

# Structs for order

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# Me: quick facts

C# 5 years |> Ruby 4 years |> Elixir since 2016

Number of services (not all of them are micro) in production.

 <https://github.com/madeinussr>

- `exop`
- `express`

 <https://medium.com/@andreichernykh>

Currently: Elixir developer at Coingaming Group 

# “Container” data types

List, Tuple, Keywords list, Map, **Struct**

“Structs are extensions built on top of maps that provide compile-time **checks** and default values”

# “Container” data types

“Structs are data structures built on top of maps that conform predefined public **contract**”

# Contract

Contract is about expectations

No contract – no confidence

Maps are for “here and now”

Structs are for reading code months (days?) later

Structs are for **long-term** maintenance

# Contract

```
# 1
%{} = %{a: 1, b: 2, c: 3}
%{a: 1} = %{a: 1, b: 2, c: 3}

# 2
defmodule Triangle do
  defstruct [:a, b: 2, c: 3]
end

%{} = %Triangle{}
%{a: 1, b: 2} = %Triangle{a: 1}
```

```
# what else the map contains?
def do_smth(map), do: :smth
def do_smth(%{a: _, b: _, c: _} = map), do: :smth

# I know Triangle contains :a, :b, :c keys in any case
def do_smth(%Triangle{} = struct), do: :smth
```

# Responsibility

A Struct module a **self-consistent** unit

Takes care of its own data

Self-documented: attributes/schema, doctests,  
types, typespecs

# Responsibility

```
defmodule Triangle do
  defstruct [:a, :b, :c, :area, :perimeter]

  @doc """
  Constructs a triangle structure. Expects a map as an argument.
  Calculates area & perimeter if they aren't provided.
  """

  @spec new(map()) :: %__MODULE__{}

  def new(params) when is_map(params) do
    params = params ▷ coerce() ▷ validate() ▷ perimeter() ▷ area()

    case params do
      {:ok, params} → struct(__MODULE__, params)
      error → error
    end
  end

  # ...
end
```

```
triangle = Triangle.new(%{a: 3, b: 4, c: 5})
#> %Triangle{a: 3, b: 4, c: 5, area: 6, perimeter: 12}
triangle.area
#> 6

triangle = Triangle.new(%{a: 3, b: -4, c: 5})
#> {:error, :validation_failed}
```

# Ecto's embedded schema

Known schema declaration

Arguments casting (schema mapping)

Types check + custom types

Built-in and custom validations

Relations + complex nested structs

And all this you get for **out-of-the-box**,  
tested and proved in production\*

\* but with some cost

```
defmodule Triangle do
  use Ecto.Schema
  import Ecto.Changeset

  @primary_key false

  embedded_schema do
    field(:a, :integer)
    field(:b, :integer)
    # ...
  end

  def new(params) do
    %__MODULE__{}
    > cast(params, [:a, :b, :c, :area, :perimeter])
    > validate_required([:a, :b, :c])
    > validate_number(:a, greater_than_or_equal_to: 1)
    > # ... more validations here
    > try_to_apply()
  end

  defp try_to_apply(%{valid?: true} = changeset), do: apply_changes(changeset)
  defp try_to_apply(%{valid?: false, errors: errors}), do: {:error, errors}
end
```

# More practical example

```
def create(%Conn{} = conn, %{"user" => customer_id,  
  "timestamp" => date_time,  
  "campaign" => discount,  
  "currency" => currency,  
  "quantity" => amount,  
  "taxes" => tax,  
  "taxCode" => tax_code} = params)  
  when is_integer(customer_id) and is_binary(date_time) and  
    is_float(discount) and is_binary(currency) and  
    is_float(amount) and is_float(tax) and is_binary(tax_code)  
do  
  # further validation, errors handling and creation itself  
end
```

```
def update(%Conn{} = conn, %{"campaign" => discount,  
  "currency" => currency,  
  "quantity" => amount,  
  "taxes" => tax,  
  "taxCode" => tax_code} = params)  
  when is_float(discount) and is_binary(currency) and  
    is_float(amount) and is_float(tax) and is_binary(tax_code)  
do  
  # further validation, errors handling and update itself  
end
```

Later...



# How it could be

```
0 defmodule SuperApp.Invoice.Create.Request do
  | # defstruct or embedded_schema
end

defmodule SuperApp.Invoice.Create.Response do
  | # defstruct or embedded_schema
end
```

```
2 defmodule SuperApp.Controllers.RequestBuilder do
  | # ...
  | def call(%Conn{params: params, assigns: %{req_module: req_module}} = conn, _opts) do
  |   | case req_module.new(params) do
  |     | %{} = request_struct → assign(conn, :request_struct, request_struct)
  |     | {:error, error} → {:error, error}
  |     | _ → {:error, :unhandled_error}
  |   end
  | end
  | # ...
end
```

```
1 scope "/invoice" do
  | alias SuperApp.Invoice.{Create, Update}

  | post("/create", Invoice, :create, assigns: %{
  |   | req_module: Create.Request,
  |   | resp_module: Create.Response
  | })
  | post("/update", Invoice, :update, assigns: %{
  |   | req_module: Update.Request,
  |   | resp_module: Update.Response
  | })
end
```

# How it could be

```
3 action_fallback(FallbackController)
```

```
plug(RequestBuilder)
```

```
def create(%Conn{assigns: %{request_struct: req_struct, resp_module: resp_mod}} = conn, params) do
  with {:ok, action_result} ← CreateOperation.run(req_struct) do
    render(conn, "create.json", action_result: action_result, resp_mod: resp_mod)
  end
end
```

---

```
4 def render("create.json", %{action_result: action_result, resp_module: resp_mod}) do
  action_result ▷ resp_mod.new() ▷ resp_mod.to_map()
end
```

Before you ask

No, not only for controllers

Do not delegate everything to a struct module

Ecto brings some overhead

Protobuf can be an alternative, but...

# Ecto's schema vs plain struct

## Requirements:

- coerce (atomify) given params map keys if needed
- check required params presence
- check given params types

available memory: "16 GB", cpu\_speed: "2.70GHz",  
elixir: "1.7.3", erlang: "20.3.2", num\_cores: 8

tool: **Benchee**

Name	ips	average	deviation	median	99th %
Plain Struct	424.44 K	2.36 $\mu$ s	$\pm$ 940.79%	2 $\mu$ s	7 $\mu$ s
Ecto Schema	156.11 K	6.41 $\mu$ s	$\pm$ 277.71%	6 $\mu$ s	16 $\mu$ s

## Comparison:

Plain Struct	424.44 K
Ecto Schema	156.11 K - 2.72x slower

Thank |> you