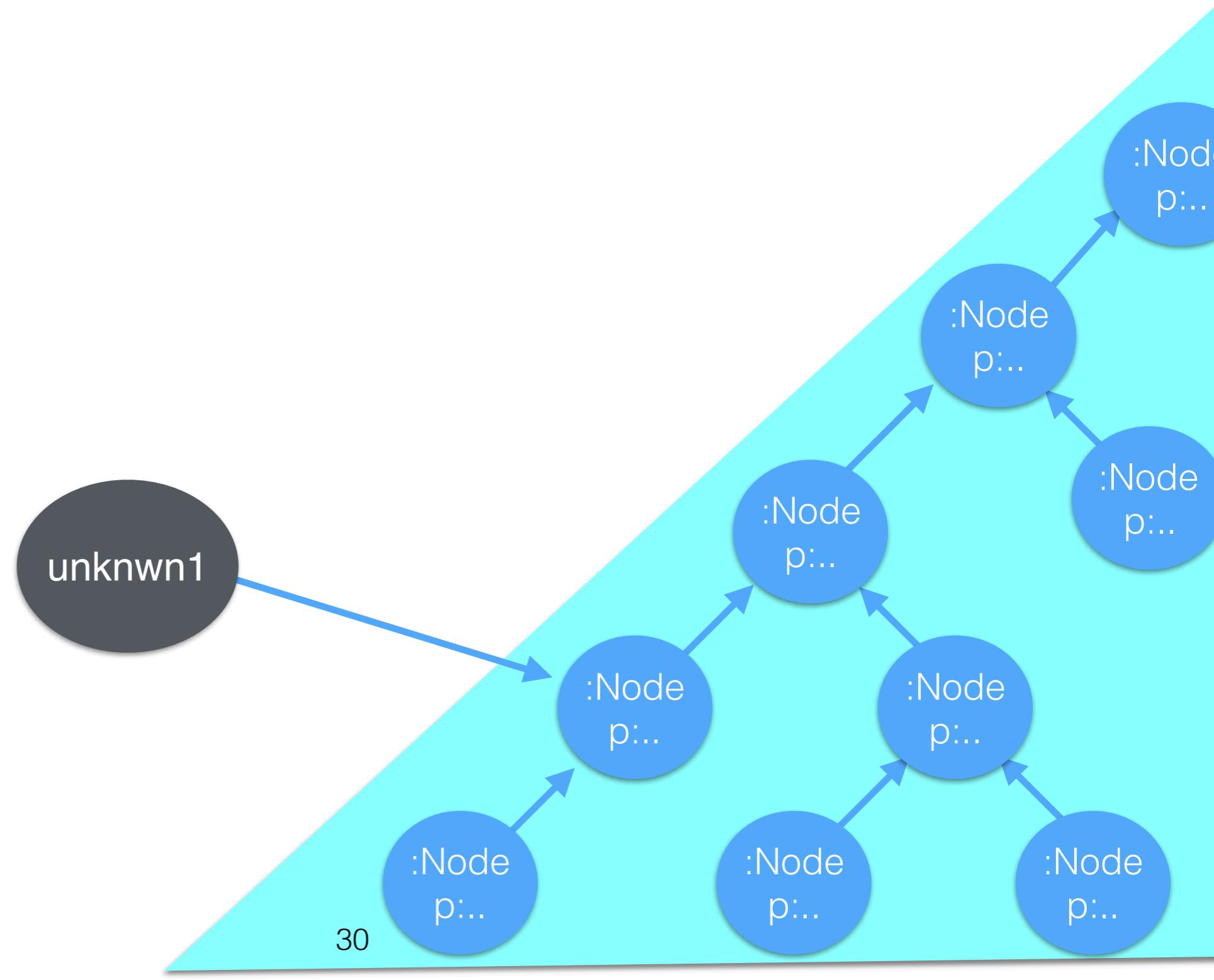
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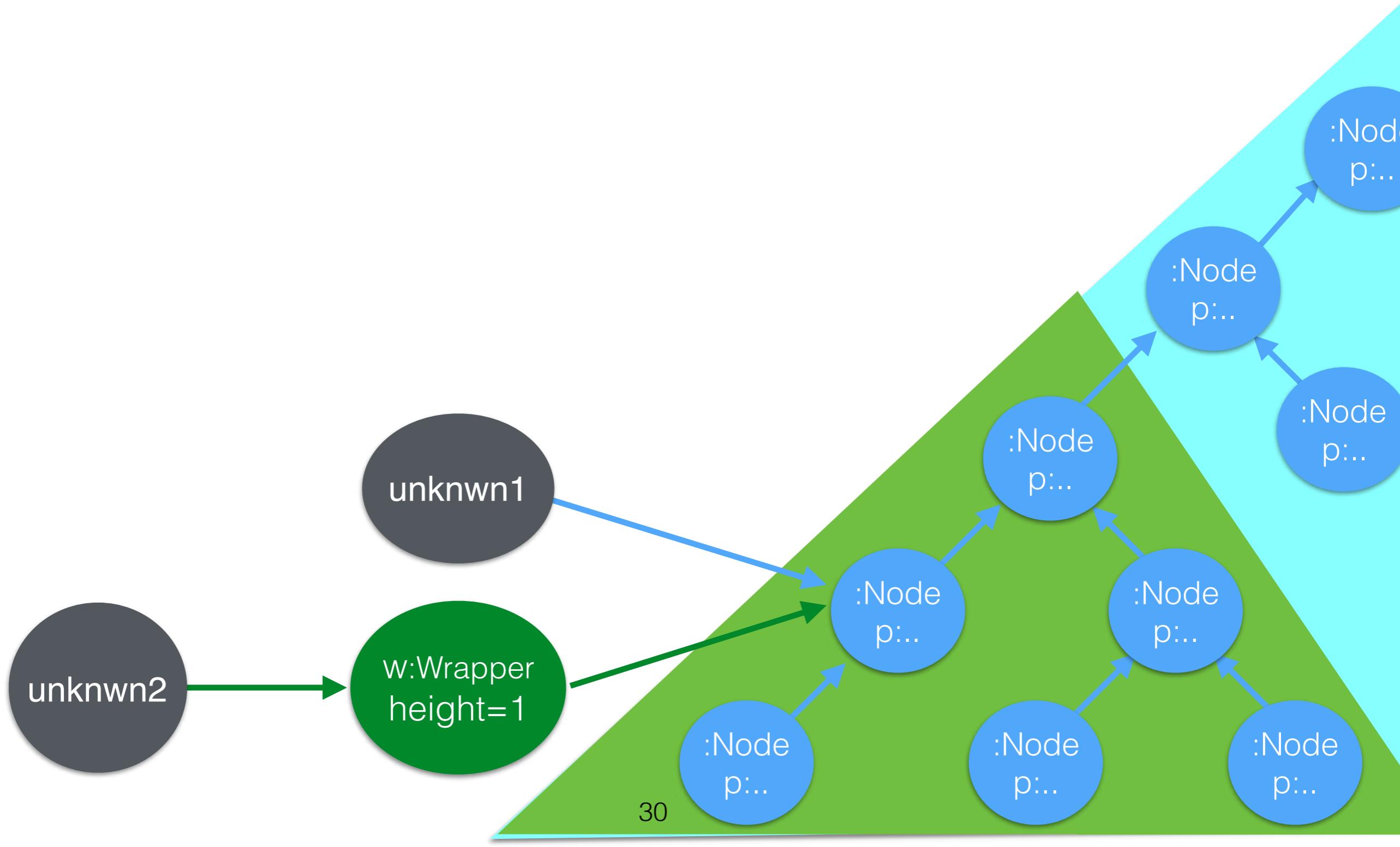
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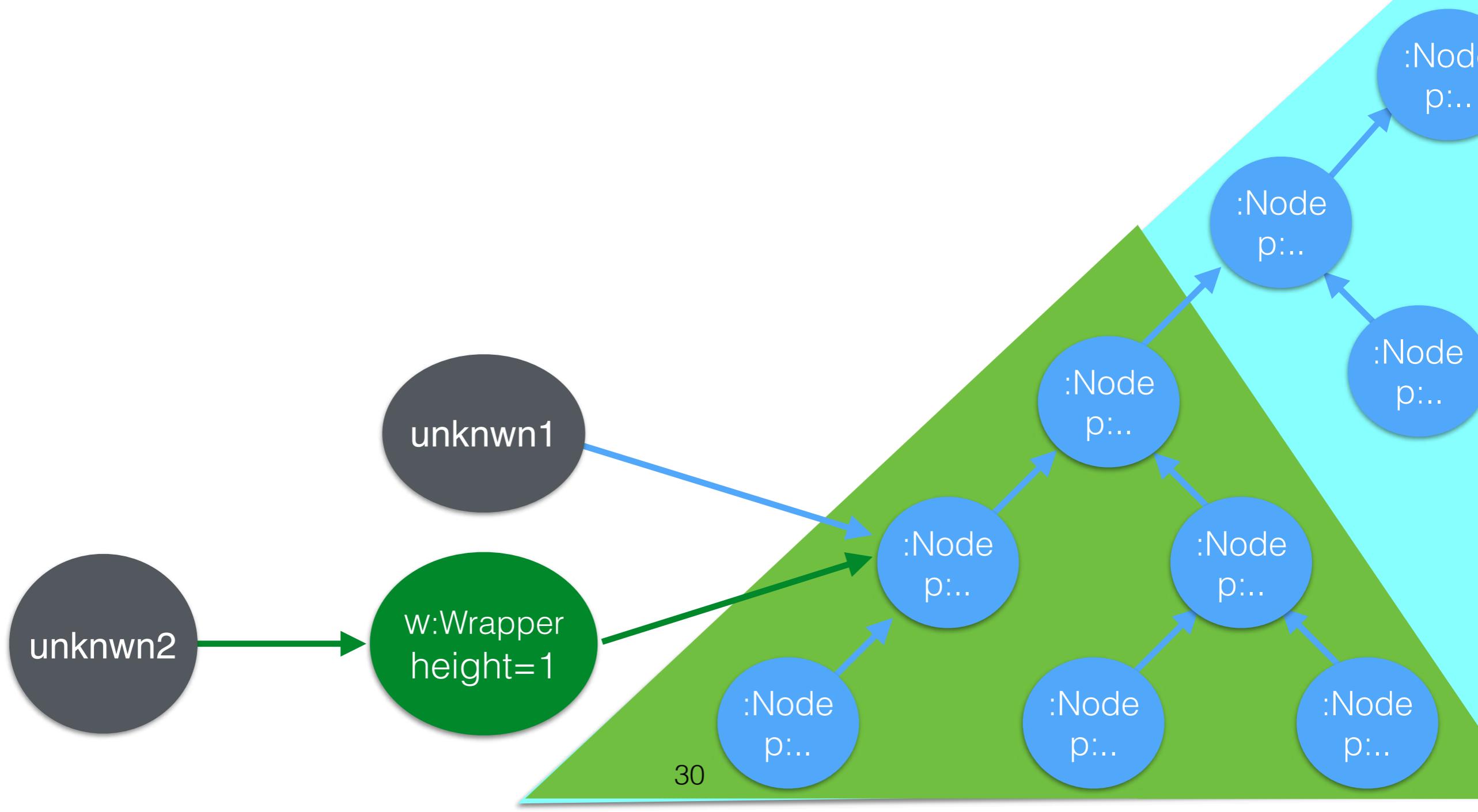
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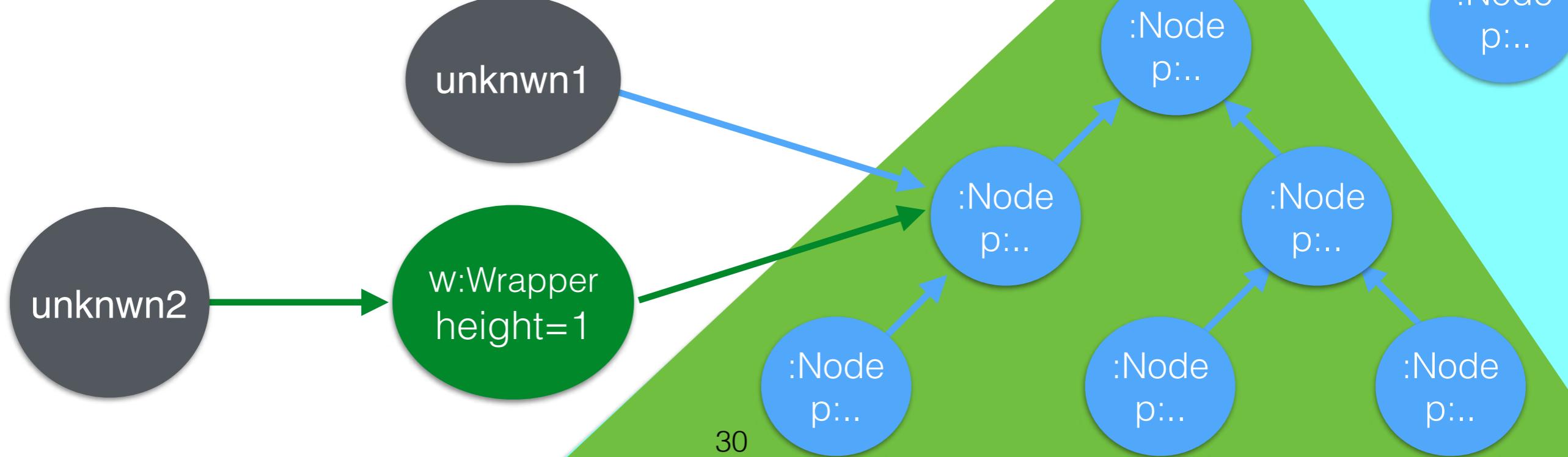
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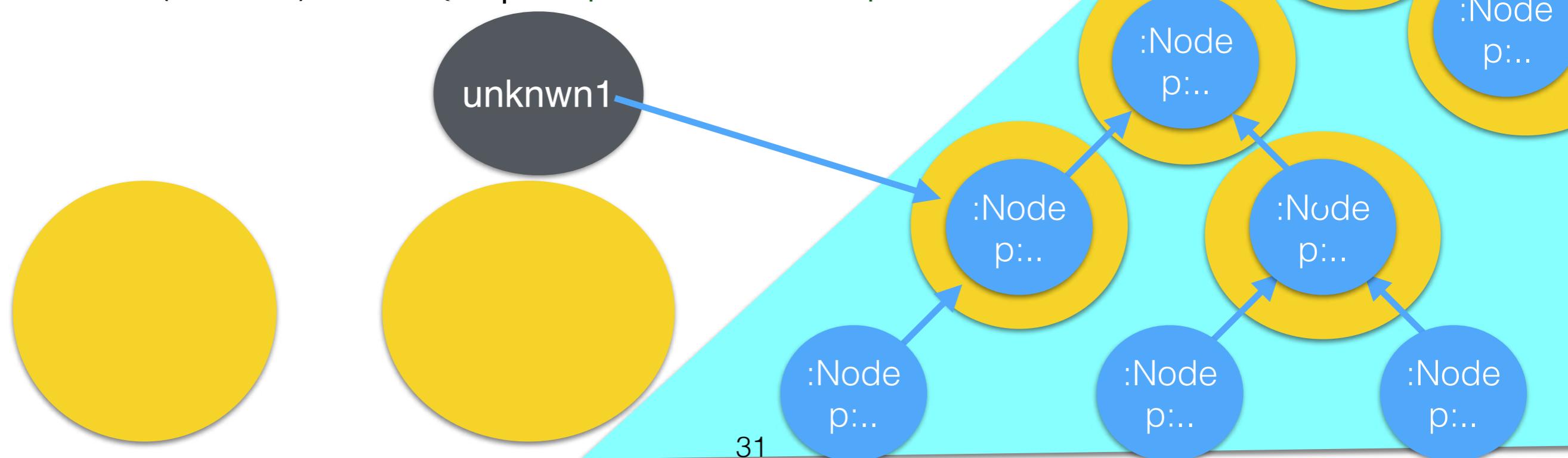


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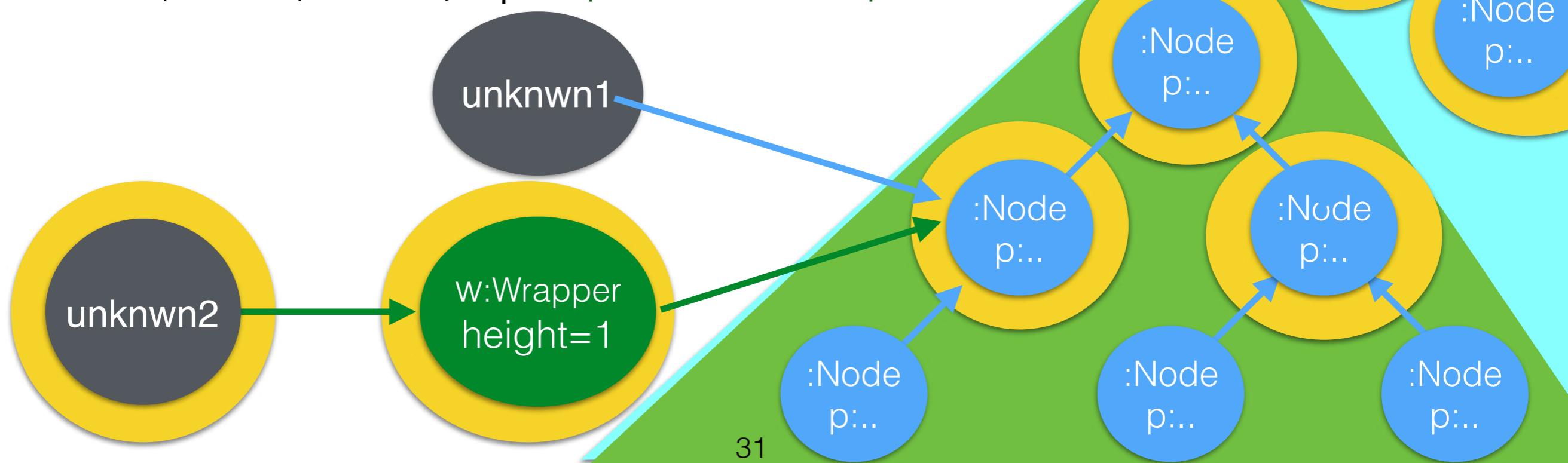


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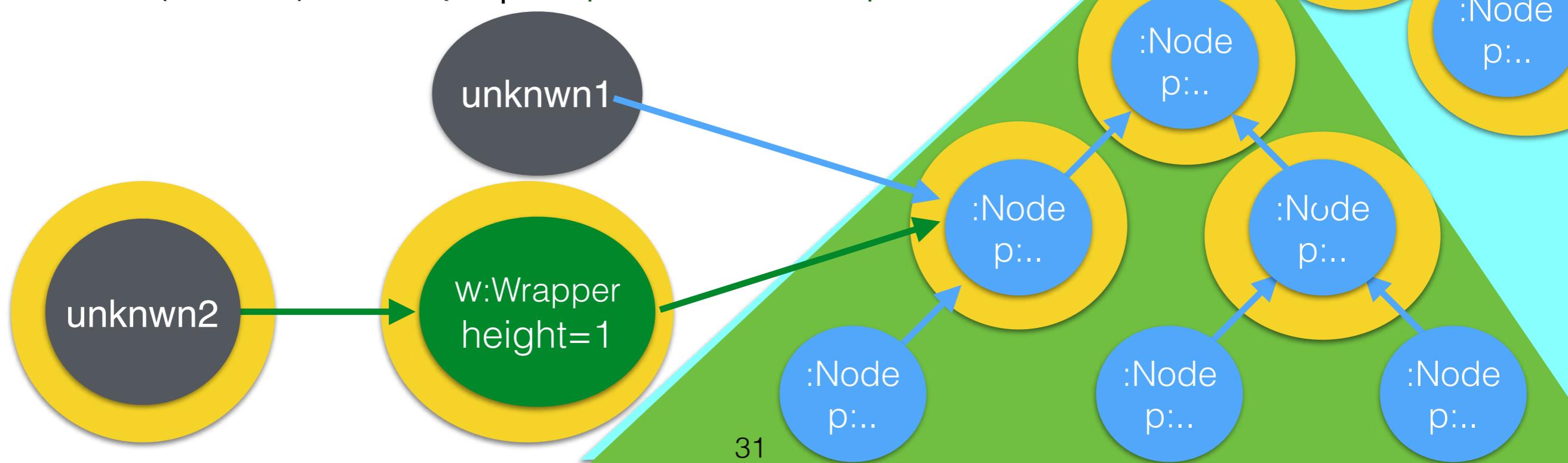
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# External( **RedNode**, **YellowSet** )

$\text{External}(nd, S)$  iff  $\forall o \in S. \exists \text{path}$

```
[ o.path ≠ nd ∨  
o:Node ∨  
∃ path',fs. ( path=path'.fs ∧ o.path':Wrapper ∧  
Distance(o.path',nd)>o.path'.height ) ]
```

$$\text{Distance}(\text{nd}, \text{nd}') = \min\{ k \mid \text{nd.parent}^k = \text{nd}'.\text{parent}^j \}$$

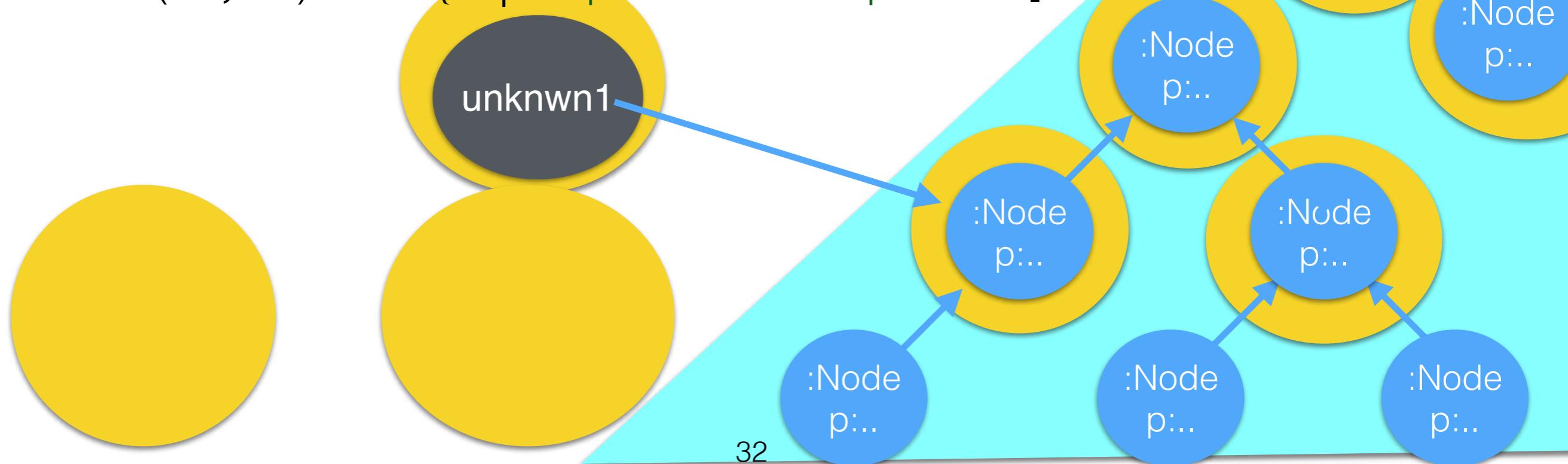


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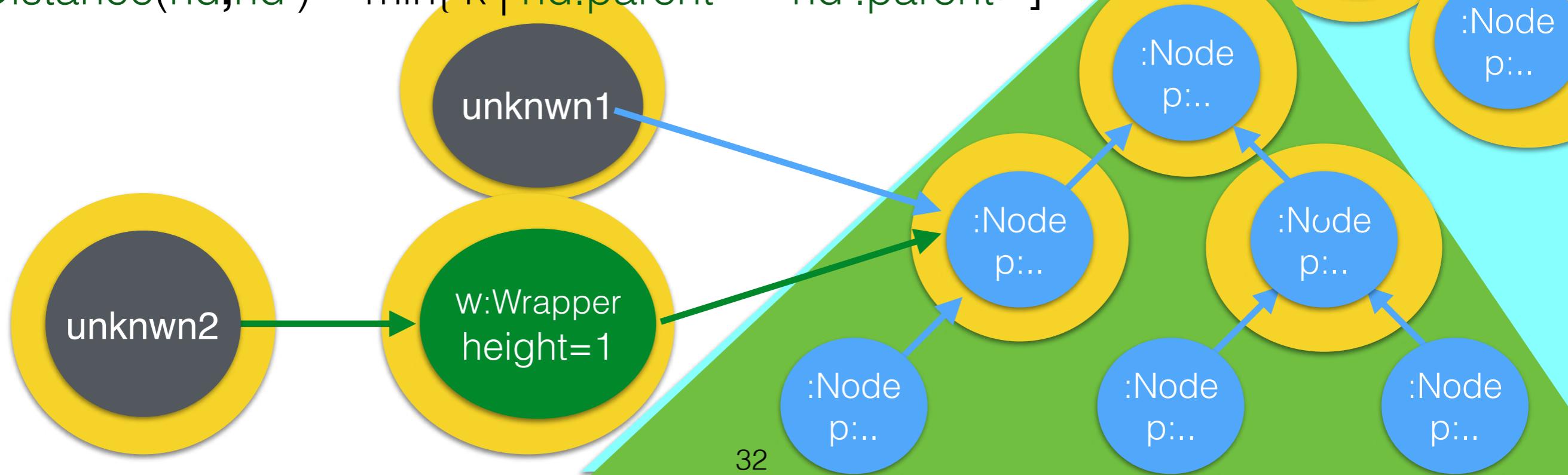


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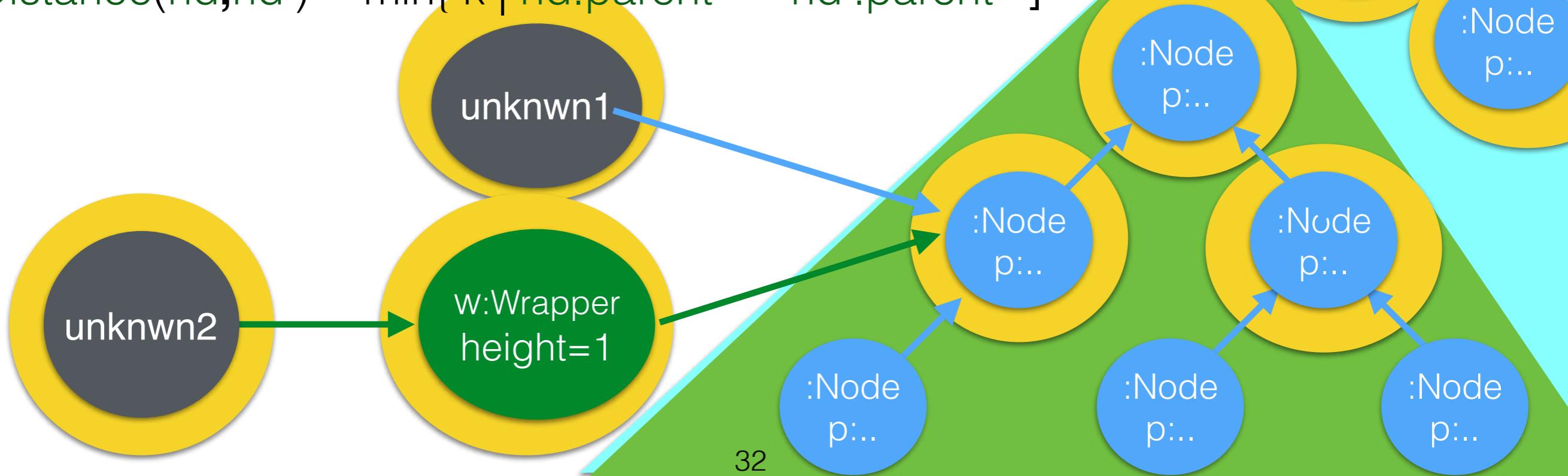
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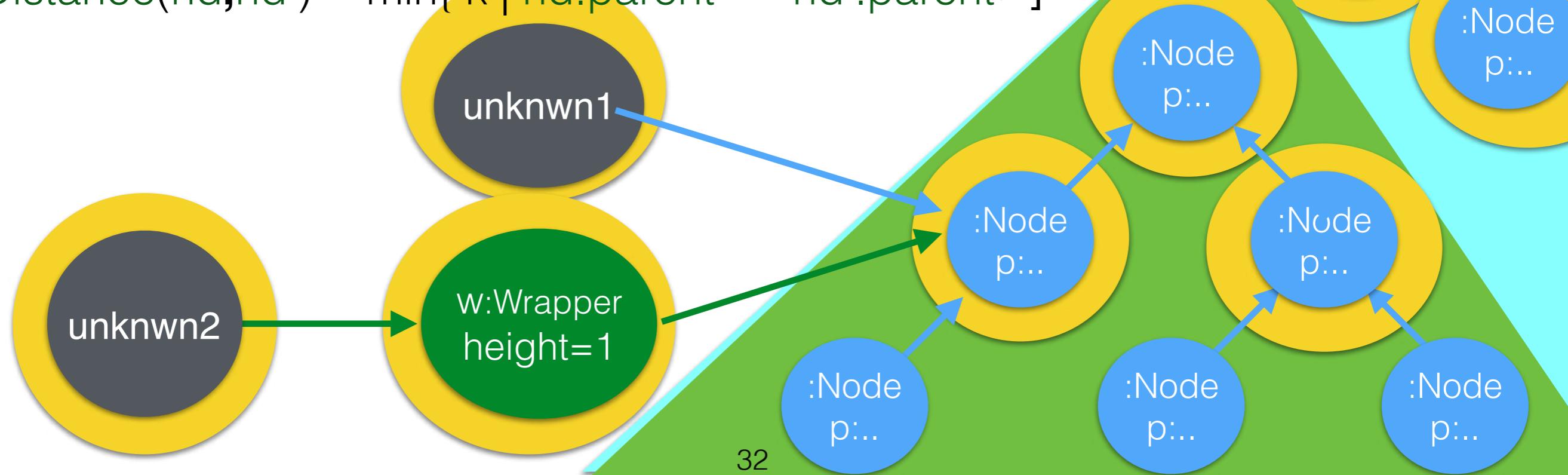
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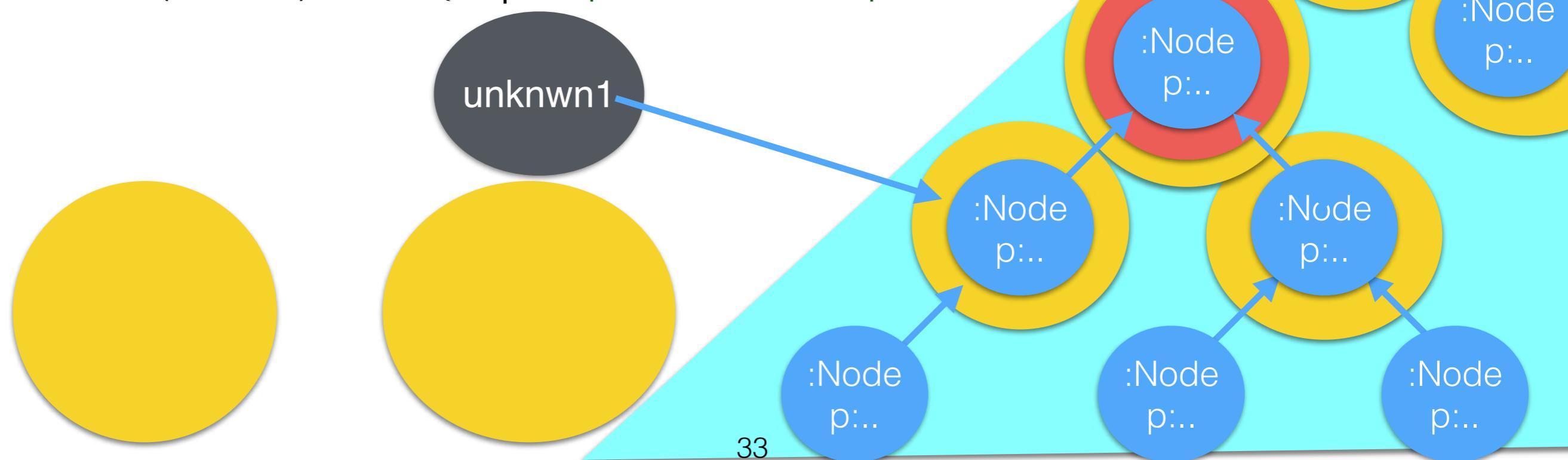


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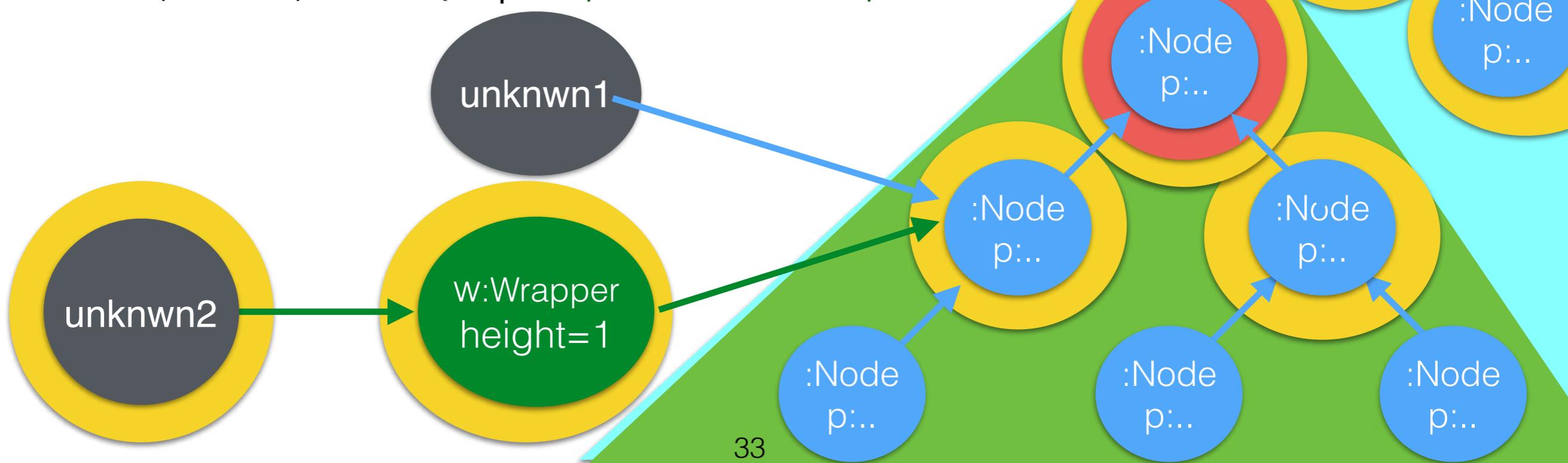


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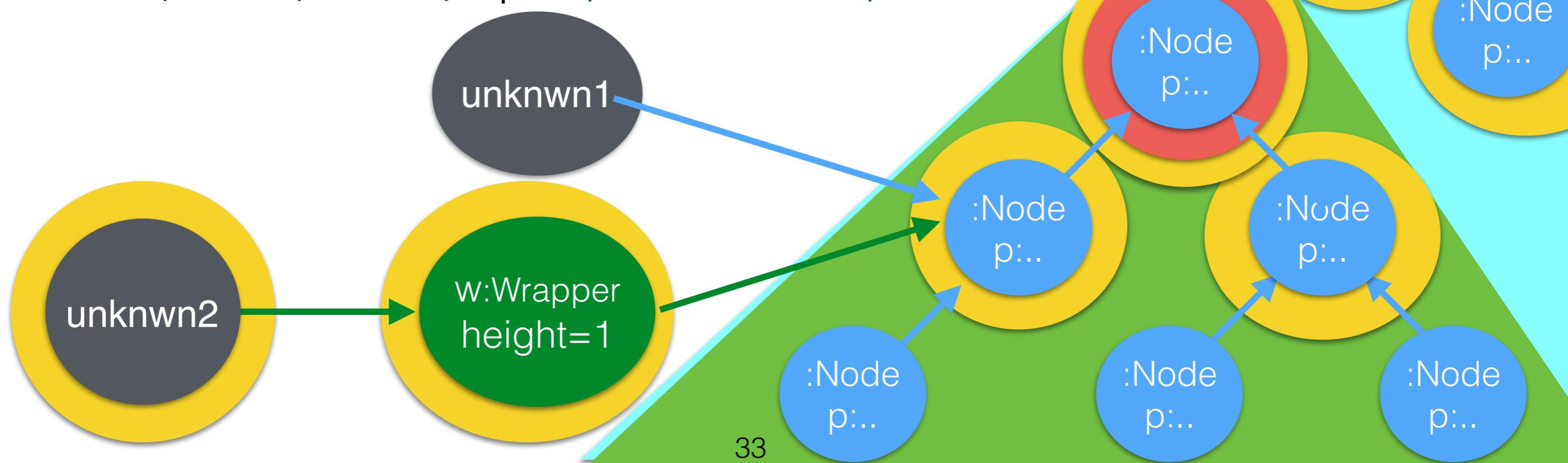
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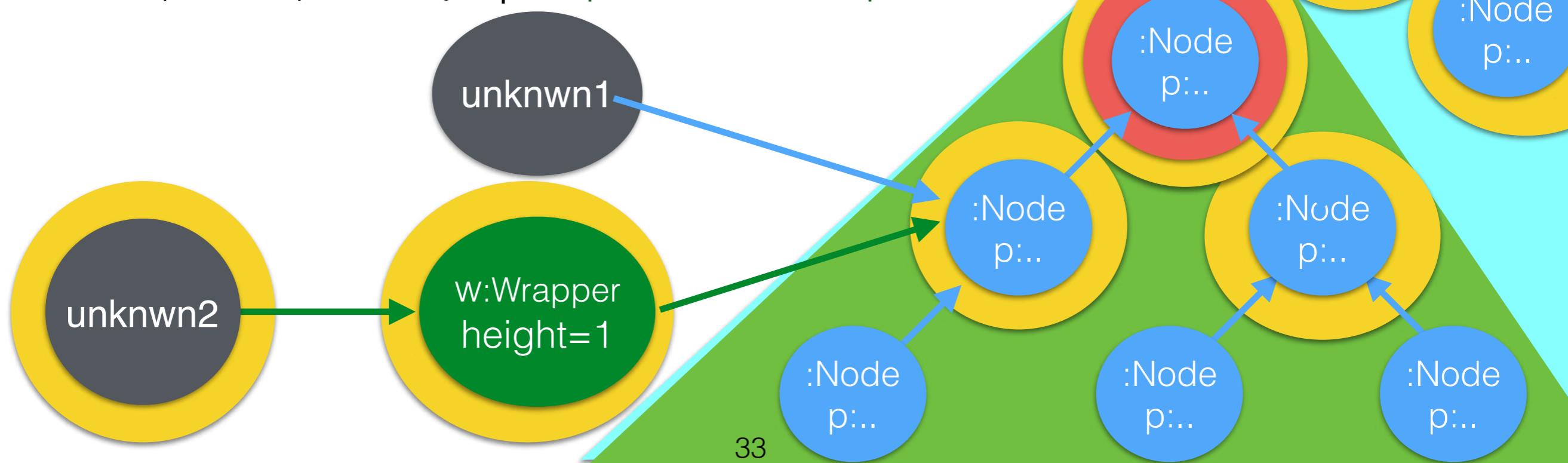
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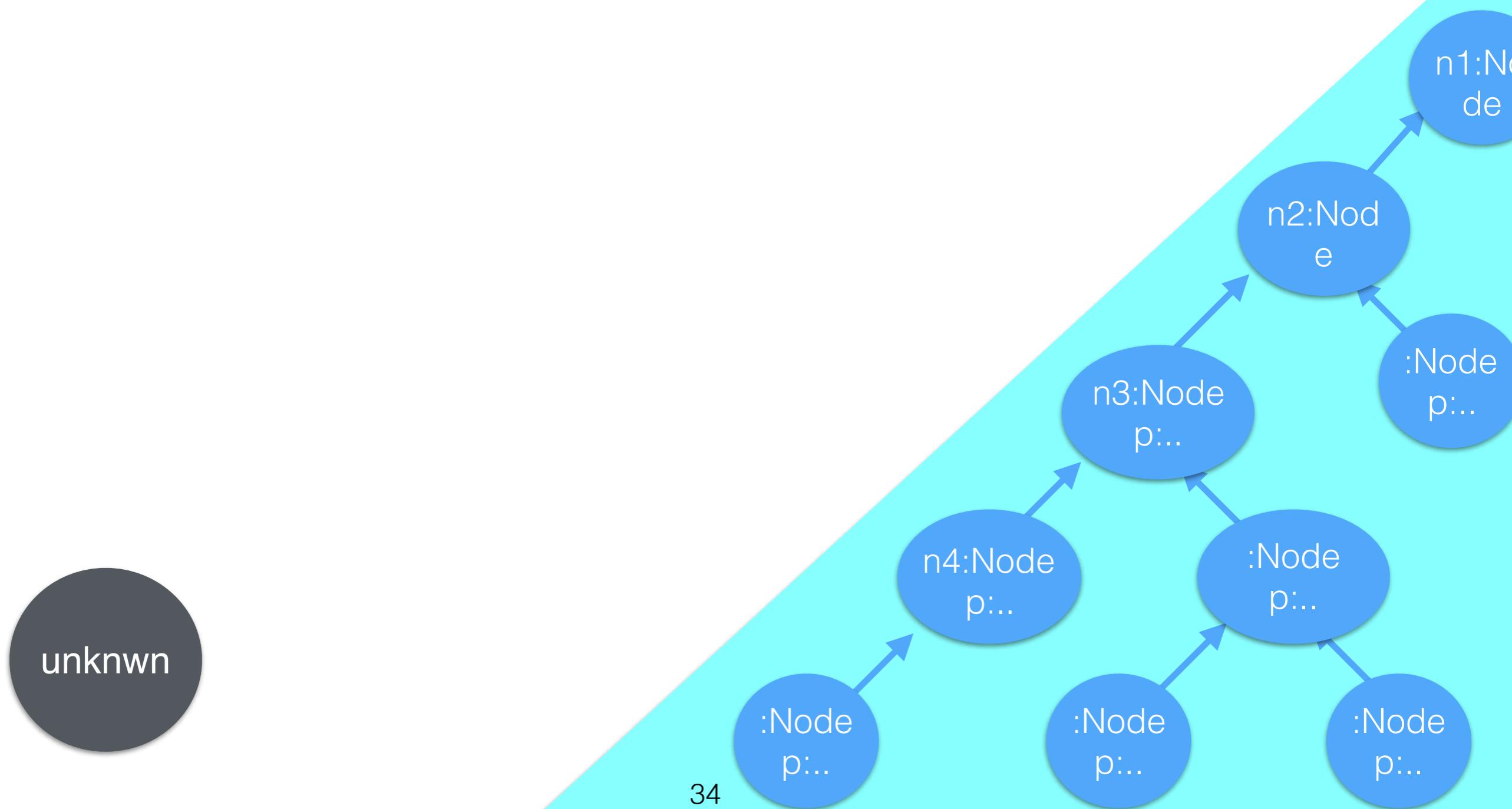
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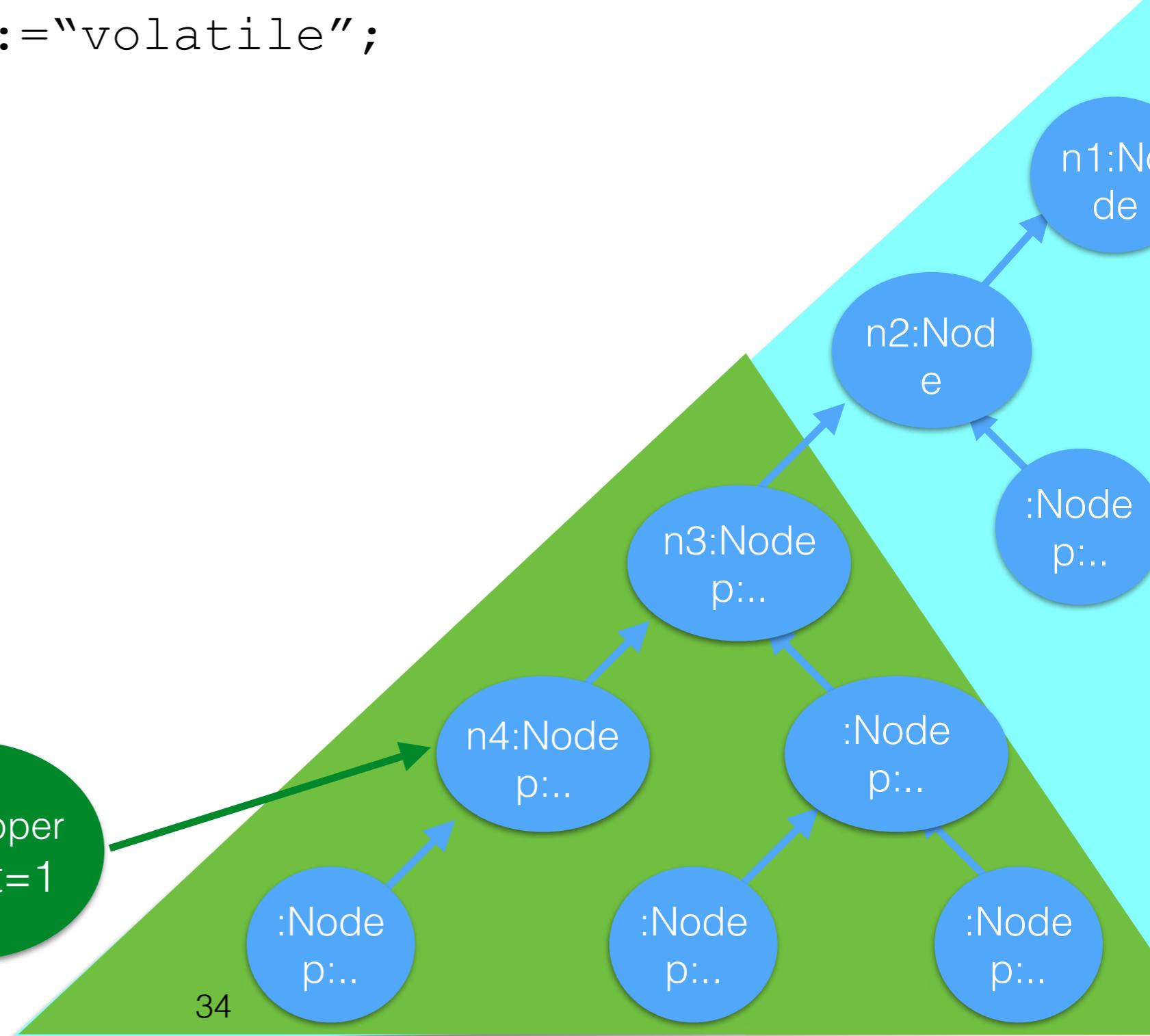
# using holistic spec

```
function mm(unknwn) {  
    n1:=Node (...); n2:=Node (n1, ...); n3:=Node (n2, ...); n4:=Node (n3, ...);  
    n2.p:="robust"; n3.p:="volatile";
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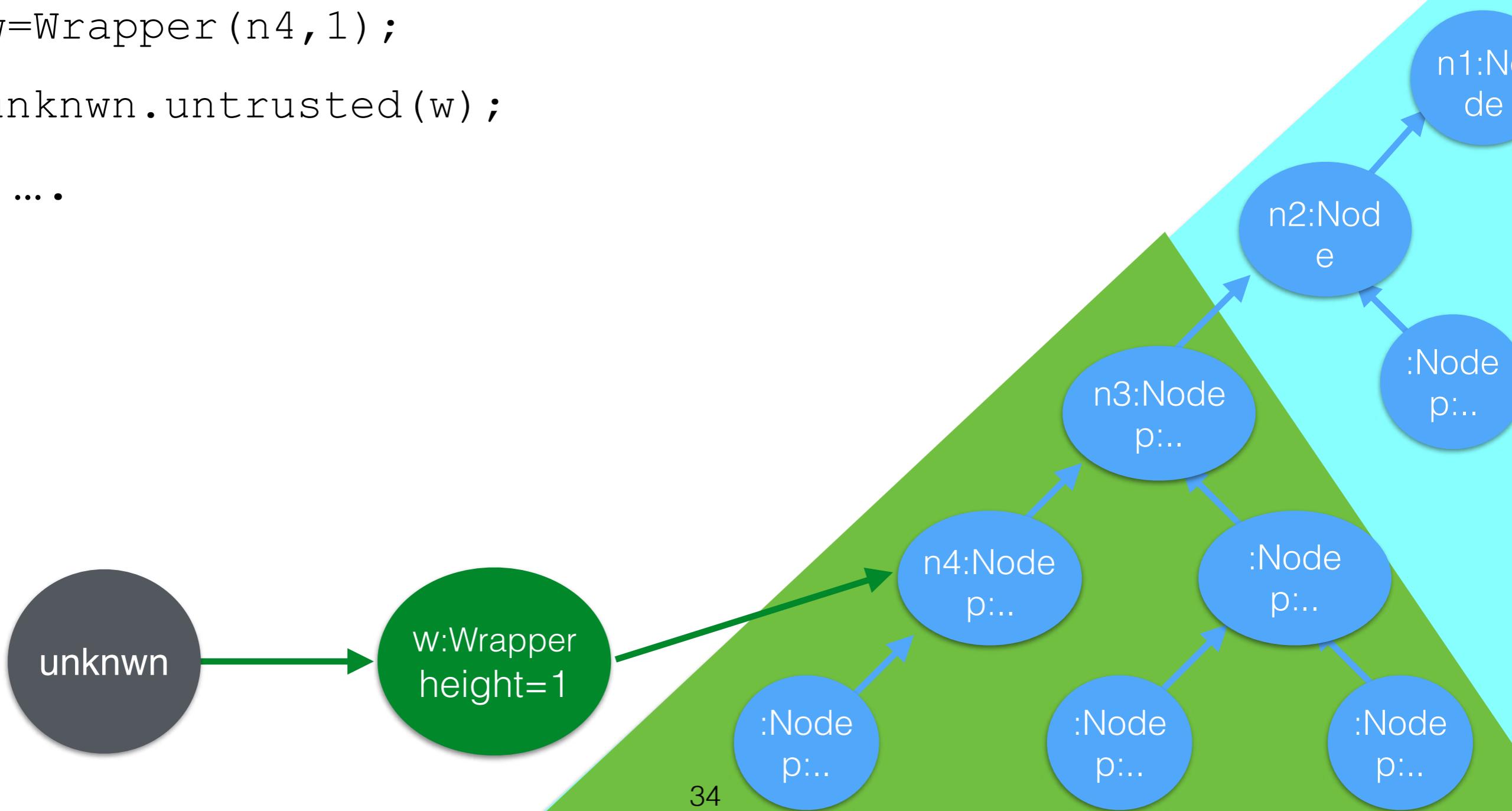
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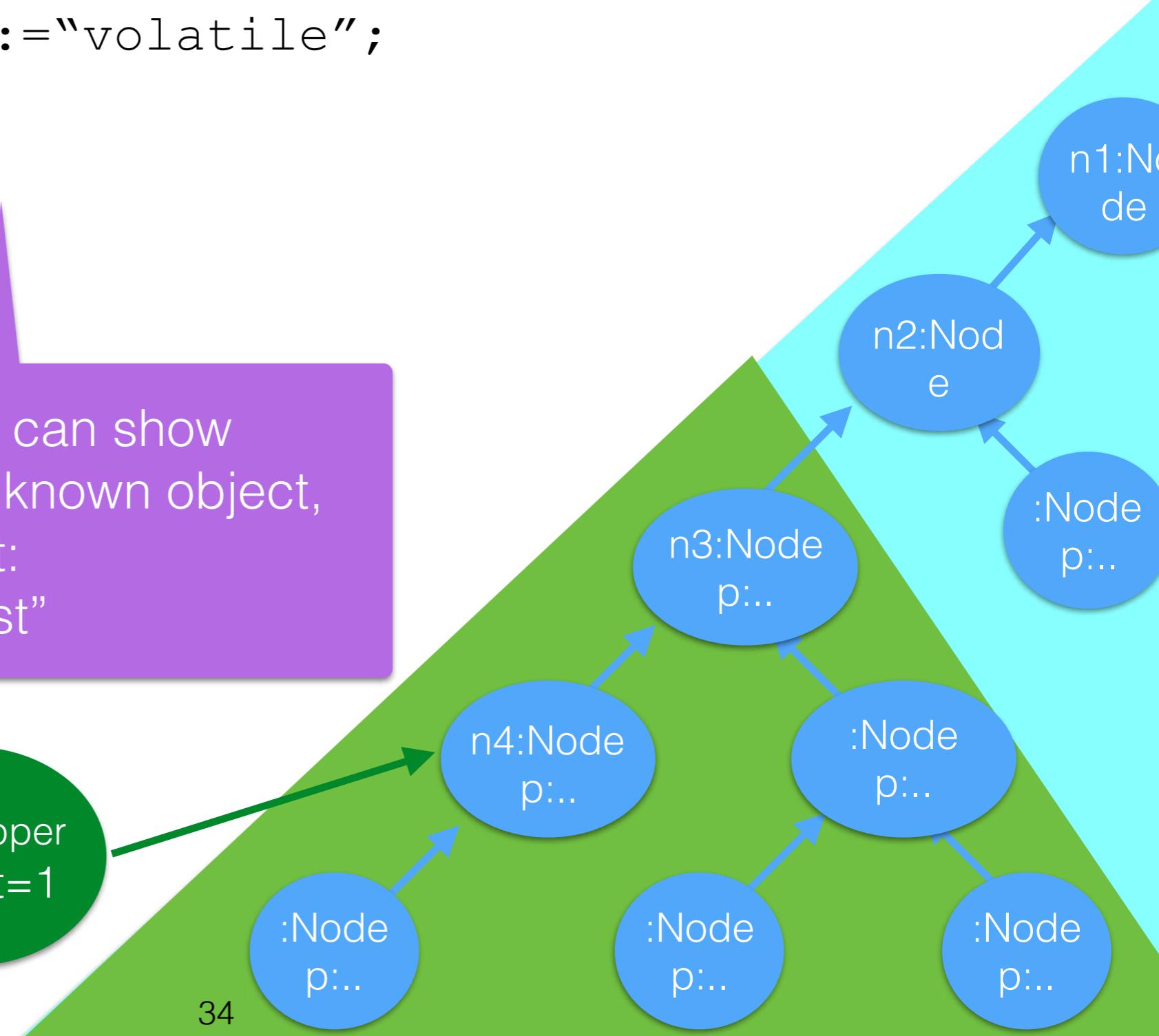
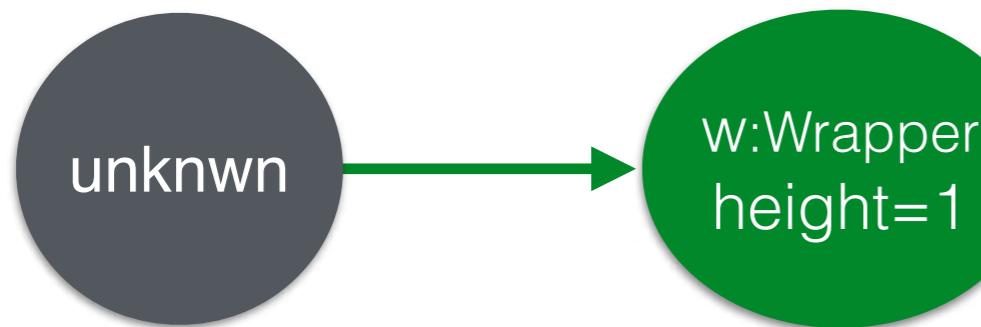
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With holistic spec we can show  
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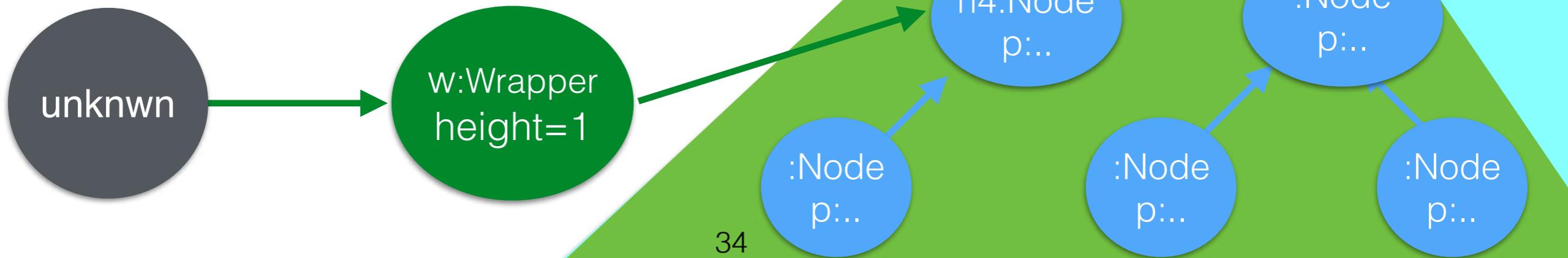


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# Bank and Account

- Banks and Accounts
- Accounts hold money
- Money can be transferred between Accounts
- A banks' currency = sum of balances of accounts held by bank

[Miller et al, Financial Crypto 2000]

# Bank/Account - 2

classical

robustness

- **Pol\_1:** With two accounts of same bank one can transfer money between them.
- **Pol\_2:** Only someone with the Bank of a given currency can violate conservation of that currency
- **Pol\_3:** The bank can only inflate its own currency
- **Pol\_4:** No one can affect the balance of an account they do not have.
- **Pol\_5:** Balances are always non-negative.
- **Pol\_6:** A reported successful deposit can be trusted as much as one trusts the account one is depositing to.

[Miller et al, Financial Crypto 2000]

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*This says: If some execution starts now and involves at most the objects from  $S$ , and modifies  $a.\text{balance}$  at some future time, then at least one of the objects in  $S$  can access  $a$  directly now.*

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????

# Today

- Traditional Specifications do not adequately address Robustness
- Holistic Specifications — Summary and by Example
- **Holistic Specification Semantics**

# Giving meaning to holistic Assertions

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We define in a “conventional” way (omit from slides):

module             $M : \text{Ident} \longrightarrow \text{ClassDef} \cup \text{PredicateDef} \cup \text{FunctionDef}$   
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Define module concatenation  $*$  so that

$M^*M'$  undefined, iff  $\text{dom}(M) \cap \text{dom}(M') \neq \emptyset$

otherwise

$(M^*M')(id) = M(id)$  if  $M'(id)$  undefined, else  $M'(id)$

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## Lemma

- $M^*M' = M'^*M$
- $(M1^*M2)^*M3 = M1^*(M2^*M3)$
- $M, \sigma \rightarrow \sigma' \wedge M^*M' \text{ defined} \rightarrow M^*M', \sigma \rightarrow \sigma'$

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e ::= this | x | e.fld | ...

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$\mid x. \mathbf{Call}(y, m, z_1, \dots, z_n)$

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$\mid x. \mathbf{Call}(y, m, z_1, \dots, z_n)$

$\mid x \mathbf{obeys} A$

# Holistic Assertions – summary

$e ::= \text{this} \mid x \mid e.\text{fld} \mid \dots$

$A ::= e>e \mid e=e \mid \dots$   
 $\mid A \rightarrow A \mid A \wedge A \mid \exists x. A \mid \dots$

| **Access**( $e, e'$ ) permission

| **Changes**( $e$ ) authority

| **Will**( $A$ ) | **Was**( $A$ ) time

| **A in S** space

|  $x.\text{Call}(y, m, z_1, \dots, z_n)$  control

|  $x \text{ obeys } A$  trust

# Semantics of Expressions

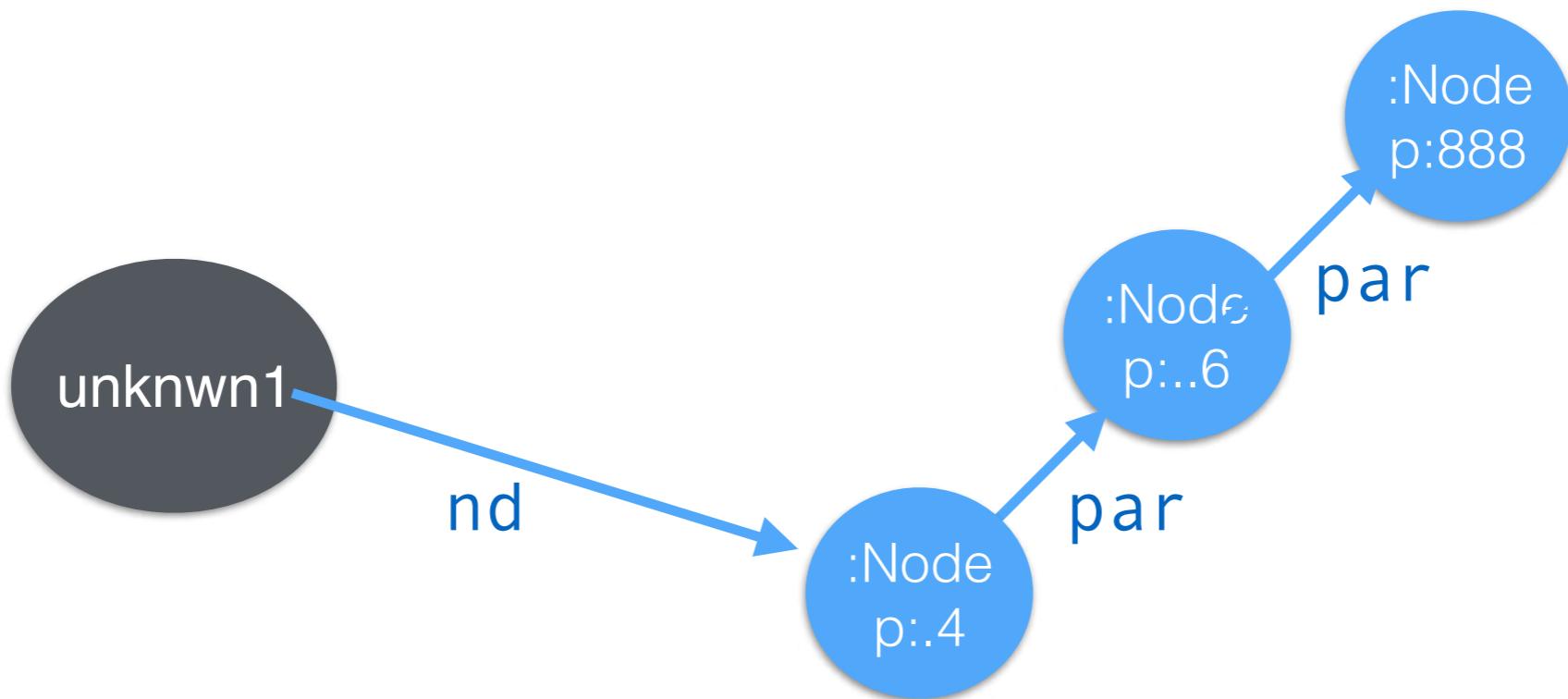
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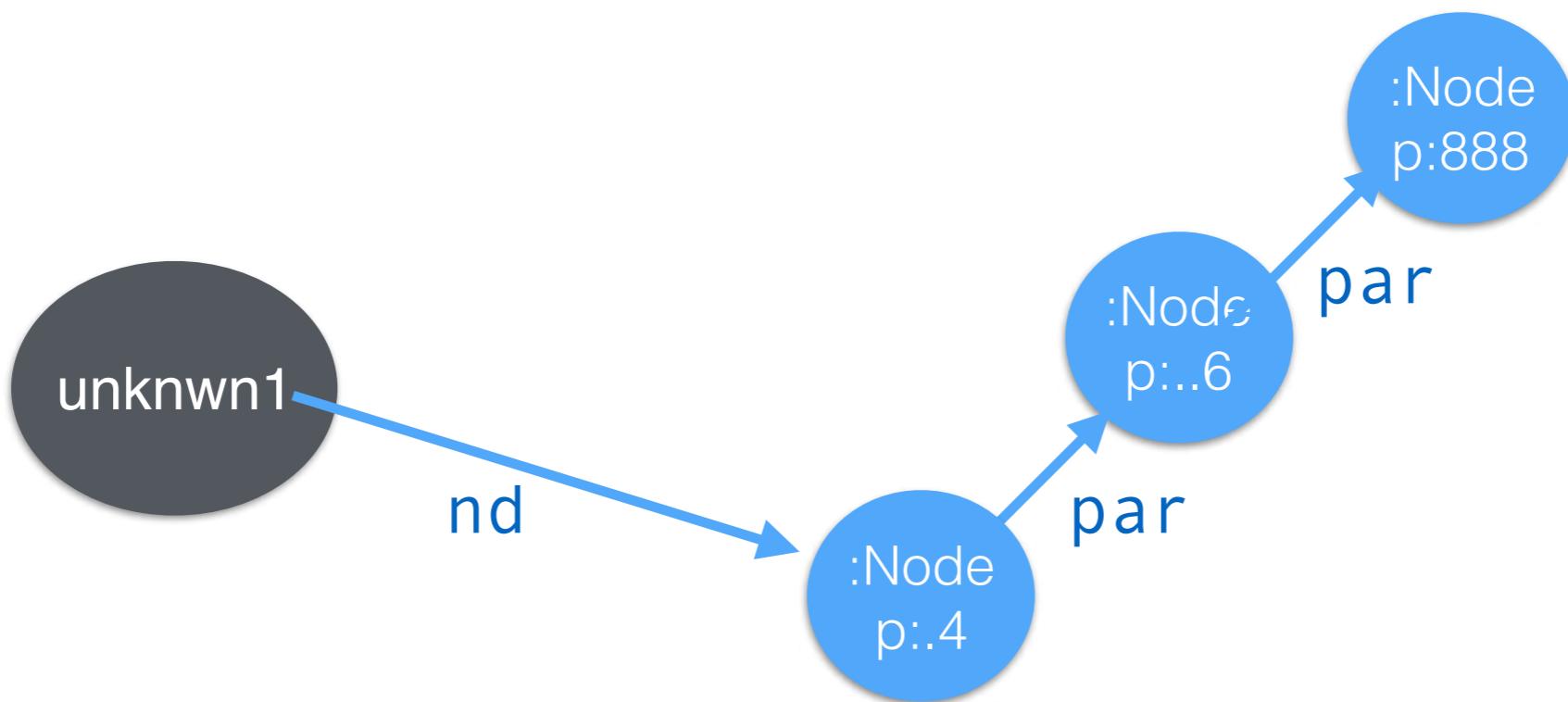
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Eg,  $\llcorner \text{unknwn1}.nd.par.par.p \lrcorner_{M,\sigma} = 888$

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$$M, \sigma \models e > e' \quad \text{iff} \quad \lfloor e \rfloor_{M, \sigma} > \lfloor e' \rfloor_{M, \sigma}$$

$$M, \sigma \models A \rightarrow A' \quad \text{iff} \quad M, \sigma \models A \text{ implies } M, \sigma \models A'$$

$$M, \sigma \models \exists x. A \quad \text{iff} \quad M, \sigma[z \mapsto l] \models A[x \mapsto z] \\ \text{for some } l \in \text{dom}(\sigma.\text{heap}), \text{ and } z \text{ free in } A$$

# Semantics of holistic Assertions

“Unconventional part”

A ::= **Access**(x,x') | **Changes**(e) | **Will**(A) | A **in** S | x.**Calls**(y,m,z<sub>1</sub>,..z<sub>n</sub>)

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# Semantics of holistic Assertions

## - the full truth -

$M, \sigma \models \text{Access}(e, e')$  iff ... as before ...

$M, \sigma \models \text{Changes}(e)$  iff  $M, \sigma \rightarrow \sigma' \wedge \lfloor e \rfloor_{M, \sigma} \neq \lfloor e[z \mapsto y] \rfloor_{M, \sigma'[y \mapsto \sigma(z)]}$   
where  $\{z\} = \text{Free}(e) \wedge y \text{ fresh in } e, \sigma, \sigma'$

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# Arising Configurations

A runtime configuration is *initial* iff

- 1) The heap contains only one object, of class Object
- 2) The stack consists of just one frame, where **this** points to that object.

The code can be arbitrary

$$\text{Initial}(\sigma) \text{ iff } \sigma.\text{heap} = (1 \mapsto (\text{Object}, \dots)) \wedge \sigma.\text{stack} = (\text{this} \mapsto 1).[]$$

A runtime configuration  $\sigma$  arises from a module  $M$  if there is some initial configuration  $\sigma_0$  whose execution  $M$  reaches  $\sigma$  in a finite number of steps.

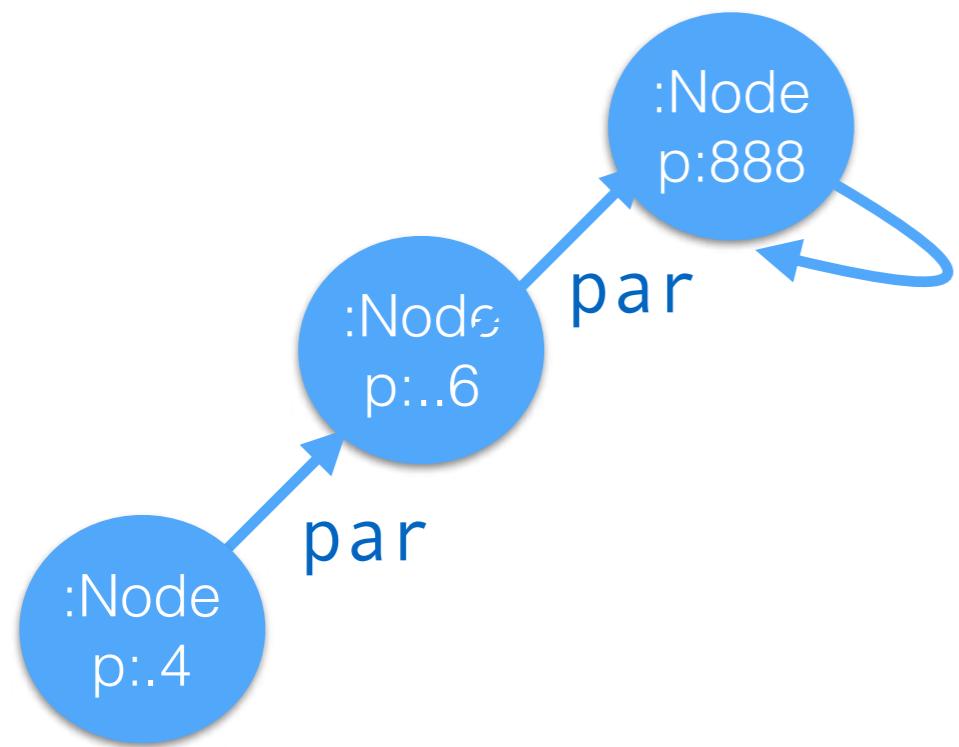
$$\text{Arising}(M) = \{ \sigma \mid \exists \sigma_0. \text{Initial}(\sigma_0) \wedge M, \sigma_0 \xrightarrow{*} \sigma \}$$

# Arising expresses “defensiveness”

Assume a Tree-module,  $M_{\text{tree}}$ .

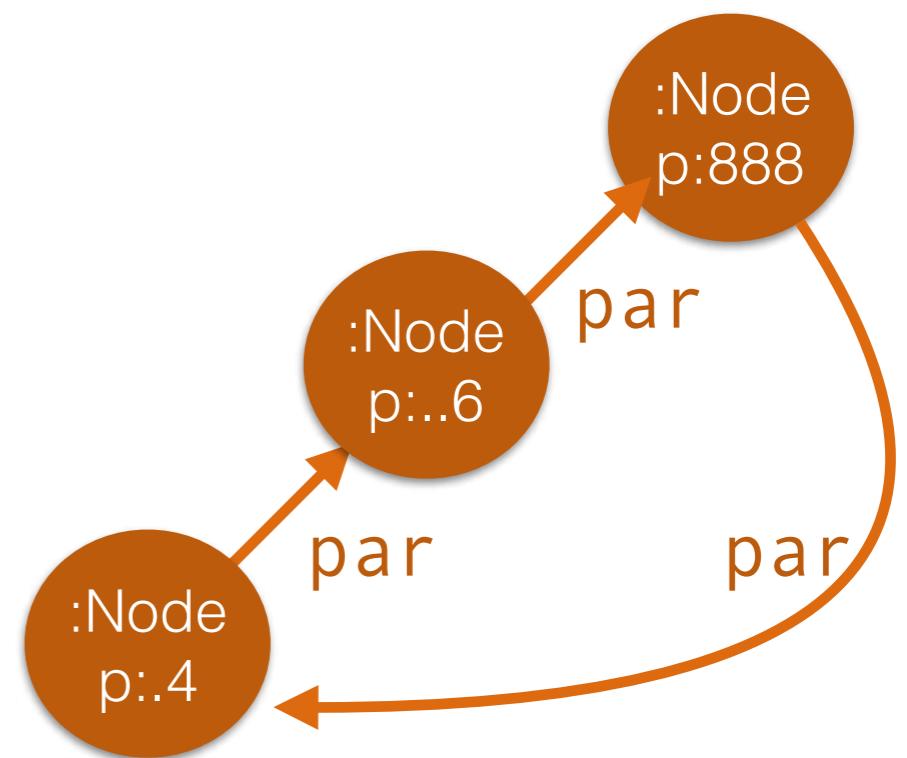
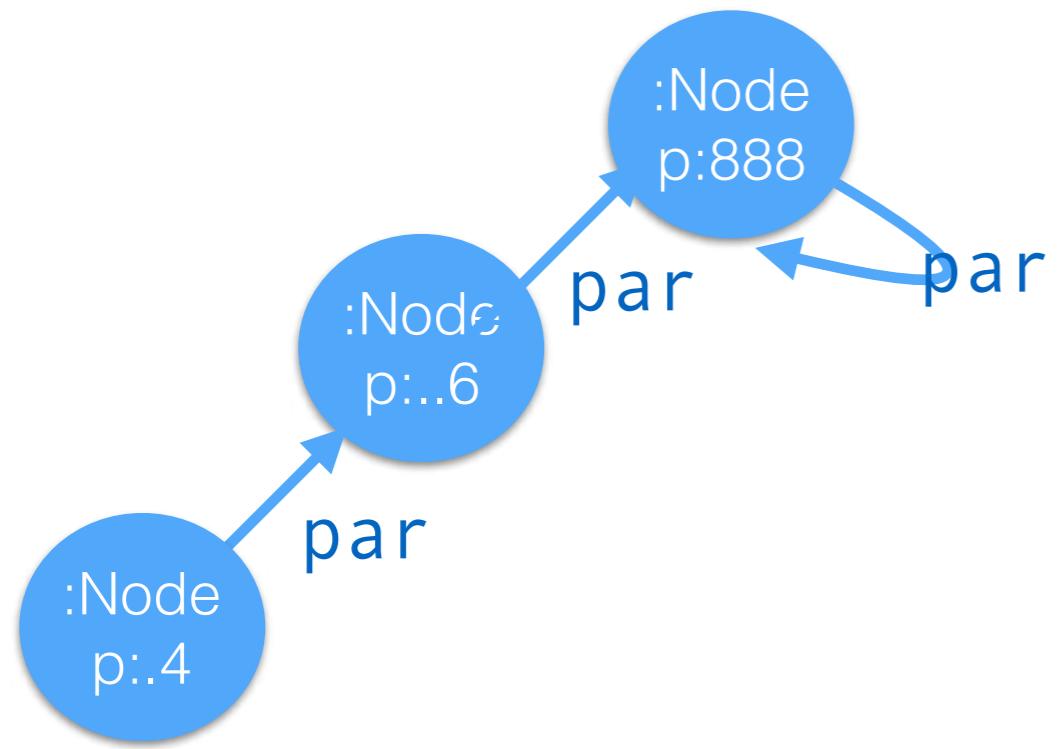
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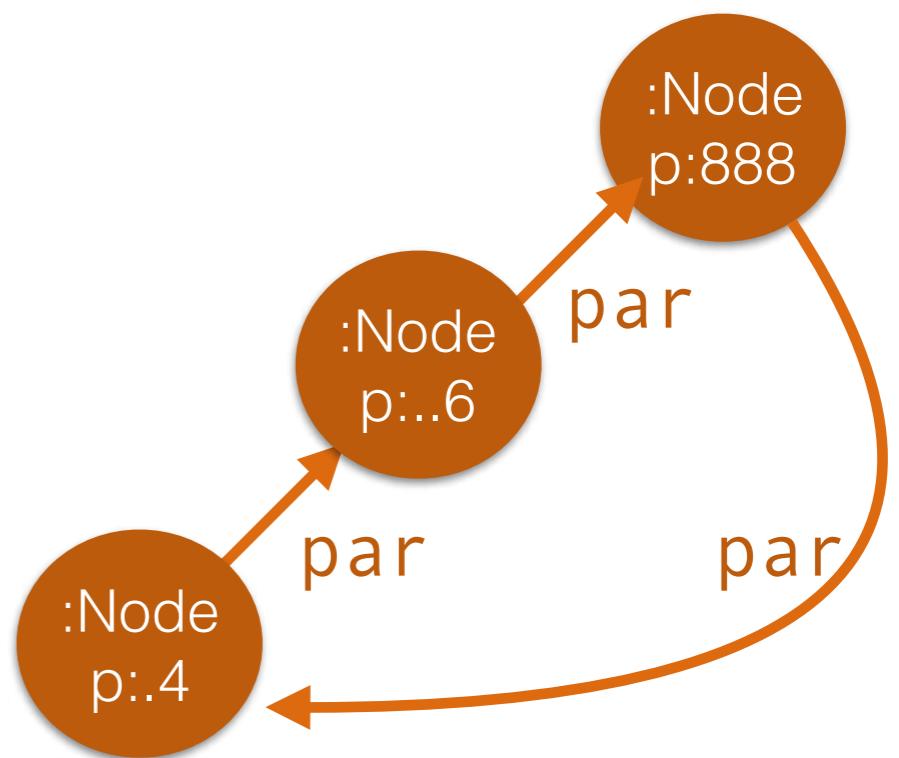
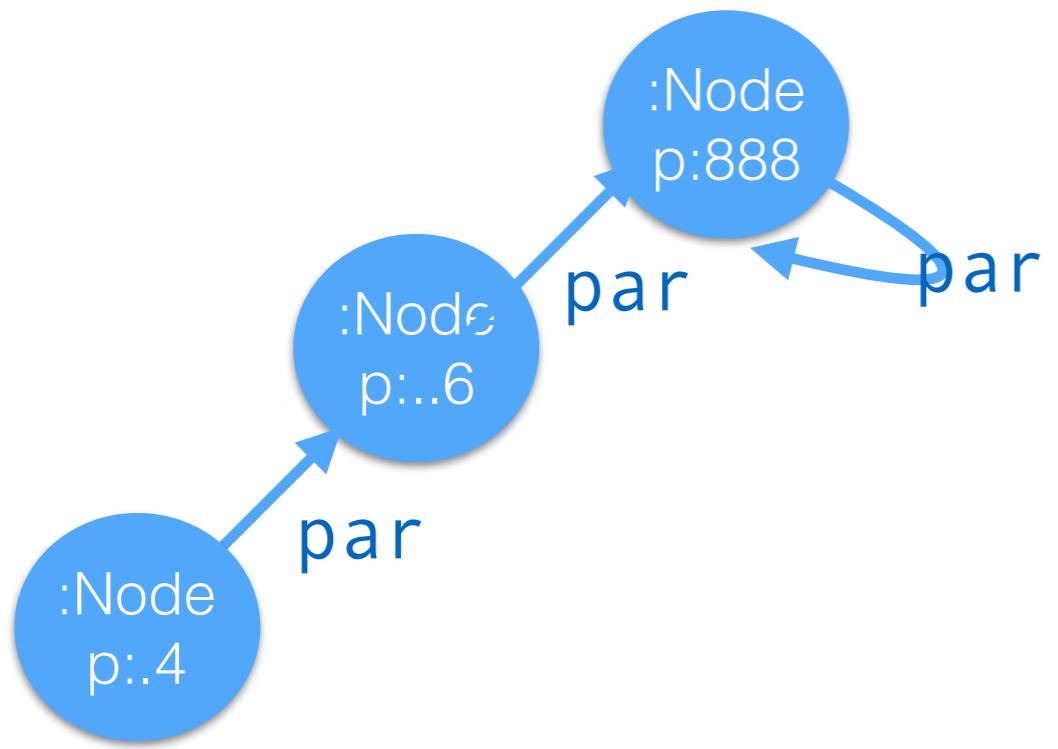
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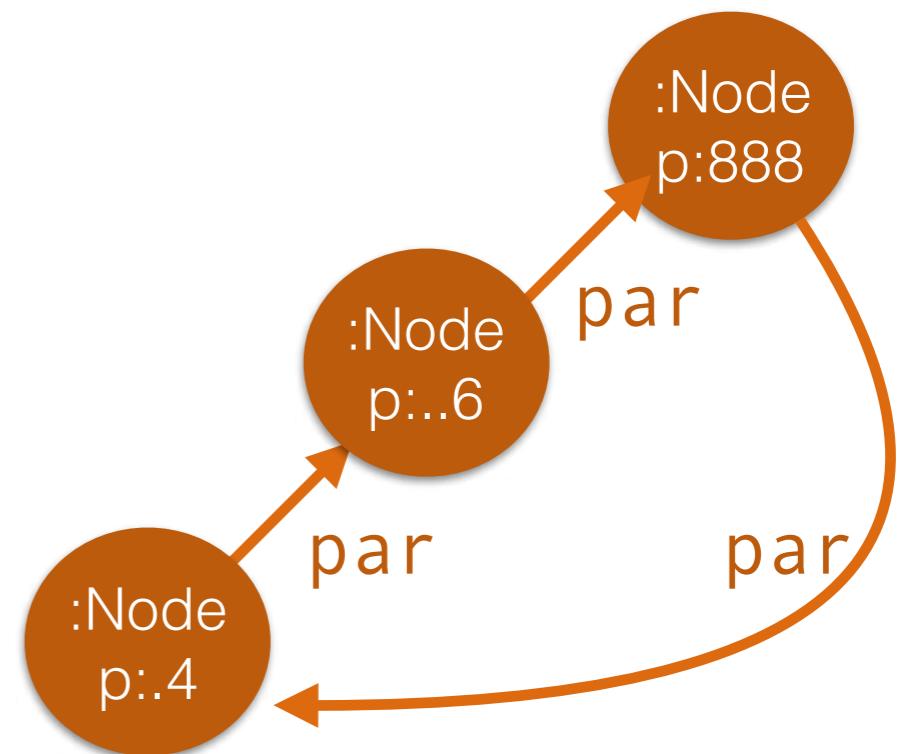
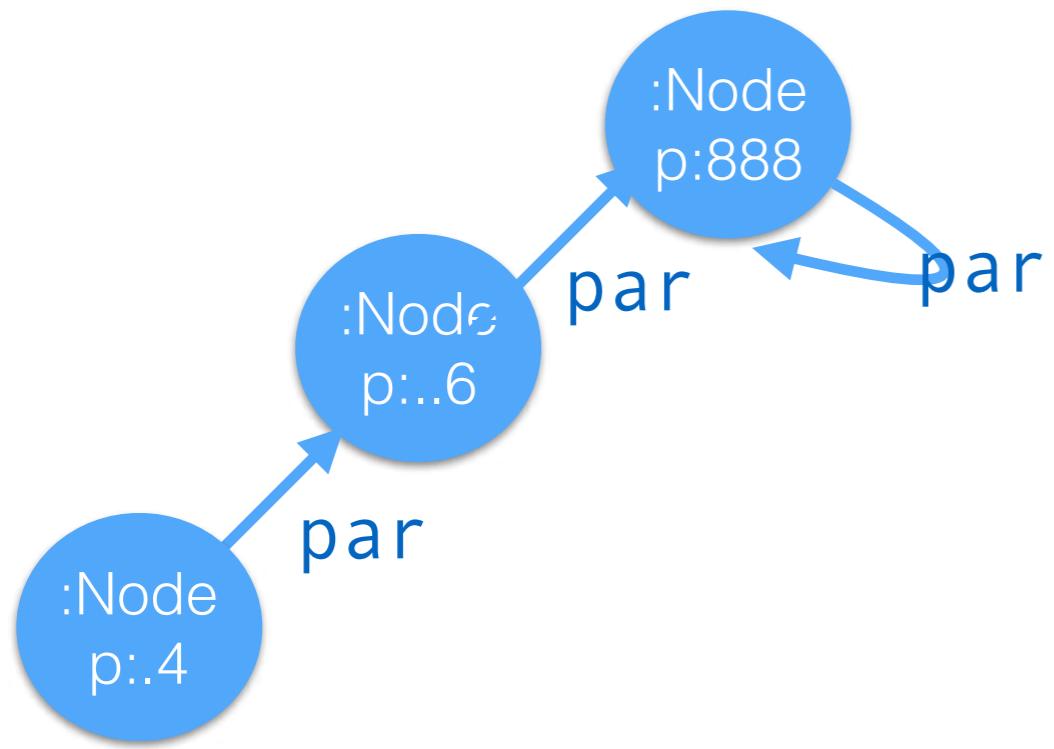


# Arising expresses “defensiveness”

Assume a Tree-module,  $M_{tree}$ .

blue configuration arises from  $M_{tree} * M'$  for some module  $M'$

brown configuration does not arise from  $M_{tree} * M'$  for any module  $M'$



# Giving meaning to Assertions

$$M \models A \text{ iff } \forall M'. \forall \sigma \in \text{Arising}(M^*M'). M^*M', \sigma \models A$$

A module  $M$  satisfies an assertion  $A$  if all runtime configurations  $\sigma$  which arise from execution of code from  $M^*M'$  (for any module  $M'$ ), satisfy  $A$ .

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open world

# Summary of our Proposal

$A ::= e > e \mid e = e \mid f(e_1, \dots, e_n) \mid \dots$

$\mid A \rightarrow A \mid A \wedge A \mid \exists x. A \mid \dots$

$\mid \mathbf{Access}(x, y)$  permission

$\mid \mathbf{Changes}(e)$  authority

$\mid \mathbf{Will}(A) \mid \mathbf{Was}(A)$  time

$\mid A \mathbf{in} S$  space

$\mid x. \mathbf{Calls}(y, m, z_1, \dots, z_n)$  call

$M, \sigma \models A$

Arising( $M$ )

$M \models A$

# Classical Specification

vs

# Holistic Specification

- fine-grained
- per function
- ADT as a whole
- emergent behaviour

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*Which is “stronger”?*

“Closed” ADT with classical spec implies holistic spec.

(closed: no functions can be added, all functions have classical specs, ghost state has known representation)

# Classical vs Holistic Specification

- fine-grained
- per function
- ADT as a whole
- emergent behaviour

*Which is “stronger”?*

“Closed” ADT with classical spec implies holistic spec.

(closed: no functions can be added, all functions have classical specs, ghost state has known representation)

*Why do we need holistic specs?*

- \* “closed ADT” is sometimes too strong a requirement.
- \* Holistic aspect is cross-cutting (eg no payment without authorization)
- \* Allows reasoning in open world (eg DOM wrappers)

# Thank you

